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Teaching Telepsychiatry Skills: Building on the Lessons of the COVID-19 Pandemic to Enhance Mental Health Care in the Future

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Abstract

COVID-19 has accelerated the use of telehealth and technology in mental health care, creating new avenues to increase both access to and quality of care. As video visits and synchronous telehealth become more routine, the field is now on the verge of embracing asynchronous telehealth, with the potential to radically transform mental health. However, sustaining the use of basic synchronous telehealth, let alone embracing asynchronous telehealth, requires new and immediate effort. Programs to increase digital literacy and competencies among both clinicians and patients are now critical to ensure all parties have the knowledge, confidence, and ability to equitably benefit from emerging innovations. This editorial outlines the immediate potential as well as concrete steps toward realizing the potential of a new, more personalized, scalable mental health system.

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KEYWORDS

mHealth; mental health; smartphones; telehealth; telepsychiatry; COVID-19

During the COVID-19 pandemic, telepsychiatry—a “virtually perfect” solution to the immediate crisis of a global pandemic [1]—has provided an effective way to deliver care while maintaining social (or, more accurately, physical) distancing. Although remote assessments were novel to many real-world clinicians, telepsychiatry is not a new discipline. There is a well-established evidence base of effectiveness in different patient populations and demographics [2]. Established guidance on telepsychiatry is available and has been synthesized into a user-friendly format, updated to include COVID-19–specific strategies [3,4]. There are additional advantages over in-person treatment in terms of convenience, privacy, reduced stigma, and ease of integration with multidisciplinary viewpoints and specialized care, as well as with other digital technologies [5-7]. Feedback from patients is also positive [8,9] and a majority want to continue to use it after the pandemic [10]—but can the same be said for clinicians? To use fully the wide range of modalities for treatment delivery including telepsychiatry and digital approaches, and to feel confident and competent in offering a truly hybrid service, clinicians will need training to build on the immediate experience they gained during the COVID-19 pandemic [9,11].

At the beginning of the pandemic, there was an almost overnight transition to video- and telephone-based assessments in mental health in many countries [12,13]. Immediate challenges were related to technology and access issues. These included access to both sufficient broadband speed and to a software solution compliant with local and national guidance, which varies across regions and countries. For example, in the United States, software must be compliant with the Health Insurance Portability and Accountability Act (HIPAA) [14], whereas in other countries such as the United Kingdom, commonly available tools such as Skype, WhatsApp, and FaceTime are deemed acceptable, assuming an appropriate local risk assessment. Audio and video transmission also need to be encrypted (according to national guidance) and the device used needs security features (such as passphrases, two-factor authentication, and the latest antivirus, antimalware, and firewall software with updates) [5].
Licensing and legislation also initially provided a barrier, especially in the United States, as prior to the COVID-19 pandemic, physicians in telemedicine were required to be licensed in the state in which the patient was located. In the context of the pandemic, these barriers were quickly overcome (eg, by emergency waivers) to allow telepsychiatry to proceed. Clinicians quickly modified their in-person skills to using telephone and video, learning to a large extent by “doing” [15]. Still, not all were able to adapt easily, and a lack of digital competency has been suggested to be a major source of burnout and stress in these clinicians [16].

However, there is much more to telepsychiatry than just video visits and phone calls. Video and telephone approaches are often classed as “synchronous” telepsychiatry because the interaction, although distanced, is delivered in real time. Asynchronous telepsychiatry, by contrast, occurs when the clinician and patient interaction is separated by time as well as distance. Examples include use of apps for monitoring or delivering treatment, and use of smartphones and other mobile health apps [17]. These technologies can all add rich data and modes of communication to the clinical consultation, but clinicians need to be aware of potential pitfalls as well as advantages. During the pandemic, clinicians have focused almost invariably on video and telephone consultations only [13]. Even after more than two years of pandemic restrictions, clinicians continue to have less experience around asynchronous telehealth, despite its potential to exponentially increase access to care.

Going forward, it is clear that telepsychiatry has the potential to offer much more than a simple replacement of face-to-face care, as a short-term solution to an immediate crisis. Telepsychiatry can now be used toward its true potential in radically increasing access to care as well as quality through an artful combination of synchronous and asynchronous technologies [18], but to realize this, the art of telepsychiatry requires investments in teaching the knowledge, skills, and competencies necessary to use the full range of these technologies. This extension of skills is key, as telepsychiatry will be needed more and more in the future, not only as an essential element of planning for the next crisis but also as the most efficient and effective approach to move psychiatry toward personalized and preventive care that serves the entire population.

Retraining the workforce need not start from scratch. Synchronous telepsychiatry [19], mobile technologies and apps [17,20], social media [21,22], and digital informatics [23] already have proposed competency frameworks. Many are aligned with pre-existing medical education frameworks (see Multimedia Appendix 1 for examples) and use levels of skill attainment: Novice, Competent/Proficient, and Expert. These proposed competencies focus on acquiring and developing skills rather than pure knowledge acquisition [24], and skills development is monitored through ongoing assessment during patient care [25]. Telehealth curricula have been proposed for medical students and for residents (Multimedia Appendix 1). There are examples of programs for teaching telehealth [26-37] (Multimedia Appendix 2), and some psychiatry residency programs in the United States for example are also offering informatics tracks [38]. Novel approaches, such as identifying a care team member (a “digital navigator”) to promote and model digital health within clinical teams [39] also show great promise. However, there are important challenges with training the current workforce in telepsychiatry:

1. Enthusiasm may vary and individual clinicians differ in their openness to training. Many already feel they are competent enough, given their experience during the COVID-19 pandemic. The focus of their immediate management has used synchronous techniques, and clinicians may assume that skills can be translated directly from the in-person to virtual setting. Digital literacy among clinicians can also vary [40] and depends to some extent on age [41]. Younger staff and students are often considered as “digital natives” who have grown up with widespread digital technologies, compared to so-called “digital immigrants” who did not encounter these until adulthood [12,21]. However, these are broad categories, with individual variation in skills and enthusiasm for digital literacy, and significant differences for people in their use of and comfort with technologies. Teaching must be targeted and tailored, taking these baseline differences into account. Clinicians are only part of the equation; we also need to improve access to technology for patients. A successful virtual or hybrid clinical interaction can only occur if both clinician and patient are able to access and navigate the tools being used. Access to devices and adequate connectivity represents one significant digital divide, but there is also a second barrier, in which patients have access to technologies but do not have the digital literacy, competence, or confidence to use them to their full potential. Offering training and skills building to patients to strengthen their competence and autonomy in using digital technology to support their health and their therapeutic relationship is critical to ensure access to help for those who need it the most [18]. There are successful examples of schemes for those with serious mental illness, with skills and competencies that are shareable for other groups to modify or expand on as needed [42], and those for community stakeholders to enable remote participation in research studies or community engagement initiatives [43].

2. Existing competency frameworks are comprehensive and detailed, but many have not actually been implemented. This makes them ideally suited for further testing, but less appropriate for broad implementation today. These competencies that have been outlined already could be adapted and amalgamated into a pragmatic time-limited approach that is acceptable to all levels of pre-existing skill and interest [19].

3. Synchronous and asynchronous telepsychiatry have many similarities. For example, their common goal is to enable a clear and therapeutic exchange of information, while preserving professional boundaries [20]. However, there are also a number of key differences, which may require slightly different skill sets. This is partly because asynchronous interactions are often spontaneous and unstructured, and may occur outside health settings and their associated platforms such as the electronic health record. This generates more potential boundary, legal, and ethical issues, which clinicians will need to actively manage.
Clinicians and patients need to be aware of both the advantages and potential pitfalls of these different modes of communication (eg, email, portals, messaging), and successfully navigate any potential overlap between personal and professional life. Social media is another aspect where specific training is critical, especially as younger patients are likely to be influenced by it. Increased digitalization has expanded the boundaries and tools available in medical practice, but specific training has not kept up with increased use of technology. Potential hazards include breaches of confidentiality, privacy, and professional boundaries [44], but these need to be balanced against the potential benefits, such as increased opportunities for professional networking, collaboration, and education and training, and increased patient engagement, education, and health promotion [21,44]. Organizations have developed professional guidelines, standards, and consensus statements regarding responsible physician use of social media and the internet (see Multimedia Appendix 3 for examples), but given the wide variety of guidance documents, in practice it has been difficult for clinicians to absorb the knowledge, competence, and skills required to use social media, apps, and wearables in clinical interactions [20,22]. Novice and more advanced learners alike require competency-based education in this area. Experienced clinicians may be less confident than trainees in digital literacy and may require more training in the benefits and potential pitfalls of different digital media [21], but all aspects of skills will need to be addressed during training to achieve a level of competence to safely blend a range of techniques.

To meet these challenges, training will need to be evidence-based, relevant for the challenges of a post–COVID-19 world, and also engaging for clinicians. Competencies will need to be measurable to assess change and there will need to be ongoing evaluation, including feedback from patients. Appetite and interest will vary, and practicing clinicians will already have gained sufficient experience during the pandemic to have progressed beyond the “Novice” stage; therefore, a two-level process aiming for the competency levels of “Competent/Proficient” and “Expert” (for those who wish) would be a helpful model. There is no doubt that developing a telepsychiatry teaching program is warranted, but it will be a challenging process. However, much of the hard work has been completed in developing guidance and a range of competencies. The pandemic has accelerated telepsychiatry into a commonly used, effective, and acceptable route for mental health consultation. Now is the time to complete the translational pathway and allocate dedicated research funding. We need to grasp this impetus and extend skills and competencies into the full range available, so we can offer the very best combination of approaches and treatments to our patients.

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Conflicts of Interest

AC has received research and consultancy fees from INCiPiT (Italian Network for Paediatric Trials), CARIPLO Foundation, and Angelini Pharma, outside the submitted work. KS has no conflicts to declare. JT is cofounder of a mental health company called Precision Mental Wellness and Editor-in-Chief of JMIR Mental Health.

Multimedia Appendix 1
Examples of medical education frameworks.
[DOCX File, 15 KB - mental_v9i10e37939_app1.docx ]

Multimedia Appendix 2
Examples of teaching telehealth.
[DOCX File, 25 KB - mental_v9i10e37939_app2.docx ]

Multimedia Appendix 3
Examples of guidelines for professionalism, social media, and the internet.
[DOCX File, 15 KB - mental_v9i10e37939_app3.docx ]

References


Viewpoint

The Best Predictor of the Future—the Metaverse, Mental Health, and Lessons Learned From Current Technologies

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Abstract
The metaverse—a virtual world accessed via virtual reality technology—has been heralded as the next key digital experience. It is meant to provide the next evolution of human interaction after social media and telework. However, in the context of the growing awareness of the risks to mental health posed by current social media technologies, there is a great deal of uncertainty as to the potential effects of this new technology on mental health. This uncertainty is compounded by a lack of clarity regarding what form the metaverse will ultimately take and how widespread its application will be. Despite this, given the nascent state of the metaverse, there is an opportunity to plan the research and regulatory approaches needed to understand it and promote its positive effects while protecting vulnerable groups. In this viewpoint, we examine the following three current technologies whose functions comprise a portion of what the metaverse seeks to accomplish: teleworking, virtual reality, and social media. We attempted to understand in what ways the metaverse may have similar benefits and pitfalls to these technologies but also how it may fundamentally differ from them. These differences suggest potential research questions to be addressed in future work. We found that current technologies have enabled tools such as virtual reality–assisted therapy, avatar therapy, and teletherapy, which have had positive effects on mental health care, and that the metaverse may provide meaningful improvements to these tools. However, given its similarities to social media and its expansion upon the social media experience, the metaverse raises some of the same concerns that we have with social media, such as the possible exacerbation of certain mental health problems. These concerns led us to consider questions such as how the users will be protected and what regulatory mechanisms will be put in place to ensure user safety. Although clear answers to these questions are challenging in this early phase of metaverse research, in this viewpoint, we use the context provided by comparator technologies to provide recommendations to maximize the potential benefits and limit the putative harms of the metaverse. We hope that this paper encourages discussions among researchers and policy makers.

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KEYWORDS
metaverse; mental health; social media; virtual reality; VR; digital experience; human interaction; mental health risk; teleworking; assisted therapy; teletherapy; benefits; safety; mental health problems; data security; privacy; protection; user safety; safety regulations; mobile phone

Introduction

It is 8 AM on Tuesday, and you are in your therapist’s office for your weekly session. You listen to your therapist while enjoying the calming sound of the small water fountain in her office. Suddenly, you remember—today is the important meeting with your boss at 9 AM. Your therapist’s office is an hour away from your workplace—there is no way to get there on time. You almost have a panic attack. Just as suddenly, you remember—you are not really in her office. Owing to the strikingly authentic look of the surroundings, you forgot that
you were attending your weekly session in the metaverse. You finish the session at 8:50 AM, remove your virtual reality (VR) headgear, and walk around the house to stretch your legs. It is 8:55 AM. You put the headset back on, choose your office avatar, and enter the meeting 5 minutes early. You sigh and think, “Thank goodness for technology!”

The term “metaverse” was coined by writer Neal Stephenson in his 1992 science fiction novel, Snow Crash, in which characters used digital avatars of themselves as a way of escaping a dystopian reality. However, since then, the term has evolved to refer to a technology that encompasses more than just a digital escape. Today, the metaverse is a virtual world that exists beyond the physical world, equipped with means for the creation of digital locations for work, play, and socializing. This virtual world is accessed using VR hardware plugged into the next iteration of major social networks and collaboration software.

Despite the definition, the fact is that what precisely the metaverse will be and how it will evolve over time remain unknown. Experience has taught us that it is easy to both over- and understate the impacts of new technologies and often impossible to predict their diverse applications. Decoding the human genome has not led to the widespread adoption of gene therapy for most diseases; by contrast, the myriad uses of the internet likely go far beyond what its progenitors would have imagined. It is not even clear, despite the posturing of large companies in this space, whether the metaverse will become a truly pervasive phenomenon, such as the social media that precedes it, or whether it will become a niche experience, relevant in only some industries and consumer segments. The pace of development and deployment of the metaverse also remains unclear, and the question of who gains access first will certainly have potential effects in terms of what kinds of mental and physical health concerns the metaverse may be able to help alleviate or exacerbate. We also are unlikely to be able to draw meaningful and generalizable conclusions based on the data collected from current users of the nascent metaverse as this group is unlikely to be representative of the general population. However, it remains possible that the metaverse will be restricted, at least initially, to specific subpopulations; should this be the case, research may need to be focused on those populations to reduce harms and maximize benefits of the new technology.

Having acknowledged these uncertainties, in this viewpoint, we will adopt the following as our guiding question: “What will the effects of the metaverse be on mental health?” We use this frame to consider some initial questions that researchers can address. We begin with the following question while drawing on the existing literature on social media, teleworking, and VR technologies: “In what ways might the metaverse differ from existing technologies?” We selected these 3 technologies as comparators to inform this viewpoint given their relevance to the likely uses of the metaverse.

### Comparator Technologies

Our 3 chosen comparator technologies (telework, VR, and social media) exist at varying levels of adoption and maturity. Especially in the context of the COVID-19 pandemic, many people—including providers of mental health care—have become familiar with working from home and conversing with team members through technology. As such, teleworking technologies can be said to be at a more advanced stage of adoption and maturity in both the consumer and medical realms. A subset of video gamers has adopted VR technologies, although the numbers are limited compared with traditional platforms owing to cost and concerns with motion sickness [1]. VR programs have been proven to be of value in treating some mental health conditions such as phobias and posttraumatic stress disorder [2,3], although a 2019 meta-analysis concluded that VR may be equivalent to active comparators for posttraumatic stress disorder (with the caveat that this was based on a limited number of trials focusing mostly on male military service members) [4]. VR has also recently been used to reduce agoraphobia in people with psychosis; this therapy was automated and required minimal intervention from staff, although staff with varying degrees of training were present in the room, helped review homework assigned during VR therapy, and encouraged patients to apply what they learned in the real world [5]. Although VR has seen some adoption in consumer and clinical contexts, its maturity and use are perhaps the lowest of the 3 technologies.

Social media has a ubiquitous influence on the lives of billions of people [6], but research on social media continues to present significant challenges, including data access and quality [7,8]. Despite these challenges, there is growing and consistent evidence of potential negative effects of social media use and misuse on mental health, particularly in children and adolescents. In a recent large study, higher amounts of social media use has been shown to predict later reductions in life satisfaction [9]. It is worth noting from recent reports that social media companies were aware of the negative impacts on the mental health of adolescents based on research conducted internally, including worsening body image issues, increased feelings of depression and anxiety, and suicidal ideation, but chose to keep these data private [10]. Despite these findings, it must be acknowledged that research on social media is still a rapidly changing field that is continuously providing new nuances to our understanding. For example, some studies have found that passive social media use (e.g., monitoring social media feeds and passively consuming content by others) has been associated with worsened well-being, whereas active use (i.e., using social media for the purpose of connecting with others or making posts) is associated with improved well-being; however, in a recent review, these findings were not shown to be consistent across studies, potentially as the benchmarks used to measure active versus passive use, such as time, were not precise enough [11]. The authors further discussed the possibility that future research needs to consider the profiles of users as well as the type of engagement in social media, highlighting the potential importance of taking a nuanced approach that accounts for both the technology and individual differences in this kind of research. Social media has the most advanced adoption and maturity from a consumer standpoint, although it currently seems to be rather limited with respect to both metrics in terms of clinical application. Research on each of these
technologies has something to teach us about the metaverse’s potential effect on mental health. While exploring this, let us also clarify some potential distinctions between these technologies and the metaverse.

Telework

In the case of telework, the purpose of relevant technologies (such as team management applications and videoconferencing) is to enable workers to continue working from home. The mental health effects of telework are known to be complex and depend on variables such as available organizational support, social connections available outside of work, and work-family conflict (see the review by Oakman et al [12] and the study by De Sio et al [13]). We argue that the metaverse is qualitatively different, as its effect would be to enable workers to be at work while they are at home. The psychological effect this will have is unclear, but one might imagine that being able to interact with colleagues in a VR space may reduce the isolation that some teleworkers experience [14] while at the same time further eroding the separation between work and home life and potentially increasing the work-family conflict, which can reduce well-being during telework. We believe that the potential impact on people with anxiety disorders, such as social anxiety, should also be considered. On the one hand, we might imagine that coming to work as an avatar whose physical reactions are limited and likely controlled by the user may reduce anxiety and facilitate workplace integration for people with anxiety who fear that they might show symptoms of panic or tension publicly.

On the other hand, we (speaking as therapists and psychiatrists who treat anxiety) might argue that this may also facilitate avoidance, leading to therapy-interfering avoidance behaviors or fewer people seeking care as they are able to support themselves while remaining isolated. Indeed, avoiding exposure during anxiety treatment is a common therapy-interfering behavior that can hinder treatment outcomes and that therapists associate with worsened outcomes [15]. Furthermore, other aspects of telework, such as social isolation, a perceived lack of support, poor sleep, or the need to sort through technical difficulties, could all contribute to increasing anxiety and reducing well-being [16-18], and as such, it is difficult to know without further empirical work which aspects of telework in the metaverse may drive or reduce anxiety and how this might interact with individual differences. Indeed, in line with the discussions by Valkenburg et al [11,19] and Oakman et al [12], we argue that an understanding of individual differences in responses to the metaverse will be as key to its future study as it may be to the study of social media and telework. In addition, although research on working in the metaverse is in its nascent stages, a recent study did find reduced subjective productivity and well-being as well as physical side effects such as nausea and migraine after a week of office work in VR [20]. This is certainly preliminary work, and it is possible that advances in technology and software application design will reduce some of these effects, but it does indicate that the metaverse is far from ready to positively transform work at present.

Teletherapy and VR

A particular aspect of telework that intersects with mental health is the provision of teletherapy. There is already evidence that internet and videoconferencing–based psychotherapy seems to be as effective as in-person therapy for a number of indications, such as anxiety and depression [21,22], although there remains a need for more rigorous research in this area, especially considering the reduced tendency to recruit patients who are more severely ill or suicidal in teletherapy studies [23]. The metaverse could allow for easier integration of VR elements into traditional therapy (imagine a teletherapy session that transitions to a VR environment for exposure work). However, the question remains as to whether the metaverse will present significant advantages over in-person or existing VR and teleconferencing technologies. Should the metaverse become widely used, it may increase access to VR and teletherapy, which would be a significant benefit but which, we argue, would not in and of itself change the therapeutic process. However, we can also imagine that the metaverse may also present entirely new therapeutic opportunities. If it becomes truly trivial to take a session from a traditional (though virtual) therapist’s office to a crowded street or a public speaking engagement, it may make the treatment of anxiety disorders, such as social anxiety or panic disorder, more effective (given the importance of exposure in these conditions and the aforementioned evidence of the value of VR in treating anxiety disorders) and reduce disparities in care quality for those in rural areas. By providing more virtual environments in which a patient and therapist may move around safely, we believe that a host of functional assessments, novel behavioral tests, and new approaches to the therapeutic process become possible. Indeed, a parallel can be seen in the extensive literature examining the use of data captured by smartphones to better diagnose and “digitally phenotype” patients (see the review by Huckvale et al [24] for a discussion). We foresee that challenges are likely to present themselves; for example, conducting therapy when both participants are “avatars” may reduce key nonverbal cues that are still present to some extent during teleconferences and that are traditionally considered to be an important part of therapy [25]. As such, we might argue that VR approaches that better approximate real movement and reproduce the participants’ faces with high fidelity may be necessary to make full use of this technology. However, these are technological challenges that could realistically be solved.

Teletherapy did not improve therapy; it improved its availability and the ease of engagement for those who otherwise would have avoided the therapy or been unable to access services. For the metaverse to provide anything more than an incremental improvement over teletherapy, we argue that therapists and patients will need to be given tools and the capacity to create and manipulate content in the metaverse. This can be thought of as being similar to the map editors one might find in popular video games, where players can create new levels or “maps” to play on and share them with the community. Researchers and commercial interests may also generate standardized testing environments or scenarios, similar to the aforementioned current
VR simulations used for therapy, which therapists may choose to integrate into their practice.

A key point of VR therapy as it currently exists is that, as noted previously, it is generally an extension of existing therapeutic practices guided by trained staff. This suggests that for full benefit and potentially to avoid harm, professionally guided use of metaverse-enabled therapy may be necessary.

The metaverse may also provide a useful adjunct in other areas where technology has been used to try to improve mental health. Let us take avatar therapy as an example. In this novel therapy, which has been used in psychotic disorders and has shown promise in treating persistent verbal hallucinations, patients construct a virtual representation of the persecutor and then engage in a dialogue with this “avatar,” who is voiced by the therapist [26]. Access to this therapy might be facilitated by the metaverse given the ease with which avatars can be created in virtual worlds. The metaverse may also pose challenges specific to those with psychosis; however, a digital world in which movements are tracked, environments can be controlled, and reality can be altered on a whim may, speculatively, worsen paranoid feelings or further entrench delusional beliefs.

In addition, the metaverse may be a useful tool for measurement-based care, a gold standard in the treatment of conditions such as depression. Measurement-based care entails the use of frequent standardized assessments to guide treatment. Within the metaverse, clinical researchers may find new and relevant measurements derived from social interaction, work habits, and other behaviors that could serve as more naturalistic markers of function and illness or act as predictors of treatment response or guides for the modification of treatment. However, as will be discussed in the following sections, concerns regarding privacy and the manner in which the metaverse will be monetized will pose a challenge to this use.

Social Media

Having considered VR, teletherapy, and telework, let us turn to social media. Despite the aforementioned dangers, social media is very popular because it meets the human need to connect and share, and it can have positive effects on human connections [27]. The metaverse will include, as a key element, the experience of social media in VR. This means that the same concerns we currently have regarding social media can be applied to the metaverse. This raises a number of questions. Can people become addicted to the metaverse as some have argued people can become addicted to social media [28]? Can it exacerbate underlying symptoms of eating disorders, anxiety, and depression in a manner similar to social media? Will it, similar to social media, lead to a reinforcement of maladaptive sleep or physical activity patterns in some users [29]? Will it provide even more opportunities for bullying and abuse, especially now that people will have (virtual) bodies available to attack in addition to their social media profiles? There has already been evidence of the potential for virtual sexual harassment. A number of people, from researchers to metaverse beta testers, have reported being groped, pinched, and sexually and verbally assaulted in the metaverse by perpetrators who feel especially emboldened by the anonymity it provides [30].

In addition, the development of haptic technology, where a user can feel the stimulus of virtual punches or kicks on their physical body, opens doors for users now being exposed to physical assault along with virtual assault. As discussed previously, the effects of social media are complex and likely depend a great deal on the way in which people use it and on individual differences between users, and social media clearly has significant utility for a large segment of the population. There is no reason to expect that this will be different for the metaverse; therefore, the focus on negative aspects in this section is not intended to paint all social media as negative but rather to demonstrate areas of concern that likely need to be carried forward into metaverse research. Indeed, in our view, the social elements of the metaverse, which become amenable to measurement and research in their digital form, may prove to be rich avenues for research into social interactions as markers of function or measures for measurement-based care, as described previously.

Aside from existing concerns, we must also consider in what way the metaverse will represent a qualitative evolution of current social media. To address this, it is necessary to speculate to a certain extent, given that the metaverse is not yet available for meaningful empirical testing. Currently, social media is accessed through an interface—a phone or computer. This has not stopped it from being a powerful force in the lives of many. However, we ask how this might change when the interface (the VR headset) provides access to a virtual world that the user inhabits and this world itself is, to a large extent, social media. How will our relationship with social media evolve when what we identify as our bodies is subjected to the pressures of this virtual world? Indeed, as discussed in the study by Fardouly and Vartanian [31], it has already been demonstrated that social media use, especially prolonged use, can lead to more negative body image. If someone can morph and control their avatar to fit in with expectations, what kind of dissonance will be created when they emerge into the real world and remember that their real bodies cannot be altered with the same ease? This perhaps is the qualitative difference between the metaverse and current social media—one may create a persona for social media, whereas, in the metaverse, one may be able to create a new person. What this will mean for conditions in which self-esteem and identity are already deeply affected—such as personality and eating disorders—is unclear, but we argue that what is clear is the need for careful and concerted research in this area. Indeed, there is research demonstrating that teenage girls craft their personas on the web and often hide feelings while on the internet and, furthermore, that the nature of the persona they craft depends on the social media site they use and the environment it creates [32], and adolescents are known to use the internet to experiment with their identities [19]. As the metaverse offers a new platform for social interaction on the web, one with additional features beyond the existing social media platforms, it will be both interesting and important to consider how people, and young people especially, interact with it while forming their identities.
Discussion and Initial Recommendations

In this brief and incomplete discussion, we have compared and contrasted the metaverse with existing technologies. It is our view that the existing benefits and harms that these technologies provide are likely to continue into the age of the metaverse, should it materialize. However, we also believe that there are qualitative differences between this novel technology and existing technologies that provide us with new questions to ask, new potential harms to anticipate and mitigate, and opportunities for improving mental health services and developing new therapies and measures.

Research and policy directions will depend on our ability to predict the direction that the metaverse will take. We posit that this, in turn, depends on the answer to the following question: cui bono (who benefits)? Relevant to the public health perspective of this technology is this need to understand how metaverse architects will profit from it. For example, as social media networks are free to access, their business model focuses on driving user engagement to increase advertising revenue [33]. This is concerning, as the passive use of social media (eg, scrolling through news or content as presented by the site in its effort to drive engagement) was linked to reduced well-being in some studies, whereas active use (eg, messaging friends) was not [34]; although, as discussed previously, this is not a consistent finding in the literature. Similarly, the business models underlying the metaverse will drive how it is built and the behaviors it encourages, which in turn will drive its mental health effects. We believe that it is critical for researchers to consider this when designing studies and hypotheses as we cannot rely on companies to share data on worrying trends. Indeed, in a recent commentary on the private regulation of neurotechnology [35], the authors note that paying out settlements when harm is done is something that has simply become part of the “cost of doing business.”

Hence, we as users must question how we will be protected from the potential harms of the metaverse and who will be responsible for regulating it. The argument for the regulation of technologies related to social media and, as such, social media companies is easier to make in light of recent events described previously. However, to date, we have not been able to resolve the question of who should regulate these platforms and if regulation were to occur, how to balance the need to protect the public with the right to free expression and participation in public spaces.

Governments often lack the technical knowledge required to create and enforce regulations of technologies and can move slowly, and given the rising need for mental health services, there is an argument for making sure that the benefits of the metaverse to mental health can be realized quickly. In addition, governments are susceptible to lobbying, bribery, and collusion. By contrast, if companies are given free rein to self-regulate, the situation we currently face where social media companies put their bottom line above user safety will simply repeat in the metaverse. If we consider the past to be a good predictor of the future, then, in our opinion, early involvement of government regulation (in jurisdictions where there is adequate protection for freedom of speech) will be necessary to avoid a repeat of the status quo.

Then there is the question of what kind of regulation these platforms should be subject to. Although a full treatment of this subject is beyond the scope of this paper, we make some recommendations based on our view of the current and likely future situation for consideration by relevant authorities. First, we differentiate between those applications that are designed as treatments or diagnostic tools that are implemented in the metaverse and the metaverse more broadly. In the former, narrow case, our recommendations are outlined in Textbox 1.

This would be in line with existing regulations regarding devices designed to diagnose or treat illness in the United States, Europe, and Canada [36-38], and the argument for equivalent regulatory practices has been made for similar novel technologies such as artificial intelligence–powered medical products [39,40]. As such, the recommendation is not meant to change the status quo but rather to serve as a reminder that the creators of novel technologies continue to have responsibilities laid out in current regulations and that regulators, in turn, must not only be vigilant with respect to the unregulated deployment of new technologies but also, as the Food and Drug Administration has done in their new draft guidance on artificial intelligence devices [39], be innovative to ensure that their regulations and guidance evolve to best address novel technologies. In addition, we believe that care must be taken to streamline regulatory processes and provide templates and materials that can be used by smaller firms and start-ups, so that their entry into the market is not blocked by the cost of regulatory compliance. This is relevant not just from an economic standpoint because if smaller, newer firms cannot enter the market, then it will necessarily be dominated by existing social media giants, reducing the chance that the development of the metaverse could proceed in a different manner to the recent development of social media.

With respect to the metaverse more generally, we make the recommendations outlined in Textbox 2.

Textbox 1. Recommendations regarding applications designed as treatments or diagnostic tools.

<table>
<thead>
<tr>
<th>Classification as medical devices</th>
</tr>
</thead>
<tbody>
<tr>
<td>Any application developed in the metaverse ecosystem designed specifically as a treatment or diagnostic tool for mental health should come under regulations governing medical devices and require appropriate validation and evidence of safety and utility.</td>
</tr>
</tbody>
</table>

https://mental.jmir.org/2022/10/e40410
Increased transparency and control for users

- Companies should be required to make available user-friendly suites of data to consumers describing how long they spend in the metaverse, what activities they engage in, how their data are being used, what kinds of targeted elements (eg, advertisements) they interact with, and how these were targeted. Users should be able to easily set limits on time, targeted marketing, and uses of their data. Although there is some evidence that most users do currently use tools such as advanced privacy settings on social media [41], their overall effectiveness in enhancing privacy and well-being is understudied and often questioned (see the study by Mondal et al [42], who discuss this in the case of Twitter). As such, this recommendation is included as a “baseline” of sorts that we believe, on ethical grounds, to be necessary though likely not sufficient for the mitigation of potential harms.

Active moderation

- We argue that from the start, companies must put in place measures to limit sexual and other forms of harassment and remove offending users from the platform. Users must be given tools to limit harassment, for example, being able to exclude other users from their personal space. In addition, effective reporting mechanisms should be put in place. One case study of the deplatforming (a form of moderation where controversial figures are removed from social media platforms) of 3 well-known influencers demonstrated that, at least on the platforms from which they were removed, the overall toxicity and activity of their supporters dropped after deplatforming [43], although some supporters may simply move to other less-moderated platforms, and the effectiveness of different moderation approaches—only some of which focus on the experience of individuals being subjected to harassment—remains an area of active research [44]. There are, of course, concerns regarding the open exchange of ideas and freedom of speech that must also be addressed when it comes to moderation. Although this is perhaps less of an issue in the case of clear interpersonal harassment, the many forms that harassment and intimidation can take and their ability to be directed to both groups and individuals will require careful legal and ethical analysis that is outside the scope of this paper. As such, we conclude that the precise form that active moderation should take in the metaverse is a question that will require experimentation, ethical debate, and research; therefore, a key element of this recommendation is that active and both prospective and retrospective analysis of the effectiveness and ethics of different moderation techniques be undertaken as the metaverse is implemented. During this research, care will be needed to differentiate between moderation that targets the macrolevel experience (ie, moderating popular figures that can influence the tone of discourse in the metaverse) and microlevel experiences of harassment between individual users [44]. This prospective approach to shaping moderation practices would be in contrast to what is arguably the more reactive approach to moderation taken in recent years.

Compulsory after-market research

- Companies should be required to collect data, in aggregate form using a format mandated by regulators, on user mental health and share this with relevant authorities and the research community, very similar to how pharmaceutical companies are required to complete after-market studies.

Compulsory beta testing and data sharing

- Companies should be required to extensively beta test the metaverse and collect data on health outcomes in a prespecified manner by regulators and in representative populations, and this beta testing should be required for major application updates. This information should be submitted to regulators who may then take appropriate actions. This information should also be made public and available to researchers. This and the previous recommendation are based on the consistent findings in the literature, discussed previously [7,8], that the quality of and access to data has been a challenge in social media research. As such, creating programs for structured beta testing as well as postmarketing research, the data for which are intended to be generated in a format meant for sharing with researchers and regulators, should help accelerate the pace and increase the quality of metaverse-related research. It would also help avoid situations such as those described previously in connection with social media, where evidence of potential harms experiences significant delays before being made public.

Taking privacy protection seriously

- Social media companies and data aggregators are currently exempt from health data privacy regulations such as the Health Insurance Portability and Accountability Act (HIPAA), as they are not considered creators or custodians of health care data. However, the data they aggregate can contain detailed information about an individual, and the behavioral measures available in the metaverse may exacerbate this situation [45]. Steps could be taken to bring any company that controls or collects data that can be used to generate a profile of a person's health status under relevant regulations such as HIPAA. However, defining which data come under this definition will be a challenging exercise, and as noted previously, care must be taken to streamline requirements such that smaller, innovative firms are not frozen out of the market to the benefit of existing major players in the space.

It should be noted that, to properly regulate the metaverse, a clear operationalization of the metaverse is necessary to allow regulators to know what to regulate and in which contexts. If an application, regardless of its precise implementation, is generated with a clearly medical purpose and makes medical claims, it would be relatively easy to argue that it should be regulated as a medical device (as we do inTextbox 1). However, the precise definition of what is part of the metaverse becomes more important when the application in question is not clearly medical in nature. The description of the metaverse as a virtual environment where people work, play, interact, and receive services using VR is a starting point for a definition but one that will need to evolve as the metaverse takes shape. We posit that the question for regulators will then become which elements of this space and its construction may have health impacts that require regulatory oversight. We believe that this may be, in essence, an empirical question, one that could be answered by the compulsory after-market research and data sharing we described inTextbox 2. Once sufficient data have been collected and scrutinized by regulators, researchers, and the public, it may become easier to see which nonmedical elements of the metaverse are most deserving of health-related regulation. We
argue that this would have been a helpful approach in the original deployment of social media, helping to maximize benefits and minimize harms; there is now an opportunity to approach the nascent metaverse in this manner.

In terms of the limitations of this work, one area of technology that we have not addressed is digital gaming, an area with a rich research literature. This is because, to date, in the opinion of the authors, the metaverse has been focused on the union of digital work and social media in a VR space, and it is not yet clear to us what transformative impact they will have on the experience of digital gaming. However, such impacts may occur and should be the subject of future research.

**Conclusions**

The challenges and potential uses of the metaverse and similar VR communities merit meaningful discussion to maximize the benefits and limit harm. In summary, our viewpoint is as follows: the metaverse is a tool that can facilitate mental health care and treatment and that has vast potential to provide innovative approaches to the measurement, detection, and treatment of mental illness, so long as it is used appropriately. We can best ensure that this occurs through research, proper prospective data collection, and proper use of the data collected. Governments and other regulators should become involved now, before it is too late, to protect the metaverse from becoming just another commercial space devoid of standards to protect users. This is particularly relevant to mental health after the COVID-19 pandemic, where virtual care is already a standard of care, as the metaverse is poised to become the next platform for virtual mental health care delivery.

**Conflicts of Interest**

DB is a founder, shareholder, and officer of Afred Health, a digital mental health company whose work is unrelated to the content of this work. HCM has received honoraria, sponsorship, or grants for participation in speaker bureaus, consultations, advisory board meetings, or clinical research from AbbVie, HLS Therapeutics, Janssen, Lundbeck, Otsuka, Sunovion, SyneRx International, and Teva.

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Abbreviations  
VR: virtual reality

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Short Paper

A Digital Intervention Using Daily Financial Incentives to Increase Medication Adherence in Severe Mental Illness: Single-Arm Longitudinal Pilot Study

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Abstract

Background: Medication nonadherence is prevalent in severe mental illness and is associated with multiple negative outcomes. Mobile technology and financial incentives show promise to improve medication adherence; however, studies in mental health, especially with oral medications, are lacking.

Objective: The aim of this paper is to assess the feasibility and effectiveness of offering financial incentives through a mobile app based on behavioral economics principles to improve medication adherence in severe mental illness.

Methods: A 10-week, single-arm longitudinal pilot study was conducted. Patients earned rewards in the context of app-based adherence incentives. The reward was split into biweekly payments made in increments of US $15, minus any US $2 per day penalties for missed check-ins. Time-varying effect modeling was used to summarize the patients’ response during the study.

Results: A total of 25 patients were enrolled in this pilot study, of which 72% (n=18) were female, and 48% (n=12) were of a White racial background. Median age was 24 (Q1-Q3: 20.5-30) years. Participants were more frequently diagnosed with schizophrenia and related disorders (n=9, 36%), followed by major depressive disorder (n=8, 32%). App engagement and medication adherence in the first 2 weeks were higher than in the last 8 weeks of the study. At study endpoint, app engagement remained high (n=24, Z=–3.17; P<.001), but medication adherence was not different from baseline (n=24, Z=–0.59; P=.28).

Conclusions: Financial incentives were effectively delivered using an app and led to high engagement throughout the study and a significantly increased medication adherence for 2 weeks. Leveraging behavioral economics and mobile health technology can increase medication adherence in the short term.

Trial Registration: ClinicalTrials.gov NCT04191876; https://clinicaltrials.gov/ct2/show/NCT04191876

(JMIR Ment Health 2022;9(10):e37184) doi:10.2196/37184

KEYWORDS
antipsychotic; adherence; digital; mobile health; mHealth; financial incentives
Introduction

Medication adherence is a challenge in all of medicine, as only an average of 50% of individuals affected by a chronic condition follow their care plan as prescribed [1]. In mental health, poor adherence is a significant public health challenge, fueled by chronicity, lack of insight, significant medication side effects, and other factors such as stigma and poor access to care [2-4]. Neuropsychiatric medication reduces the severity of serious mental illness and improves patient outcomes [5-9], but only for as long as the patient is adherent. Unfortunately, the rates of adherence to neuropsychiatric medication are far from optimal, which has been estimated to average 40%-50% for schizophrenia and bipolar disorder [10-13]. Similar rates are reported for major depressive disorder [14,15], with some studies reporting rates as low as 21% at 12 months, albeit with variations by drug type [16].

Medication nonadherence has been associated with increased risk of relapse, violence, and legal problems; increased risk of suicide attempts; use of emergency services; and poor social and occupational functioning [17-23]. Recently, financial reinforcement interventions based on behavioral economic principles have emerged as a potential tool to enhance medication adherence in severe mental illness [24,25]. A very recent study explored the use of financial incentives to increase oral antidepressant adherence [26], and 2 studies have focused on antipsychotic medication [27,28], both limited to long-acting injectables. To our knowledge, no study to date has examined the effects of financial incentives on adherence to neuropsychiatric treatments including oral antipsychotic medication.

For this project, we used an app that takes advantage of behavioral economics principles to increase adherence for patients with chronic diseases [29]. Mobile health technology can be designed to be persuasive and potentially increase medication adherence when coupled with incentives contingent on behavior [30,31]. The aim of this study was to assess the feasibility and effectiveness of offering financial incentives through an app to help improve adherence to oral medication in severe mental illness.

Methods

Ethics Approval

This study was carried out in accordance with the Declaration of Helsinki [32], and all participants provided written informed consent as approved by the local Institutional Review Board (IRB#190739).

Study Design

A 10-week, single-arm longitudinal pilot study was conducted (NCT04191876). Included were English-speaking patients 18-80 years old owning a smartphone and receiving treatment with psychotropic medication, with suspected or confirmed poor oral medication adherence. Patients were recruited from inpatient and outpatient units from a semiurban tertiary care facility that draws a representative racial or ethnic and sociodemographic mixture of eligible patients.

After consent, patients were instructed to download the study app, assisted by a digital navigator when necessary. The app automatically prompts the participant to take their medication by generating a reminder at a preset time of day. Patients were instructed to take a photo of the medication in their hand, as prescribed by their doctor, and submit it through the app, which was considered as a check-in or engagement. Engagement was defined as the number of app check-ins. Additionally, all photo check-ins were manually reviewed and verified by the study personnel to ensure accuracy and estimate reliability. Adherence was calculated by dividing the number of pills collected by the app at every check-in by the total number of pills required to be taken and was monitored throughout the study. Baseline adherence in relation to the number of pills required to be taken was determined by subject self-reports at the time of enrollment, which were then confirmed on the health care system’s electronic medical records as well as administrative data from the Medicaid claims database when available. Medication changes occurring during the study period were taken into account, and the number of pills to be taken was adjusted accordingly.

Patients were not compensated for participation in this project. They earned rewards in the context of adherence incentives based on successful check-ins. The reward was split into 5 biweekly payouts made in increments of US $15, minus any US $2 per day penalties for missed check-ins, up to a maximum reward of US $75 per participant over the study period. This incentive design is based on the loss aversion strategy, which has shown to be more powerful than gain-framed incentives in daily health behaviors such as physical activity [33] and smoking cessation [34].

Data Analysis

Measures of mean engagement and adherence were used to summarize patient’s response over the 10 weeks of the study using intercept-only time-varying effect modelling (TVEM) [35,36]. We selected intercept-only TVEM to summarize longitudinal trends with 95% confidence intervals. This approach uses a spline function to approximate the average change in engagement and adherence over time [37]. Wilcoxon signed-rank test were used to compare baseline adherence to 10-week engagement and 10-week adherence. Pearson correlations were conducted to assess the relationship between baseline adherence and number of prescribed pills. All statistical analyses were performed using the R software, version 4.0.5 (The R Foundation).

Results

A total of 25 patients were enrolled in this pilot study between January and July 2020 (Figure 1); 72% (n=18) were female, and a majority were of a White racial background (n=12, 48%), followed by Black (n=6, 24%) and Asian (n=4, 16%). Median age was 24 years (Q1-Q3: 20.5-30). The participants were diagnosed with schizophrenia and related disorders (n=9, 36%), followed by major depressive disorder (n=8, 32%). Detailed characteristics of the patient sample are included in Table 1.
Treatment regime for each study participant is described in Multimedia Appendix 1. Study participants received treatment with a variety of oral antipsychotics, antidepressants, and mood stabilizers. The number of prescribed pills taken per day per subject varied from a minimum of 1 per day to a maximum of 9 per day (mean 2.82, SD 1.99). This measure did not correlate with baseline adherence ($r=0.01$).

Engagement and adherence were generally higher than baseline adherence but fluctuated throughout the study period (Figure 2). At study endpoint, engagement was higher compared to baseline ($n=24$, $Z=-3.17$; $P<.001$) but adherence was not different from baseline ($n=24$, $Z=-0.59$; $P=.28$). One study participant was removed from this analysis as the app was not downloaded. We conducted an additional sensitivity analysis including only those who finished participation ($n=16$), but the results remained unchanged for engagement ($n=16$, $Z=-2.22$; $P=.01$) and adherence ($n=16$, $Z=-0.66$; $P=.25$).

We additionally conducted a TVEM to understand how engagement and adherence change over time, showing significantly higher engagement and adherence in the first 2 weeks compared with the last 8 weeks of the study (Figure 3).

**Figure 1.** CONSORT (Consolidated Standards of Reporting Trials) flow diagram.
<table>
<thead>
<tr>
<th>Variable</th>
<th>Value</th>
</tr>
</thead>
<tbody>
<tr>
<td>Age (years), mean (Q1-Q3)</td>
<td>24 (20.5-30)</td>
</tr>
<tr>
<td><strong>Sex, n (%)</strong></td>
<td></td>
</tr>
<tr>
<td>Female</td>
<td>18 (72)</td>
</tr>
<tr>
<td>Male</td>
<td>7 (28)</td>
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<tr>
<td><strong>Race, n (%)</strong></td>
<td></td>
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<tr>
<td>White</td>
<td>12 (48)</td>
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<td>Black or African American</td>
<td>6 (24)</td>
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<tr>
<td>Asian</td>
<td>4 (16)</td>
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<td>Mixed or other</td>
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<td><strong>Primary diagnosis, n (%)</strong></td>
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<tr>
<td>Schizophrenia and related disorders</td>
<td>9 (36)</td>
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<tr>
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<td><strong>Marital status, n (%)</strong></td>
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<td><strong>Employment status, n (%)</strong></td>
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<td>Disabled</td>
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<td><strong>Insurance type, n (%)</strong></td>
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<td>Medicaid or Medicare</td>
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</tbody>
</table>
Discussion

In this pilot study, we show that financial incentives can be effectively delivered through an app in severe mental illness. We found that small financial incentives increased medication adherence during the initial 2 weeks of our follow-up period, yet this increase was not maintained at study endpoint.

Our findings add to previous studies showing great potential for behavioral economics-based financial incentives to impact patient outcomes in severe mental illness including medication adherence.
adherence [24,25]; however, we additionally show that such incentives can be remotely delivered through an app, which allows real-time measures of engagement and adherence, thus paving the way for future studies to evaluate the efficacy of different types of incentives or incentive combinations but also for clinicians to access daily adherence data, which could prompt specific interventions if nonadherence is detected.

Despite this study involving financial incentives, attrition was relatively high. This finding could relate to the amount of the incentive, lower than other recently published meta-analysis exploring strategies to incentivize medication adherence in the context of substance use disorders, reporting mean maximum daily earnings of over US $10 [38]. Alternatively, perhaps loss aversion strategies may be less effective in severe mental illness compared with traditional gain-framed incentives. Recent studies evaluating financial incentives to enhance adherence to oral treatment in depression show that escalating amounts up to US $7/s a day was more effective than de-escalating incentives or control groups [26]. Nonetheless, it is also possible that participants took some medications outside of their specific check-in window; therefore, pill count in each check-in photo may not truly capture all the medications an individual took that day, underestimating incentive effects. Lastly, specific app features could have influenced the results as well. Future study designs should include higher or escalating incentives, a larger sample size, an active control group, and additional measures of adherence.

The results should be interpreted with caution, as a pre-post single-arm study lacks control group and randomization, and factors unrelated to the intervention itself could be partially responsible for the differences detected. Nonetheless, this design can inform about the feasibility of offering financial incentives via an app to enhance medication adherence in severe mental illness. Engagement remained high during the initial 2 weeks of the study and was stable afterward, improving generally reported mental health app engagement rates [39]. Second, baseline measures of adherence were self-reported and thus subject to possible inaccuracies. However, chart and database reviews were conducted to confirm patient reports. Lastly, clinical outcomes were not measured, which is relevant as enhanced adherence may not necessarily reflect improved clinical outcomes [40].

In summary, financial incentives can be effectively delivered using an app. Leveraging behavioral economics and mobile health technology can increase medication adherence in the short term while maintaining high app engagement.

Acknowledgments
We thank the patients who took the time to participate in our study in such challenging times.

Conflicts of Interest
DG has been a consultant for and has received speaker honoraria from Otsuka America Pharmaceuticals, Janssen Pharmaceuticals, Lundbeck and Teva. JMK has been a consultant and advisor for or has received honoraria from Alkermes, Allergan, LB Pharmaceuticals, H Lundbeck, Intracellular Therapies, Janssen Pharmaceuticals, Johnson and Johnson, Merck, Minerva, Neurocrine, Newron, Otsuka, Pierre Fabre, Reviva, Roche, Sumitomo Dainippon, Sunovion, Takeda, Teva, and UpToDate, and is a shareholder in LB Pharmaceuticals and Vanguard Research Group. MS, BP, and MW declare no conflicts of interest.

Multimedia Appendix 1
Supplementary Table 1.

References


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**Abbreviations**

**TVEM:** time-varying effect modeling

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An App-Based Digit Symbol Substitution Test for Assessment of Cognitive Deficits in Adults With Major Depressive Disorder: Evaluation Study

Background: Cognitive dysfunction is an impairing core symptom of depression. Among adults with major depressive disorder (MDD) treated with antidepressants, residual cognitive symptoms interfere with patient-reported outcomes. The foregoing characterization of cognitive symptoms provides the rationale for screening and assessing the severity of cognitive symptoms at point of care. However, clinical neurocognitive assessments are time-consuming and difficult, and they require specialist expertise to interpret them. A smartphone-delivered neurocognitive test may offer an effective and accessible tool that can be readily implemented into a measurement-based care framework.

Objective: We aimed to evaluate the use of a smartphone-delivered app-based version of the established Cognition Kit Digit Symbol Substitution Test (DSST) neurocognitive assessment compared to a traditional paper-and-pencil version.

Methods: Convergent validity and test-retest reliability of the 2 versions were evaluated. Patient satisfaction with the app was also assessed.

Results: Assessments made using the app-based Cognition Kit DSST were highly correlated with the standard paper-and-pencil version of the test, both at the baseline visit ($r=0.69, df=27; P<.001$) and at the end-of-study visit ($r=0.82, df=27; P<.001$), and they were positively evaluated by 30 patients as being user-friendly, easy to navigate, and preferable over the paper-and-pencil version of the DSST. However, although the app-based Cognition Kit DSST was validated in patients with MDD, it still needs to be evaluated in healthy controls.

Conclusions: App-based DSST may facilitate a more personalized, convenient, and cost-effective method of cognitive assessment, helping to guide measurement-based care and psychotherapeutic and pharmacologic treatment options for patients with MDD.

Trial Registration: ClinicalTrials.gov NCT03999567; https://tinyurl.com/2p8pnyv7

doi:10.2196/33871

KEYWORDS
depression; DSST; Digit Symbol Substitution Test; smartphone; technology; measurement-based care; cognition
Introduction

Major depressive disorder (MDD) is an episodic illness characterized by a persistently depressed mood or loss of interest in activities that causes significant impairment in daily life [1,2]. Cognitive impairment is a core domain disturbance in MDD, with disturbances in cognitive function being listed among the criteria that define a major depressive episode [2].

Approximately 90%-95% of adults with MDD experience cognitive symptoms during a depressive episode [3], including impairments in executive function, attention, learning and memory, and processing speed [4,5]. The foregoing cognitive deficits have been demonstrated to mediate social, functional, and work-related disability associated with MDD and have a long-term impact that often persists when depressive symptoms have abated [5,6]. Indeed, during periods of remission, approximately half of all depressed patients will continue to experience cognitive deficits, which presage patient-reported outcomes (PROs) in adults with MDD [3,7].

Addressing cognitive symptoms can be a clinical priority when treating some patients with MDD, particularly those whose MDD appears to be significantly impairing their daily functioning and treatment has failed to resolve these symptoms [8]. Impaired cognitive functioning is also progressive in some patients with MDD [5,9], and there is evidence to suggest that cognitive function deteriorates further with each major depressive episode [4]. Accordingly, there is a need to address cognitive dysfunction in patients with MDD, as it substantially interferes with daily psychosocial functioning and can lead to adverse long-term outcomes. For example, patients with MDD may have poorer workplace performance, which is a result of impaired cognitive functioning [5,6,10]. Cognitive deficits, therefore, influence PROs and reduce individuals’ quality of life and functioning [11].

The critical and pervasive role that cognitive deficits play in the functioning PROs in patients with MDD invites the need for accessible, convenient, and effective measurement-based care (MBC) assessment tools that offer more than a simple evaluation of the presence or absence of symptoms. Tools that collect valuable information about symptoms and potential changes that could impact general well-being may provide greater insight into a patient’s condition, supporting individualized care that can improve overall treatment outcomes. Guiding principles of MBC are more likely to be implemented at the point of care as tools that are brief and patient administered, provide actionable information, and are preferably digitalized in keeping with busy office practices [12].

Many commonly used comprehensive neurocognitive tests are effective MBC assessment tools, but they are lengthy and cumbersome to administer and complete and often require professional interpretation, limiting their implementation outside of a clinical environment [13,14]. Web-based tools integrate both subjective and objective measures of cognition, are typically free of charge for the patient, digitalized, implemented remotely (ie, using a tablet), and require less time to complete (ie, approximately 10 minutes) [12,15]. However, web-based tools may not be accessible for all patients if a paid software subscription is required or the test has not been optimized for smartphone delivery and must be delivered using a computer or tablet with a large screen [16]. Recent progress in smartphone technology and mobile apps presents a unique prospect in this scenario. Several health-related smartphone apps have already been implemented in other chronic diseases (eg, diabetes mellitus), where it has been shown to be acceptable to end users, provide actionable data, and facilitate health outcomes [17]. The ubiquity of smartphones provides an opportunity to screen and measure the presence of cognitive functions in patients with MDD via smartphone-based neurocognitive assessments. Similar to web-based tools, smartphone-based neurocognitive assessments can also be free of charge for the patient, easy to administer, and may require even less time to complete.

The Digit Symbol Substitution Test (DSST) is an MBC assessment tool that provides multidomain assessment of neurocognitive functions and has been extensively validated in psychiatric, medical, and general populations [16]. This study was designed to evaluate an app-based Cognition Kit DSST as a screening and assessment tool for cognition in MDD that can be delivered via a smartphone.

Methods

Ethics Approval

This study was approved by the institutional review board of Advarra (Pro00037042) prior to initiation of the study. All participants provided written informed consent prior to enrollment.

Study Design and Participants

Patients enrolled at the Canadian Rapid Treatment Center of Excellence were approached and asked to participate. Adult patients (aged 18-65 years) experiencing a moderate-to-severe major depressive episode (based on the Montgomery-Åsberg Depression Rating Scale [MADRS] with a total score ≥20) in the context of MDD were enrolled in this prospective, longitudinal validation study (Clinical Trial Identifier NCT03999567). Patients were not under treatment during participation and could not have had a change in their medication up to 2 weeks prior to participation. Participants were recruited by 2 research coordinators who were not responsible for patient care at the center.

The diagnosis of MDD was ascertained clinically and confirmed using the Mini-International Neuropsychiatric Interview (MINI). Patients were excluded if they had a comorbid psychiatric condition primary to MDD, used benzodiazepines within 12 hours of cognitive assessment, consumed alcohol within 8 hours of cognitive assessment, or used marijuana in an inconsistent or abusive manner. Patients were also excluded if they had current alcohol or substance use disorder confirmed by the MINI; physical, cognitive, or language impairments; diagnosed reading disability; dyslexia; or a clinically significant learning disorder. Use of electroconvulsive therapy in the past 6 months or a history of moderate-to-severe head trauma, neurological disorders, or unstable medical conditions that affect the central nervous system were criteria for exclusion from the study. If patients had a previous history or were currently experiencing
symptoms of mania or hypomania or had a history of seizures and epilepsy, they were not eligible to participate. Patients were asked not to change medications 1 week prior to the baseline study visit and in the week between the baseline and end-of-study visits.

**Procedure**

Participants completed both the app-based Cognition Kit DSST (Cognition Kit Ltd; Figure 1) on an Apple iPhone with finger-screen interaction and the paper-and-pencil DSST at 2 study visits: first at the baseline visit and then 1 week later at the end-of-study visit. The order of the app-based and paper-and-pencil assessments was counterbalanced between the 2 visits and between study participants. The DSST was based on the Wechsler Adult Intelligence Scale–Revised version [16]. Data from each app-based Cognition Kit DSST was stored in a system compliant with the Health Insurance Portability and Accountability Act to ensure data privacy.

Overall, depressive symptom severity (based on MADRS), consummatory anhedonia (based on Snaith-Hamilton Pleasure Scale [SHAPS]) [18], and anxiety (based on Hamilton Anxiety Rating Scale [HAM-A]) [19] were assessed at each visit. At the end-of-study visit, patients completed a 10-item app satisfaction survey. Each item of this survey was scored on a 5-point Likert scale, where 1 indicated “strongly disagree” and 5 indicated “strongly agree.”

Convergent validity of the app-based Cognition Kit DSST versus the paper-and-pencil DSST and the test-retest reliability of each instrument were assessed by calculating the Pearson correlation coefficient (partial correlation) using SPSS (version 23.0; IBM Corp), controlling for age.

**Results**

**Patient Demographic and Clinical Characteristics**

Prescreening was performed for 47 potential patients, of which a total of 30 patients were eligible for inclusion (Multimedia Appendix 1). All patients completed both study visits; 17 (57%) were female, and the mean age was 42 (SD 13) years. Approximately two-thirds (19/30, 63%) of patients had completed a college or university education. At baseline, 57% (17/30) of patients were currently taking an antidepressant medication (Table 1). Patients had a mean MADRS total score of 29.9 (SD 4.9) at baseline. Mean MADRS, HAM-A, and SHAPS scores did not differ greatly between the baseline and end-of-study visits (Figure 2).
Table 1. Patient demographic and clinical characteristics at baseline.

<table>
<thead>
<tr>
<th>Demographics or clinical characteristics</th>
<th>All study participants (N=30)</th>
</tr>
</thead>
<tbody>
<tr>
<td>Age (years), mean (SD)</td>
<td>42 (13)</td>
</tr>
<tr>
<td><strong>Sex, n (%)</strong></td>
<td></td>
</tr>
<tr>
<td>Female</td>
<td>17 (57)</td>
</tr>
<tr>
<td>Male</td>
<td>13 (43)</td>
</tr>
<tr>
<td><strong>Race, n (%)</strong></td>
<td></td>
</tr>
<tr>
<td>White</td>
<td>25 (83)</td>
</tr>
<tr>
<td>Asian</td>
<td>2 (6.7)</td>
</tr>
<tr>
<td>Multiracial</td>
<td>2 (6.7)</td>
</tr>
<tr>
<td>Latin American</td>
<td>1 (3.3)</td>
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<tr>
<td><strong>Highest level of education completed, n (%)</strong></td>
<td></td>
</tr>
<tr>
<td>High school</td>
<td>7 (23)</td>
</tr>
<tr>
<td>College or university</td>
<td>19 (63)</td>
</tr>
<tr>
<td>Graduate school</td>
<td>4 (13)</td>
</tr>
<tr>
<td><strong>Antidepressant medication</strong></td>
<td></td>
</tr>
<tr>
<td>Taking antidepressant medication, n (%)</td>
<td>19 (63)</td>
</tr>
<tr>
<td>Current antidepressants, mean (SD)</td>
<td>1.0 (0.98)</td>
</tr>
<tr>
<td>Lifetime antidepressants, mean (SD)</td>
<td>7 (7)</td>
</tr>
</tbody>
</table>

*Number of antidepressants used throughout the patient’s lifetime.

Figure 2. Clinical measures at baseline and end-of-study (N=30). HAM-A: Hamilton Anxiety Rating Scale; MADRS: Montgomery-Åsberg Depression Rating Scale; SHAPS: Snaith-Hamilton Pleasure Scale.

Convergent Validity

Patients had mean DSST scores of 29 (SD 7) and 50 (SD 13) at baseline for the app-based and paper-and-pencil DSST, respectively. At the end of the study, the mean DSST scores were 31 (SD 9) and 55 (SD 14), respectively, for the app-based and paper-and-pencil DSST. The app-based Cognition Kit DSST and the paper-and-pencil DSST were positively correlated at both the baseline visit (r=0.64, df=27; Figure 3A) and the end-of-study visit (r=0.80, df=27; Figure 3B). The corresponding partial correlations after adjusting for age were r=0.69 (df=27; P<.001) and r=0.82 (df=27; P<.001) at baseline and end-of-study visits, respectively. Differences in the Cognition Kit DSST score from the baseline visit to the end-of-study visit versus the corresponding differences in the paper-and-pencil DSST score trended toward positive correlation (r=0.24, df=27; P=.21).
**Test-Retest Reliability**

A positive correlation was found between scores at the baseline visit and scores at the end-of-study visit for both the app-based Cognition Kit DSST ($r=0.82$, $df=27$; Figure 4A) and the paper-and-pencil DSST ($r=0.92$, $df=27$; Figure 4B). The corresponding partial correlations after adjusting for age were $r=0.75$ ($df=27$; $P<.001$) and $r=0.92$ ($df=27$; $P<.001$) for the app-based Cognition Kit DSST and the paper-and-pencil DSST, respectively.

**Figure 4.** Test-retest reliability of (A) app-based DSST and (B) paper-and-pencil DSST (N=30). Results are not adjusted for age. DSST: Digit Symbol Substitution Test.

**Cognition Kit DSST App Satisfaction**

In the app satisfaction survey, 87% (26/30) of patients reported that they agreed or strongly agreed that the Cognition Kit DSST app was user-friendly and easy to navigate. Overall, patients reported the highest levels of agreement with the following statements, each of which received a mean score >4 on the 5-point Likert scale (where a score of 4 indicated “agree” and a score of 5 indicated “strongly agree”): “I like when my symptoms of depression are evaluated with measurement tools”; “The time required to complete the DSST app is reasonable”; “I found the DSST app user-friendly and easy to navigate”; and “The instructions for the DSST app are understandable” (Figure 5). Additionally, 57% (17/30) of patients reported that they preferred to use the Cognition Kit DSST over the paper-and-pencil DSST.
Figure 5. App satisfaction survey mean scores (N=30). Each question was scored on a 5-point Likert scale where 1=strongly disagree and 5=strongly agree. DSST: Digit Symbol Substitution Test; QOL: quality of life.

Discussion

Principal Results

The Cognition Kit DSST was capable of detecting cognitive deficits in adults with MDD. The app-based DSST was highly correlated with the standard paper-and-pencil version of the test and was positively evaluated by 30 patients as being user-friendly, easy to navigate, and preferable to the paper-and-pencil version of the DSST. The change in mean DSST scores from baseline to end of the study observed in both the paper-and-pencil and app-based DSST may be due to intervention effects, random effects, regression to mean, or practice effects [16,20].

Comparison With Prior Work

Antidepressant therapy may relieve depressive symptoms, but resolution of these symptoms is not well correlated with functional recovery and quality of life, which are often higher priority outcomes for patients with MDD [21]. Therefore, regular assessment of functional outcomes using validated measures, such as the DSST, may assist health care professionals in optimizing treatment for patients with MDD [21].

MBC has been highly evaluated in clinical practice in adult patients with MDD [22], but uptake remains low (<20%) in mental health settings [21]. Therefore, it is important that a convenient and accessible method of assessment is made available to patients with MDD, especially those who may be experiencing a degree of cognitive impairment. Indeed, the National Institute of Mental Health’s public health trial—Sequenced Treatment Alternatives to Relieve Depression—demonstrated the usefulness of MBC for guiding psychotherapeutic and pharmacologic treatment approaches in patients with depression [22]. Strategies to reduce barriers to MBC and appropriately implement it as part of routine practice should be prioritized.

Neurocognitive tests via smartphones offer an effective and accessible tool that can be readily implemented into an MBC framework. In particular, individual tests such as the Cognition Kit DSST can be integrated into a suite of clinical measures within a single app, allowing multiple clinically relevant assessments to be performed. For example, depressive symptom, functioning, and quality of life measures may be offered alongside medication adherence and adverse event reporting, as well as reminders.

The THINC-it Tool has been previously validated as a screening tool and as a repeat measure for cognitive function in adults with MDD [12,23]. A variant of the DSST was included in the THINC-it Tool and accounted for significant variance in the tool’s overall performance, suggesting that the DSST alone may provide sufficient conceptual coverage [12,23,24]. This study demonstrated the validity of the app-based Cognition Kit DSST to assess cognitive impairment in patients with MDD and represents a personalized assessment approach that may help guide MBC to inform psychotherapeutic and pharmacologic treatment options.

Moreover, applying smartphone technology may help clinicians to more fully understand the meditational role of cognition in MDD, particularly the extent to which it interferes with daily life in patients with persistent psychosocial and workplace impairment [6]. Integrating cognitive functions as part of the assessment of MDD may inform suicide risk, as suicidality in some cases may be linked to cognitive function [25]. Therefore, there is a need to assess cognition in these patients and in patients who do not functionally recover and will continue to exhibit cognitive impairment despite treatment. Deploying an easily accessible smartphone-based testing regimen that can be completed outside the clinical environment at no cost and with limited inconvenience to the patient may help remove barriers to routine assessment.

There is a risk, however, that assessments performed using a paper-and-pencil approach may differ compared with a smartphone-based assessment. The DSST is a polyfactorial test that assesses motor speed, attention, and visuoperceptual functions, all of which may be subject to subtle inter- and intraindividual differences when evaluated using a paper-and-pencil approach versus a smartphone-based approach [16]. However, high test-retest reliability has previously been

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(page number not for citation purposes)
demonstrated with the paper-and-pencil version [26]. DSST performance is known to be reduced with increasing age and may be negatively influenced by physical impairments relating to vision or motor skills, but level of education does not appear to significantly influence performance [27]. Women may also perform better than men [28]. Therefore, additional neurocognitive testing may be required alongside the DSST to confirm any deficit.

Preliminary evidence suggests that there are differences among antidepressants in their ability to affect cognitive function in patients with MDD [5], indicating that cognitive function assessment is highly relevant when initiating pharmacologic therapy. In fact, DSST has been effectively used to assess improved performance in patients with MDD when comparing 2 different antidepressants [5,29]. That the Cognition Kit DSST was able to detect cognitive dysfunction in patients with MDD demonstrates that it may be implemented into an MBC framework because it is capable of guiding treatment decision-making for clinicians.

Implementing the Cognition Kit DSST in routine clinical practice has several benefits for both clinicians and patients. Enabling patients to complete neurocognitive assessment tools on their smartphones conserves clinical resources and streamlines the assessment process. For example, having a preassessed electronic record of cognitive symptom status can improve testing accuracy and consistency, while enabling clinicians to focus appointment time on treatment as opposed to administering and interpreting paper-and-pencil versions of cognitive assessments [30]. Furthermore, patients can easily and privately access app-based assessments at their convenience. Currently, assessment is recommended every 2-4 weeks if clinically appropriate, but patients could complete the Cognition Kit DSST more frequently, if required, to build a rich longitudinal picture of their cognition during a clinical study or as part of a health care pathway. However, when deploying these electronic assessments, consideration needs to be given to applying appropriate data protection measures to ensure patient privacy [30], especially given that individuals with depression may be concerned about employers, for example, becoming aware of a diagnosis of MDD or a degree of cognitive impairment [30].

This study had several strengths, including the patient population being representative of patients with MDD based on MADRS score, diagnosis confirmed by the MINI, andanhedonia assessed by HAM-A and SHAPS, respectively. Furthermore, patients with heterogeneous illness presentation and course were eligible, including those receiving psychotrophic medications in combination with medications for concurrent comorbidities.

Limitations and Future Directions

Although the app-based Cognition Kit DSST was validated in patients with MDD, it still needs to be evaluated in healthy controls and individuals with MDD in other settings (eg, primary care). Additionally, Cognition Kit DSST sensitivity to change remains to be assessed. Our study excluded patients whose principal diagnosis was not MDD, which was another limitation. Further, only one standardized measure of cognitive function was validated in a relatively small sample, and patients were recruited from treatment-resistant depression centers. These factors may limit the generalizability of study results to a broader patient population, including those with treatment-responsive MDD or those who are treatment naive. Likewise, these results may not be generalizable to individuals with neurological disorders other than MDD, such as dementia, or those with learning differences, such as dyslexia.

The DSST has been extensively studied and is well regarded as a multidomain assessment of cognitive function [16]; however, it may disproportionately evaluate processing speed, and therefore, may not provide adequate conceptual coverage of other subdomains of neurocognition. Furthermore, the Cognition Kit DSST does not contain any self-reported measures of cognitive function, and we acknowledge that self-reported cognitive function does not correlate with objective cognitive function.

Conclusions

This study demonstrated that cognitive function assessments performed using the Cognition Kit DSST app correlated with the paper-and-pencil version of the test, detecting cognitive deficits in adults with MDD. Future research efforts should focus on validating the Cognition Kit DSST in a healthy control population and in a larger MDD patient population. Research is needed into the Cognition Kit DSST app’s sensitivity to change with treatment, the cost-effectiveness and impact on therapeutic outcomes of implementing the app, as well as the app’s implications for health outcomes.

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This study was a collaborative study funded by Takeda Pharmaceuticals U.S.A., Inc., and Lundbeck LLC, and the sponsors were responsible for codevelopment of the study design; data collection, analysis, and interpretation; the writing of the study report; and the decision to submit the paper for publication.
Authors' Contributions

RSM, OL, NBR, MS, FN, YL, BF, JK, LC, KK, SU, JDR, RBM, and MM contributed to the design and implementation of the study, the analysis of results, and the writing of the manuscript. All authors reviewed and approved the final manuscript for submission.

Conflicts of Interest

MM, LC, and SU are employees of Takeda Pharmaceuticals U.S.A., Inc. RSM has received research grant support from the Canadian Institutes of Health Research (CIHR), Global Alliance for Chronic Diseases (GADC), and the National Natural Science Foundation of China and the Milken Institute; he has received speaker or consultation fees from Lundbeck, Janssen, Alkermes, Neumora Therapeutics, Boehringer Ingelheim, Sage, Biogen, Mitsubishi Tanabe, Purdue, Pfizer, Otsuka, Takeda, Neurocrine, Sunovion, Bausch Health, Axsome, Novo Nordisk, Kris Pharma, Sanofi, Eisai, Intra-Cellular, NewBridge Pharmaceuticals, Viatris, AbbVie, and Atai Life Sciences; and he is CEO of Braxia Scientific Corp. JDR has received research grant support from the Canadian Cancer Society, Canadian Psychiatric Association, American Psychiatric Association, American Society of Psychopharmacology, University of Toronto, University Health Network Centre for Mental Health, Joseph M. West Family Memorial Fund, and Timeposts Fellowship, as well as industry funding for speaker, consultation, or research fees from Janssen, Allergan, Lundbeck, Sunovion, and COMPASS. JDR is also the medical director of a private clinic providing intravenous ketamine infusions and intranasal esketamine for depression. KK is an employee of the Canadian Rapid Treatment Center of Excellence in Mississauga, ON, Canada. JK is an employee of Ctrl Group. BF is an employee of Ctrl Group and director of Cognition Kit. YL received a personal fee from Champignon Brand Inc. OL, MS, NBR, RBM, and FN have no conflicts of interest related to this study.

Multimedia Appendix 1

Evaluation of an app-based Digit Symbol Substitution Test for assessment of cognitive deficits in adults with major depressive disorder.

[PDF File (Adobe PDF File), 232 KB - mental_v9i10e33871_app1.pdf ]

References


**Abbreviations**

- **DSST**: Digit Symbol Substitution Test
- **HAM-A**: Hamilton Anxiety Rating Scale
- **MADRS**: Montgomery-Asberg Depression Rating Scale
- **MBC**: measurement-based care
- **MDD**: major depressive disorder
MINI: Mini-International Neuropsychiatric Interview
PROs: patient-reported outcomes
SHAPS: Snaith-Hamilton Pleasure Scale

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Review

Guided Internet-Delivered Treatment for Depression: Scoping Review

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Abstract

Background: Studies on guided internet-delivered treatment have demonstrated promising results for patients with depressive disorder.

Objective: The aim of this study was to provide an overview of this research area and identify potential gaps in the research.

Methods: In this scoping review, web-based databases were used to identify research papers published between 2010 and 2022 where guided internet-delivered treatment was administered to participants with depressive disorders, a standardized rating scale of depressive symptoms was used as the primary outcome measure, and the treatment was compared with a control condition.

Results: A total of 111 studies were included, and an overview of the studies was provided. Several gaps in the research were identified regarding the design of the studies, treatments delivered, participant representation, and treatment completion.

Conclusions: This review provides a comprehensive overview of the research area, and several research gaps were identified. The use of other designs and active control conditions is recommended. Future studies should provide access to treatment manuals, and more replications should be conducted. Researchers should aim to include underrepresented populations and provide reports of comorbidities. Definitions of adequate dosage, reports of completion rates, and reasons for treatment dropout are recommended for future studies.

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KEYWORDS
web-based therapy; computer-assisted therapy; internet; digital interventions; major depression; mental health; mobile phone

Introduction

Depressive Disorder and Treatment Over the Internet

The number of people with access to the internet is considerable and increasing also in low-income countries [1]. As the number of people with access to the internet is sizable, internet-delivered treatment has the potential to reach more patients, be easily accessible, and be less time-consuming for the therapist per patient than more resource-intensive face-to-face therapies [2–4]. The COVID-19 pandemic has also demonstrated that situations might arise when face-to-face therapy can be less available, thus suggesting the benefits of internet-delivered treatments [5].
Depressive disorders, or clinical depression, are associated with great personal distress and high societal costs [6]. Common features of depressive disorders according to the Diagnostic and Statistical Manual of Mental Disorders [7] are sad, empty, or irritable mood and somatic and cognitive changes that decrease the ability to function at work and at home. As the number of people with clinical depression is increasing, there is a demand for effective and accessible treatments [8]. Meta-studies on internet-delivered psychological treatment show promising results for adults with mild or moderate depressive disorder [9-12], and this treatment option could be an accessible and less resource-intensive alternative to traditional face-to-face treatment [10].

Internet-delivered treatments typically involve working with different modules composed of reading assignments and tasks in a self-help format [13]. Treatments are often based on evidence-based treatment for depressive disorder; cognitive behavioral therapy (CBT); or other psychological treatments such as acceptance and commitment therapy, problem-solving therapy, positive psychology, or psychodynamic therapy [10,11,14]. These treatment options are accessible digitally through web-based programs such as web pages and phone apps and are available to the patient wherever there is internet access.

In therapist-guided internet-delivered treatment, additional guidance and support are provided by therapists, coaches, or other professionals over the internet via chats, emails, and telephone [14-16]. In unguided treatment programs, the patients usually have access to the treatment content, and some programs provide automated prewritten feedback. In guided treatment programs, a therapist often plays an active role in the treatment and guides the patient (or research participant) through the program. Studies have shown that both treatment formats could be effective and that a guided program is not necessarily superior to an unguided program [17,18] but that the inclusion of guidance could have an impact on treatment adherence [19].

A few recent meta-studies have focused primarily on guided treatments. Karyotaki et al [11] found guided internet-delivered treatments to have positive treatment effects, especially for patients with more severe depressive symptoms at baseline. Chan et al [12] found effectiveness in reducing depression and anxiety and lower attrition rates than previously reported for guided internet-delivered CBT. Carlbring et al [20] compared guided internet-delivered CBT with face-to-face therapy and concluded that the 2 treatments were equally effective for depression and several other psychiatric and somatic disorders.

To our knowledge, no recent review aimed at providing an overview and identifying potential research gaps focusing on guided treatments for patients with depressive disorder has been conducted.

Scoping Review

A scoping review is a method used to provide an overview of research. The PRISMA-ScR (Preferred Reporting Items for Systematic Reviews and Meta-Analyses extension for Scoping Reviews) provides a framework with guidelines for conducting and reporting scoping reviews [21,22]. A key capacity of a scoping review is that it can synthesize research and describe what evidence is known and available in a confined area of research in the form of publicized empirical accounts. However, another important aspect of a scoping review is that it can inform and contribute to a research field by identifying potential gaps in knowledge.

In this scoping review, we focused on 4 overarching aspects of the included studies. We focused on (1) the design (and methods), (2) the treatments delivered, (3) the characteristics of the participants, and (4) how treatment completion was reported in the studies. We then considered potential gaps in the literature that should be taken into account in future research on internet-delivered treatment for depression.

Type of Design

In previously published reviews and meta-analyses on internet-delivered treatment for depression, randomized controlled trials (RCTs) have been the most prevalent methodological design [11,14-16]. Etzelmueller et al [10] reviewed guided internet-delivered CBT focusing only on nonrandomized pre-post designs to evaluate the intervention effectiveness in a clinical setting and found evidence of both acceptability and effectiveness. Effectiveness studies investigating potential effects of treatment programs in a real world clinical setting could provide stronger conclusions about expected treatment outcomes than efficacy studies conducted in a controlled environment with more “ideal settings.” In their systematic review of the implementation of internet-delivered treatments for depression in public health primary care settings, Rodriguez-Pulido et al [23] concluded that there were few studies outside the United Kingdom where this was investigated. Given the high prevalence of depression and the need for clinical evidence on the effectiveness of known treatment programs, it is of high relevance that a review of the available research and an evaluation of the study setting are warranted. Other factors regarding how studies are designed are also recommended for inclusion in a scoping review. These factors include descriptions of the comparator or control conditions (if used) in the intervention, the aims of the study, and the outcome measures used [24]. Including a variety of designs in a scoping review has the benefit of providing a more comprehensive overview of the research area [25]. At the same time, it is recommended to limit the inclusion of studies using designs related to answering the research questions (RQs) in the review [24]. In some research areas, the number of studies published can be quite extensive. Hence, some type of exclusion criterion is needed. This scoping review focused on efficacy or effectiveness studies that presuppose experimental and quasi-experimental designs, and therefore, studies with at least one control condition were included.

Type of Treatment

Reports on the properties of the treatment, duration, and other methodological choices are recommended for inclusion in scoping reviews [25]. These factors could provide a useful overview of the treatments delivered and contribute to the identification of potential research gaps. Internet-delivered treatments based on CBT have been the principal subject matter of several newer reviews [10,12,20,26,27] and have even been the most prevalent treatment approach in reviews where other
treatment approaches were also considered [11,14,16]. For example, Karyotaki et al [11], who focused exclusively on guided internet-delivered treatment for depression, showed that most treatments tested were based on CBT (>70%) or problem-solving therapy. Tokgöz et al [16] and Garrido et al [14] reported similar findings as well.

When reviewing treatments, easy accessibility to treatment manuals is beneficial for transparency purposes and for making comparisons between studies feasible [28]. In addition, access to manuals is beneficial for future replication studies as well as for developing new treatments in which content from previously tested treatment programs is used. A review of trials in which psychological treatments were delivered for common mental disorders showed lower rates of access to the treatment manuals [28], and similar results were found in a review of internet-delivered CBT for adults in treatment for depression and anxiety [10]. There are, to our knowledge, no recently published reviews where the accessibility of treatment manuals in studies on guided internet-delivered treatment for depression is investigated.

**Participant Characteristics**

In highly tailored treatments with relevant content directed at patients with depression, detailed descriptions of the participants are important. Many recently published reviews and meta-analyses on internet-delivered treatment have focused on treatments directed at adults with depression [10,11,16,20], and several have focused on 1 particular population group (eg, perinatal women with anxiety and depression [15], young people with anxiety or depression or a combination of both [14], participants aged >50 years [29], or participants living in lower-income countries [30]). Given the focus on specific populations, these reviews provide limited insight into the area of guided internet-delivered treatment for depression as a whole. In this review, we wanted to provide an overview of sex, age, and location (country) representation in the studies to investigate whether some populations are over- or underrepresented.

Participants from Western countries have been overrepresented in previous reviews [10-12,14,15,20,26], with few or none of the included studies recruiting participants from countries outside the Western world. Martínez et al [30] reviewed studies with participants from lower-income countries and found only 6 studies.

There is a high prevalence of comorbid disorders to depression [31] as well as of comorbid anxiety disorder [32-34]. If the goal is to create effective treatments for the general population, it would also be advantageous to report whether the treatments were tested on participants with other diagnoses or additional comorbidities.

A synthesis including all studies regardless of the participant group in focus could contribute to the identification of potential research gaps in the represented populations.

**Reports of Treatment Completion**

Nonadherence and dropout rates have been reported to range from 0% to 75% in digital CBT treatments for depression [35], and the challenges of nonadherence have been discussed in several meta-studies [36-39]. Discontinuation of treatment hinders its effective delivery. First, patients not receiving an “adequate dose” of the therapy might not improve or may even experience a worsening of symptoms. Furthermore, limited resources (eg, therapy appointments) go to waste if patients discontinue treatment before an adequate dose is delivered, which could affect the ability of others to receive access to needed services and treatment [40,41]. With internet-delivered treatments, adherence has been defined as the extent to which individuals experience or engage with the content of the treatment [36,42]. Measures of adherence have included reports on the number of log-ins to the program, modules completed, time spent on the web, completion of different activities or use of web-based tools, posts made, pages viewed, replies to emails, forum visits, self-reports of completion of offline activities, and print requests made [43]. The adherence rate is commonly defined as the percentage of participants who complete treatment [39], which could include those participants who complete either the entire treatment or a specified amount of the lessons, modules, or exposure [44].

Completion of treatment as a measure of treatment adherence has been discussed as a problematic measure as treatment drop out might be the result of improvement [45], and “exposure” to a higher dosage of treatment does not necessarily mean better results [46]. In addition, participants might also use the technology in other ways than the developers intended [46], which can thus further skew the measured outcomes and interpretation of the results. The reasons or motivation for choosing the internet-delivered treatment could be of more importance for the results than the frequency or duration of exposure [46]. The adequate dose necessary to experience improvement could also vary among the different participants and user groups [45].

There is a lack of consensus on how to report treatment adherence [43,44]. Given that completion of treatment is described as a commonly used measure of adherence [39], this was also a focus of this scoping review. Reasons given (if reported) by participants for treatment discontinuation were also charted, which has often been described as not reported in many studies [39,44]. Understanding treatment discontinuation can provide useful information for treatment development and patient care and guide the design of future studies.

**Aim and RQs**

The aims of this scoping review were to analyze and describe currently available quantitative research on guided internet-delivered treatment for participants with depressive disorder, provide insight into this research area, and identify potential gaps in research.

We posed the following four RQs: (1) How are the studies designed? (RQ 1), (2) What types of treatments are delivered? (RQ 2), (3) What are the characteristics of the participants in the studies? (RQ 3), and (4) What is the treatment completion in the various studies? (RQ 4).
Methods

Scoping Review
The PRISMA (Preferred Reporting Items for Systematic Reviews and Meta-Analyses) guidelines [21] for conducting systematic scoping reviews, described by Peters et al [24], were followed. Given that the aims of this scoping review were to describe the research and identify the potential research gaps, no quality assessment of the included studies was conducted.

Eligibility Criteria
Quantitative studies published in peer-reviewed journals between January 1, 2010, and June 4, 2022, were eligible for inclusion. Full-text accessible publications in the English or Scandinavian languages were included.

Even though this scoping review could have included noncontrolled studies, we restricted the inclusion criteria to controlled experimental studies where at least one condition stipulated that participants received guided internet-delivered treatment to reduce the potential extensiveness of this review. Reviews, meta-analyses, conceptual articles, and nonempirical articles were excluded.

A standardized rating scale for depressive symptoms (eg, Center for Epidemiological Studies-Depression [48], Patient Health Questionnaire-9 [49], and Montgomery-Åsberg Depression Rating Scale [50]) had to be used as the primary outcome measure throughout the study. To secure a comparable group of participants and limit the focus of the review, only studies in which the participants initially scored mild or moderate for depression were eligible for inclusion. Studies focused on preventing depressive disorder or promoting psychological well-being were excluded. Studies including participants with comorbid disorders were accepted as long as depressive symptoms were a primary outcome measure. We implemented no limitations regarding participant age, which typically has been the case in previous reviews [10,11,14-16,20,27,29,30,51-69]. We included studies with treatments directed at children as well as teenagers and young adults, thus allowing for comparisons between age groups, providing insight into age representation in the studies, and identifying potential studies that were previously excluded. We also assumed that younger people were more adept at using digital solutions, and therefore, there would be a vast number of studies with treatments directed at this subpopulation.

For this scoping review, treatments had to be delivered over the internet and accessible wherever the participants had access to the internet (the device used by the participants was not decisive, and both phone apps and web page–available interventions were included). Studies in which the participants were required to be in a specific location to have access to the treatment (eg, at home, in school, or at the psychologist’s office) were excluded. The guided internet treatments had to be a stand-alone treatment and not a supplement to face-to-face treatments. Only treatments in which the participants received guidance from a trained professional. The guidance had to be implemented during the entire treatment and not limited to measures and testing or reminders to complete web-based tasks.

See Multimedia Appendix 1 for the coding manual used.

Information Sources
The second author (AD) conducted a systematic search on June 4, 2022. The scientific databases PubMed, Scopus, PsycINFO, MEDLINE, and ERIC were searched. See Multimedia Appendix 2 for details about the search.

A total of 28 published systematic reviews on internet-delivered treatment (Multimedia Appendix 3 [10,11,14-16,20,27,29,30,51-69]) were hand searched by LB for relevant studies not identified in the literature search. The identified studies were screened using the same criteria applied when screening the database records.

Selection of Sources of Evidence
After removal of duplicates using the EndNote (version 20; Clarivate Analytics) duplicate finder followed by manual removal, the results were imported into the systematic review tool Rayyan (Rayyan Systems Inc) [70] and screened by the first author (LB) for inclusion. Screening was performed by first reading the title and abstract and thereafter by screening the full-text articles. For studies where the eligibility was unclear, the fifth author (ANH) was consulted, and an agreement was reached after discussion between the 2 authors.

Data Items

Overview
The data were extracted and charted by LB. Author names, title of the article, journal, and year of publication were extracted as well as the items described in the following sections related to the 4 RQs. A detailed description of the extraction and charting of the data is provided in Multimedia Appendix 4 [7,71,72].

RQ 1: How Are the Studies Designed?
To answer this question, information about research design, control conditions, whether the studies were considered to be efficacy or effectiveness studies, and the outcome measures collected in the studies was charted.

RQ 2: What Types of Treatments Are Delivered?
To answer this question, information about the treatments, including treatment approaches, accessibility of treatment manuals, names of the treatments, by whom the guidance was delivered, and the duration of the treatment, was charted.

RQ 3: What Are the Characteristics of the Participants in the Studies?
To answer this question, information about the participants was charted. This included the number of participants, sex, mean age, age group in focus, reports of comorbid disorders, and the countries from which the participants were recruited.
RQ 4: What Is the Treatment Completion in the Various Studies?

To answer this question, information about treatment completion was charted, including if a definition of treatment completion was provided, the number of participants defined as completers, and reasons for discontinuation of treatment (if provided).

Results

Selection of Sources of Evidence

The results of the screening process are presented in Figure 1. The literature search resulted in 4324 records, of which 98 (2.27%) were included in this scoping review. The hand search of 28 published reviews yielded 13 additional studies. Thus, the total number of studies included in this review was 111.

Synthesis of Results

In Multimedia Appendix 5 [17,73-182], the data charted from and the characteristics of the different sources of evidence are presented. Multimedia Appendix 5 provides an overview of the 111 included studies.

Study Design and Methods

The first RQ—“How are the studies designed?”—was related to what types of study designs and methods that were applied in the studies.

Study Design

Most publications (110/111, 99.1%) were RCTs. A total of 0.9% (1/111) were prospective cohort studies.

Control Condition

A total of 52.3% (58/111) of the studies included at least one active control condition (eg, access to other treatments or variations of the treatment). Of the 58 studies considered, 38 (66%) solely had active controls, whereas the other 20 (34%) used a combination of active and inactive controls. In addition, 47.7% (53/111) of the included studies had exclusively inactive control conditions (eg, no treatment, waitlist, attention control, or treatment as usual).

Efficacy and Effectiveness

A total of 81.1% (90/111) of the studies were defined as effectiveness (43/111, 38.7%) or efficacy studies (47/111, 42.3%). The remaining 18.9% (21/111) did not provide a definition.

Outcome Measure

A total of 14 different psychometric scales were used to measure depressive symptoms in the studies. In 17.1% (19/111) of the studies, a combination of different measurement scales was used as a primary outcome measure. In Multimedia Appendix 5, all relevant measurement scales used in the studies are charted. The 3 most applied outcome measurement scales for depressive symptoms were the Patient Health Questionnaire-9 [49], Beck’s Depression Inventory [183], and the Center for Epidemiological Studies-Depression scale [48].

Research Gaps in Study Design and Methods

Table 1 provides an overview of the identified research gaps with regard to how the studies were designed.
Table 1. Identified gaps in the reviewed literature regarding design.

<table>
<thead>
<tr>
<th>Identified gap</th>
<th>Reason</th>
<th>Report</th>
<th>Percentage of studies reporting</th>
</tr>
</thead>
<tbody>
<tr>
<td>Lack of diversity in research design</td>
<td>Few studies with designs other than RCT</td>
<td>Only 1 study with other design (&lt;1%)</td>
<td>100% of the studies reported the design used</td>
</tr>
<tr>
<td>Need for more studies with an active control condition</td>
<td>Relatively many studies with an inactive control condition</td>
<td>47.7% of the studies had only an inactive control condition</td>
<td>100% of the studies described the control condition</td>
</tr>
<tr>
<td>Large variations in the outcome measure used</td>
<td>Several different measurement scales and combinations of these were used</td>
<td>14 different measurement scales were used; 19 studies where combinations of different measurement scales were used</td>
<td>100% of the studies reported the outcome measure used</td>
</tr>
</tbody>
</table>

*RCT: randomized controlled trial.*

**Treatment Characteristics**

The second RQ—“What types of treatments are delivered?”—focused on what types of treatments were delivered and how the treatments were designed.

**Treatment Approaches**

Table 2 provides an overview of all the approaches used. A total of 123 treatments were tested. In 6.3% (7/111) of the studies, treatments were based on a combination of different approaches (eg, behavioral activation and physical activity [73] or problem-solving therapy and cognitive therapy [74]). A total of 1.8% (2/111) of the studies included several experimental arms that received treatments based on different approaches. In Kladnitski et al [75], one group received CBT, one group received CBT in combination with mindfulness, and one group received mindfulness exclusively. In the study by Stiles-Shields et al [76], one group received behavioral activation, and one group received CBT. For an overview of the treatment approaches used in the different studies, please see Multimedia Appendix 5.

Table 2. Treatments tested as stand-alone approaches, in combination, or as one of several arms in the studies (n=123).

<table>
<thead>
<tr>
<th>Treatment approaches</th>
<th>Tests, n (%)</th>
</tr>
</thead>
<tbody>
<tr>
<td>Acceptance and commitment therapy</td>
<td>4 (3.3)</td>
</tr>
<tr>
<td>Behavioral activation</td>
<td>9 (7.3)</td>
</tr>
<tr>
<td>Cognitive behavioral therapy</td>
<td>82 (66.7)</td>
</tr>
<tr>
<td>Information</td>
<td>1 (0.8)</td>
</tr>
<tr>
<td>IPDT*: affect-focused psychodynamic psychotherapy</td>
<td>2 (1.6)</td>
</tr>
<tr>
<td>Life review therapy</td>
<td>1 (0.8)</td>
</tr>
<tr>
<td>Mindfulness</td>
<td>4 (3.3)</td>
</tr>
<tr>
<td>Physical activity</td>
<td>3 (2.4)</td>
</tr>
<tr>
<td>Problem-solving therapy</td>
<td>13 (10.6)</td>
</tr>
<tr>
<td>Psychodynamic treatment</td>
<td>1 (0.8)</td>
</tr>
<tr>
<td>Sleep diary</td>
<td>1 (0.8)</td>
</tr>
<tr>
<td>Social cognitive theory</td>
<td>1 (0.8)</td>
</tr>
<tr>
<td>Stress process model</td>
<td>1 (0.8)</td>
</tr>
</tbody>
</table>

*IPDT: internet-based psychodynamic therapy.*

**Treatment Manual**

None of the studies provided easy access to the entire treatment manual. Many studies included brief descriptions of the treatment, such as a table describing the treatment content. Several studies referred to previous publications for a more detailed description of the treatment, but even in those cases, the manuals were not accessible. In all, 2.7% (3/111) of the studies provided more extensive treatment descriptions in the study protocol [77] or in the supplementary material or appendix [78,79].

**Name of Treatment**

In all, 71.2% (79/111) of the studies referenced a named treatment program. The most frequently identified treatment programs were different versions of The Wellbeing Course (8/111, 7.2%) [80] and The Sadness Program (7/111, 6.3%; including culturally adapted versions) [184].

**Guidance**

Only 0.9% (1/111) of the studies [81] did not report the background or training of the guides. Trained professionals delivered the guidance in 67.6% (75/111) of the studies. Most of the guidance was delivered by psychologists, social workers, and nurses, but there were also studies where guidance support...
was delivered by lay counselors [82] and nonprofessional volunteering telephone counselors [83] who did receive some training beforehand. A total of 6.3% (7/111) of the studies had research staff and authors providing the guidance, and 25.2% (28/111) of the studies had students or professionals in training supporting the participants.

**Duration**

Most studies (101/111, 91%) described the duration of the treatment in weeks, months, or years, and often the participants had to complete 1 module or session per week. A total of 3.6% (4/111) of the studies described the number of sessions or modules that should be completed without reference to time [84-87]. In total, 5.4% (6/111) of the studies did not describe the duration of the treatment [88-93]. The longest treatment lasted for 52 weeks [78], and the shortest lasted for 3 weeks [94]. For the 91% (101/111) of the studies where it was possible to chart duration in weeks, the mean treatment duration was 9.3 (SD 5.6) weeks with the range being 3 to 52 weeks, and the median was 8 weeks.

**Research Gaps Regarding the Treatments Delivered**

In total, 2 research gaps regarding types of treatments delivered were identified in the included studies. First, none of the studies provided easy access to a treatment manual. Second, there was large variation in the treatment programs used. Only 47.7% (53/111) of the studies tested treatments that were used in at least one other study included in this review. This points to a lack of replications. However, only 71.2% (79/111) of the included studies reported the name of the treatment program, and unidentified replication studies are possible.

**Participant Characteristics**

The third RQ—“What are the characteristics of the participants in the studies?”—was related to the participants in the included studies.

**Number of Participants**

There were a total of 11,851 participants across all studies. Not all participants from all studies were included as some study arms did not fulfill the inclusion criteria (eg, studies where a comparison group did not receive web-based treatment or had a diagnosis other than depression). The mean number of participants with relevant conditions was 106.8 (SD 151.83, median 52, range 9-949).

**Sex of Participants**

Table 3 summarizes the representation of sex in the studies. The studies had an average of 74% female participants (median 76.6%, range 12.4%-100%). In 7.2% (8/111) of the studies, sex was not reported [76,95,96] or was reported for the total sample but not separated for the different conditions [97-101]. In total, 8.1% (9/111) of the studies included only women and had treatments directed at maternal depression [84,87,88,102-105], patients with breast cancer [106], or female adolescents [107]. A total of 7.2% (8/111) of the studies included <50% women. Of these 8 studies, 6 (75%) had participants with comorbid disorders (heart problems [108-111], HIV [112], and kidney diseases [113]), 1 (12%) was directed at a Kurdish population in Sweden [114], and 1 (12%) was directed specifically at army Veterans [115].

**Age of Participants**

A total of 5.4% (6/111) of the studies did not report the participants’ ages [76,85,88,101,104,116]. The mean age across the remaining 94.6% (105/111) of the studies was 40.9 (SD 11.6, median 42.3, range 15.8-69.6) years.

**Age Group in Focus**

None of the included studies had treatments directed at children. A total of 9.9% (11/111) of the studies included teenagers or young adults. Most studies (96/111, 86.5%) had treatments directed at adults. A total of 3.6% (4/111) of the studies included solely older adults [117-120].

**Comorbid Disorders**

In 24.3% (27/111) of the studies, comorbidities or secondary diagnoses besides depressive disorder were not reported. In 26% (7/27) of these studies, comorbidities were stated as being included, but no description of these comorbidities was provided. Most studies (68/111, 61.3%) included participants with other Diagnostic and Statistical Manual of Mental Disorders, Fourth Edition (DSM-IV), Axis I disorders [7] (eg, anxiety disorders, posttraumatic stress disorder, and eating disorders) in combination with depression.

In all, 19.8% (22/111) of the studies included participants diagnosed with both depression and a physical disease (eg, renal diseases [78,113], breast cancer [106], and multiple sclerosis [78]).
In 5.4% (6/111) of the studies, participants were diagnosed with a combination of physical diseases and mental disorders or other DSM-IV Axis I disorders in addition to depression (e.g., cancer, anxiety and stress [95,122], or diabetes and anxiety [123]).

**Countries of Recruitment**

See Table 4 for an overview of all the countries in which the participants were recruited. Most studies (104/111, 93.7%) were conducted in and included participants from Western countries, but non-Western countries such as Iran [107], Colombia [126], and Indonesia [82] were also represented. In total, 2.7% (3/111) of the studies included a population that was considered to have a culturally different background than most participants recruited. These culturally different populations were Turkish migrants in the Netherlands [124], the Kurdish population in Sweden [114], and Chinese Australians [127].

**Table 4.** Countries where participants were recruited (N=111).

<table>
<thead>
<tr>
<th>Countries</th>
<th>Publications, n (%)</th>
</tr>
</thead>
<tbody>
<tr>
<td>Australia</td>
<td>20 (18)</td>
</tr>
<tr>
<td>Brazil and Peru</td>
<td>1 (0.9)</td>
</tr>
<tr>
<td>Canada</td>
<td>6 (5.4)</td>
</tr>
<tr>
<td>China</td>
<td>1 (0.9)</td>
</tr>
<tr>
<td>Colombia</td>
<td>1 (0.9)</td>
</tr>
<tr>
<td>Finland</td>
<td>2 (1.8)</td>
</tr>
<tr>
<td>Germany</td>
<td>7 (6.3)</td>
</tr>
<tr>
<td>Indonesia</td>
<td>1 (0.9)</td>
</tr>
<tr>
<td>Iran</td>
<td>1 (0.9)</td>
</tr>
<tr>
<td>Ireland</td>
<td>1 (0.9)</td>
</tr>
<tr>
<td>Netherlands</td>
<td>15 (13.5)</td>
</tr>
<tr>
<td>Norway</td>
<td>1 (0.9)</td>
</tr>
<tr>
<td>Romania</td>
<td>1 (0.9)</td>
</tr>
<tr>
<td>Spain</td>
<td>2 (1.8)</td>
</tr>
<tr>
<td>South Korea</td>
<td>1 (0.9)</td>
</tr>
<tr>
<td>Sweden</td>
<td>26 (23.4)</td>
</tr>
<tr>
<td>Switzerland</td>
<td>2 (1.8)</td>
</tr>
<tr>
<td>Switzerland and Germany</td>
<td>1 (0.9)</td>
</tr>
<tr>
<td>United Kingdom</td>
<td>6 (5.4)</td>
</tr>
<tr>
<td>United States</td>
<td>15 (13.5)</td>
</tr>
</tbody>
</table>

**Research Gaps Regarding the Participants in the Studies**

In Table 5, research gaps with regard to the participants in the studies are identified.
Table 5. Identified gaps in the reviewed literature regarding characteristics of the participants.

<table>
<thead>
<tr>
<th>Identified gap</th>
<th>Reason</th>
<th>Report</th>
<th>Percentage of studies reporting</th>
</tr>
</thead>
<tbody>
<tr>
<td>Female participants overrepresented</td>
<td>More female than male participants in the studies</td>
<td>The studies had an average of 74.1% female participants</td>
<td>Sex was reported in 97.3% of the studies</td>
</tr>
<tr>
<td>Lack of studies directed at teenagers and young adults</td>
<td>Few studies of treatments directed at teenagers or young adults</td>
<td>11 studies directed at teenagers or young adults</td>
<td>100% of the studies reported or provided sufficient information to draw conclusions about age group in focus</td>
</tr>
<tr>
<td>Lack of studies directed at older adults</td>
<td>Few studies of treatments directed at older adults</td>
<td>4 studies included solely older adults</td>
<td>100% of the studies reported or provided sufficient information to draw conclusions about age group in focus</td>
</tr>
<tr>
<td>Lack of reports of comorbid disorders</td>
<td>Several studies where comorbid disorders were not described in detail or reported</td>
<td>24.3% of the studies did not include reports of comorbid disorders</td>
<td>75.7% of the studies reported comorbidity</td>
</tr>
<tr>
<td>Non-Western participants underrepresented</td>
<td>Few studies with participants from non-Western countries</td>
<td>6.3% of the studies recruited participants from non-Western countries</td>
<td>100% of the studies reported or provided sufficient information for conclusions about origin</td>
</tr>
</tbody>
</table>

Treatment Completion

The fourth RQ—“What is the treatment completion in the various studies?”—was related to treatment completion in the studies, including if the researchers provided a definition of adequate dosage for the treatment to be considered completed, the number of participants completing the treatment, and reasons provided for treatment dropout.

Definitions of Treatment Completion

Of the 111 studies, 22 (19.8%) provided a clearly stated definition of treatment completion. Completion was often defined as completing all modules or sessions [77,87,128] or a majority of the modules (eg, 5 of 8 modules [82]). A total of 0.9% (1/111) of the studies defined completion as having started in the last module [129].

Number of Completers

Overall, 80.2% (89/111) of the studies provided information about the number of participants who completed all the treatment modules or lessons or fulfilled a stated definition of treatment completion. See Table 6 for an overview of the percentage treatment completers in the 80.2% (89/111) of studies. In 34% (30/89) of these studies, <50% of the participants completed the treatment. In 66% (59/89) of these studies, >51% of the participants completed the treatment; of these 59 studies, there were 5 (8%) with >90% of the participants completing the treatment [118,130-133].

Table 6. Treatment completers (N=89).

<table>
<thead>
<tr>
<th>Percentage of treatment completers</th>
<th>Publications, n (%)</th>
</tr>
</thead>
<tbody>
<tr>
<td>0% to 20%</td>
<td>10 (11)</td>
</tr>
<tr>
<td>21% to 40%</td>
<td>14 (16)</td>
</tr>
<tr>
<td>41% to 60%</td>
<td>21 (24)</td>
</tr>
<tr>
<td>61% to 80%</td>
<td>26 (29)</td>
</tr>
<tr>
<td>81% to 100%</td>
<td>18 (20)</td>
</tr>
</tbody>
</table>

Reasons for Noncompletion

A total of 15.3% (17/111) of the studies clearly stated reasons why participants did not complete the treatment. In 100% (17/17) of these studies, several reasons for noncompletion were reported. The most reported reason was that some of the patients lacked time to complete the treatment, as reported in 71% (12/17) of these studies. Treatment not meeting personal needs (10/111, 9%) and personal problems or sickness (10/111, 9%) were also described by patients as reasons for not completing. In 8.1% (9/111) of the studies, some of the participants dropped out without providing reasons for noncompletion. See Table 7 for details from the 15.3% (17/111) of the studies.

In the remaining studies (94/111, 84.7%), reasons for noncompletion were either not stated (88/94, 94%) or not clearly stated (6/94, 6%). During coding, we noted that several studies provided reasons for attrition (dropout from the study; eg, failure to complete follow-up questionnaires), but these data were not charted in this review.
### Table 7. Reasons participants provided for noncompletion of the treatment in the 17 studies where this information was described.

| Reason                  | Boele et al [139], 2018 | Børtveit et al [121], 2017 | Gerads et al [74], 2014 | Heller et al [87], 2013 | Høifødt et al [138], 2014 | Karyotaki et al [144], 2015 | Kleiber et al [136], 2015 | Lapvanon et al [132], 2015 | Nidd et al [113], 2015 | O’maheen et al [88], 2014 | Pots et al [145], 2016 | Preschl et al [134], 2011 | Ström et al [81], 2013 | Van der Zweerde et al [98], 2019 | Wanger et al [135], 2014 | Westhof et al [79], 2019 |
|-------------------------|-------------------------|-----------------------------|--------------------------|-------------------------|---------------------------|-----------------------------|---------------------------|---------------------------|-------------------------|--------------------------|-------------------------|-------------------------|-------------------------|-------------------------|-------------------------|
| No reason provided      | ✓                       | ✓                           | ✓                        | ✓                       | ✓                         | ✓                           | ✓                         | ✓                         | ✓                       | ✓                        | ✓                       | ✓                       | ✓                       | ✓                       | ✓                       |
| Not meeting personal needs | ✓                     | ✓                           | ✓                        | ✓                       | ✓                         | ✓                           | ✓                         | ✓                         | ✓                       | ✓                        | ✓                       | ✓                       | ✓                       | ✓                       |
| Recovery                | ✓                       | ✓                           | ✓                        | ✓                       | ✓                         | ✓                           | ✓                         | ✓                         | ✓                       | ✓                        | ✓                       | ✓                       | ✓                       | ✓                       |
| Preferred other treatment or part of the treatment | ✓                       | ✓                           | ✓                        | ✓                       | ✓                         | ✓                           | ✓                         | ✓                         | ✓                       | ✓                        | ✓                       | ✓                       | ✓                       | ✓                       |
| Technical difficulties  | ✓                       | ✓                           | ✓                        | ✓                       | ✓                         | ✓                           | ✓                         | ✓                         | ✓                       | ✓                        | ✓                       | ✓                       | ✓                       | ✓                       |
| Lack of time            | ✓                       | ✓                           | ✓                        | ✓                       | ✓                         | ✓                           | ✓                         | ✓                         | ✓                       | ✓                        | ✓                       | ✓                       | ✓                       | ✓                       |
| Motivation              | ✓                       | ✓                           | ✓                        | ✓                       | ✓                         | ✓                           | ✓                         | ✓                         | ✓                       | ✓                        | ✓                       | ✓                       | ✓                       | ✓                       |
| Personal problems or sickness | ✓                   | ✓                           | ✓                        | ✓                       | ✓                         | ✓                           | ✓                         | ✓                         | ✓                       | ✓                        | ✓                       | ✓                       | ✓                       | ✓                       |

✓: indicates that at least one participant in the study stated the reason as a cause for treatment noncompletion.

### Research Gaps Regarding Completion of Treatment

In Table 8, research gaps regarding the definition of treatment completion, the rate of completion, and the reasons provided for treatment dropout are presented.
Discussion

Summary of Evidence

In this scoping review, we identified 111 studies published between 2010 and 2022 on guided internet-delivered treatment for patients diagnosed with depression.

Study Design and Methods

There was a high degree of uniformity regarding research designs, with 99.1% (110/111) of the studies using RCTs; these results are similar to results from previously published reviews on internet-delivered treatment for depression [11,14-16]. We anticipated to identify controlled experimental studies without randomization (eg, comparing the effects for men vs women), including studies with multiple single-case designs with within-person control or other variations of research designs. Even though we did not exclude nonrandomized studies, our findings might still be a result of the quite strict inclusion criteria, such as the studies needing to include at least one control condition. A scoping review including noncontrolled studies might produce results in which further information about the treatments is identified [47] and could be useful for updating treatments in an applied setting [10].

There were an equal number of efficacy and effectiveness studies in the part of our sample where this was reported. Given that one of the inclusion criteria stipulated that participants should have depressive disorder, one might expect the identification of a higher number of effectiveness studies conducted with patients in clinical settings. However, the criteria that the studies had to have at least one control condition may have indirectly led to the exclusion of the types of studies. In a clinical setting, it might have been viewed as impractical or even unethical to not offer the same conditions to all patients. This might also explain why a large amount of the studies had an active control condition or a combination of active and inactive control conditions.

Even though most studies (58/111, 52.3%) had at least one active control condition, 47.7% (53/111) had an inactive control condition. As active control is preferable [185], this represents a gap in the research, and future studies should aim to be designed with an active control condition.

There was quite a large variation regarding outcome measures considering that only standardized measurement scales were accepted. Many studies used combinations of various scales. A possible reason might be that studies were conducted by a variety of research teams in different countries and that personal preferences and traditions could influence such decisions. The use of different outcome measures might not be problematic, and treatment effects could still be compared, but it could represent a possible scaling issue if there are large variations in how depression is defined. There is a risk that different phenomena were measured in the different studies, where some behaviors defined as depressive symptoms in one study might not be considered so in another study. In addition, what is used as primary outcome measures varies and in many instances, is not specifically mentioned or defined as the primary outcome in the trial.

Treatment Characteristics

We identified several different treatment approaches, but most studies (81/111, 73%) used some variation of CBT. This might represent the standard treatments recommended for patients with depression [186] and is also similar to the findings of a previous review on guided internet-delivered treatment for depression [11]. This could be an indicator that the treatments were implemented based on evidence-based studies and results.

With no publications where the treatment manual was easily accessible, the results are weaker than in previous reviews [10,28], and this gap in research should be addressed in future studies. The lack of accessibility to treatment manuals makes the studies less transparent as well as making comparisons and replications more difficult.

A large variety of treatment programs was used, which could indicate that more studies using the same programs would be beneficial as opposed to every research team investigating a new program. However, lack of accessible treatment manuals and with several unnamed treatments used in the included studies, it is possible that some studies used the same treatment programs without it being identified in this review.

Trained professionals accounted for most of the guidance, which was expected for studies with participants diagnosed with clinical depression, and these findings were in line with previously published reviews [10,11]. However, research staff and students were also used as guides in several studies (35/111, 31.5%).

Table 8. Identified gaps in the reviewed literature regarding treatment completion.

<table>
<thead>
<tr>
<th>Identified gap</th>
<th>Reason</th>
<th>Report</th>
<th>Percentage of studies reporting</th>
</tr>
</thead>
<tbody>
<tr>
<td>Lack of clear definitions of treatment completion</td>
<td>Few studies where completion was defined</td>
<td>A minority (n=22) of the studies provided a clearly stated definition of adequate dosage of the treatment for it to be considered completed</td>
<td>19.8% of the studies provided definitions of treatment completion or adequate dosage</td>
</tr>
<tr>
<td>Lack of reports of treatment completion</td>
<td>Several studies without reports of the number of participants who completed the treatment</td>
<td>89 studies provided information about the number of completers (completed all the treatment modules or fulfilled a stated definition)</td>
<td>80.2% of the studies reported the number of participants who completed the treatment</td>
</tr>
<tr>
<td>Lack of reports on reasons for treatment dropout</td>
<td>Most studies did not provide reasons for participants dropping out of treatment</td>
<td>17 studies clearly stated reasons for noncompletion of the treatment</td>
<td>15.3% of the studies reported reasons for discontinuation of treatment</td>
</tr>
</tbody>
</table>
In line with the common duration of face-to-face sessions in CBT for depression [187,188], most treatments in our sample lasted between 5 and 12 weeks.

**Participant Characteristics**

There were large variations in the number of participants included in the studies. This scoping review evaluated studies with a combined total of >11,000 participants and thus provided a large demographic profile of the participants studied.

Female participants were overrepresented in the studies, with an average of 74%. Although this might indicate a sex prevalence of depression, treatments should be tested for all potential target populations. Those studies directed at participants diagnosed with both depression and a comorbidity or physical disease (eg, heart failure [108]) had more male participants. Our review also identified 8.1% (9/111) of the studies directed at women only, mostly with the aim of reducing maternal depression. Studies on treatments directed at maternal depression have often been excluded from previous reviews [52] or reviewed separately [15].

Participants from non-Western countries were also underrepresented in the studies. Given the increasing access to internet-connected devices and the steady rise in the number of people in need of treatment in these countries [189], more studies with non-Western participants would be advantageous.

Studies with treatments specifically directed at teenagers or young adults and older adults were underrepresented in the research. However, there was some overlap in some of the included studies in which several studies recruited and enrolled participants aged <30 years and >60 years. The prevalence of depressive disorders is higher in young adults than in any other age group in high-income countries [189], and providing and testing treatments for this targeted group should be prioritized.

We identified several studies with computerized treatments directed at children. However, treatments directed at children often involved working together with a therapist or coach at school or in a therapist’s office, and these studies were excluded from our review because of the limited accessibility and requirement to be in a specific location. A future review aiming to include treatments for this age group could focus on computerized program treatments rather than internet-delivered treatments.

This review revealed deficient reporting of comorbid conditions experienced by the participants, which is problematic because of the high prevalence in the patient group [31]. It is reasonable to assume that there were participants with comorbidities or secondary diagnoses in most of the studies as long as these comorbid conditions were not used as an exclusion criterion. Reports on this should be included in future studies. In the studies where this was reported (84/111, 75.7%), DSM-IV Axis I disorders, especially anxiety disorders, were the most prevalent. Given the high prevalence of comorbid anxiety with depressive disorder [32-34], this was as expected. A total of 0.9% (1/111) of the studies [134] excluded participants with symptoms of anxiety disorders or posttraumatic stress disorder, which could limit the ability to generalize the findings. Testing treatments directed at patients without other comorbid DSM-IV Axis I disorders could, by contrast, lead to highly targeted treatments. Specialized and individualized treatment programs could potentially reduce the problem of treatment dropout, that is, assuming that the participant continues to deem all modules or lessons as highly relevant for treatment success. Further research on how comorbid conditions affect the response to treatment and how treatment programs should be amended is needed.

This scoping review led to the identification of several studies (22/111, 19.8%) in which participants had physical diseases or disorders. For patients with chronic pain, diabetes, cancer, or renal disease or kidney failure, the flexibility and accessibility of the internet-delivered format could be crucial for implementation of the treatment.

**Treatment Completion**

A minority of the studies (22/111, 19.8%) provided a clearly stated definition of what was considered an adequate dosage of the treatment for it to be considered completed. It is problematic if treatment programs are not evaluated with the aim of ensuring access to effective treatment components. If it is expected that participants will not interact with all the modules or lessons in the program, it could be argued that the treatments should be made shorter and only include the most effective components. It is also problematic if most studies make conclusions regarding treatment efficacy or effectiveness based on a study sample where dosage or interaction with treatment were not evaluated.

Most studies provided information about the number of participants who completed all modules or lessons in the program. As a result, we synthesized this information although these data could be a somewhat problematic measure of treatment adherence [45,46]. Several studies included optional modules that were directed at specific problems (eg, insomnia) that might not have been applicable to all participants. Treatment adherence is considered a challenge for both psychotherapy in general [41] and digital psychotherapeutic treatments [36-39]. Thus, it would be advantageous to have some consensus when reporting nonadherence to treatment to be able to effectively target the challenging areas of nonadherence. To compare across studies, an operationalization of treatment completion and reporting of the number of participants considered completers are needed in future studies.

A minority of the studies (17/111, 15.3%) provided reasons for noncompletion of the treatment; this is in line with previous findings [39,44]. The most reported reasons were primarily associated with the participants’ personal experiences and everyday challenges. These reasons might be expected from all participants. Other reasons such as reports of technical difficulties and the treatment not meeting personal needs and preferences were provided as rationales for nonadherence to treatment programs. This information could be of high value when developing and refining digital treatments. Dropout rates because of aspects of the treatment should be addressed, and the collection of data from participants who drop out is a necessary future step in this line of research.

In 47% (8/17) of these studies, treatment dropout as a consequence of recovery was reported [87,88,134-139]. It would
be highly interesting to assess whether dropout as a result of recovery was also reported in 100% (111/111) of the studies. This lack of reporting is a problem that is discussed in other reviews [44]. If a large number of participants drop out because of recovery early in treatment, it could indicate that some of the components were highly effective or that the participants were misdiagnosed. Furthermore, dropout because of recovery could also indicate that it would be advantageous to deliver the treatment program in a stepped care model where treatment and data collection are conducted with the expectation that participants will recover during the treatment and therefore, should be considered treatment completers. A stepped care model would also make it possible to reduce the resources spent on each patient, and guidance by a therapist could be delivered only to participants who do not recover when the treatment is delivered unguided.

Limitations

The first author screened the results from the literature search and extracted and charted the data without reliability measures being conducted. The fifth author (ANH) was consulted when the eligibility of a study was unclear, but the studies discussed were selected by the first author. This is a limitation of this scoping review. It is possible that screening, extraction, and charting would have led to different results if conducted by several researchers.

In an effort to make the treatments included in the scoping review comparable, only guided treatments were included. However, it is important to acknowledge that there is variation in the guidance offered in the different studies. In addition to differences in who delivered the guidance, the frequency, modality, and content of the guidance also varied across the studies. In some studies, guidance was available exclusively upon request (eg, the study by Beiwinkel et al [140]) and, in other studies, guidance was initially delivered to all participants and thereafter available only upon request (eg, the studies by Kladnitski et al [75] and Smith et al [141]). Other studies included weekly feedback with brief emails (eg, the study by Unlü Ince et al [124]), 5- to 10-minute therapist contact (eg, the study by Mullin et al [142]), or phone calls or instant messaging (eg, the study by Dear et al [143]). The large variation in guidance and the therapist’s role in the treatment make the methods used in the different studies less comparable. It is possible that participants in studies with guidance solely upon request completed the entire treatment unguided.

The comprehensiveness of the study was also reduced owing to our restrictions on the year of publication. However, previous years have been thoroughly covered in other reviews. Despite this limitation, we attempted to provide an extensive and large sample of studies in our review. There are also a limited number of studies on internet-delivered treatments in the initial years of the internet, which could also be related to participants’ limited availability and access to the internet in general.

Other limitations of our findings are the exclusion of studies published in languages other than English or one of the Scandinavian languages and the exclusion of gray literature or literature pieces that were not formally published. By excluding gray literature, there is a chance of publication bias in that studies considered to have novel or significant results will have a greater chance of being published [190].

Future Review Studies

A scoping review where inclusion is not limited to controlled studies could potentially provide a comprehensive overview of the research area. Studies investigating how a treatment works could lead to a lot of additional and important information [47]. Therefore, inclusion of these types of studies in future reviews would be beneficial.

Given our restriction to only include stand-alone internet-delivered treatments in this scoping review, several studies were consequently excluded. Therapies in which internet-delivered treatment is provided in combination with other treatments could lead to efficient and effective outcomes for participants with reduced costs and use of resources. This cost-effectiveness of treatment and reduction in use of resources could allow for an increase in participants’ access to needed services and treatment therapies. For example, patients with more severe symptoms of depression could have greater access to needed therapy in combination with the already existing treatment practices. In future reviews, the inclusion of studies in which the internet-delivered treatment is used as a supplement to other treatments would be beneficial to assess. Comparisons between stand-alone and supplemental treatments could also be an area of interest.

A potential interesting item to investigate could be how the treatments were made available to the participants. As we included all studies independent of how the treatment was accessed by the participants (as long as it was delivered over the internet), all formats were included in this review but not described in detail. We believe that treatment delivery via web-based programs, websites, or apps might not represent vastly different user experiences (eg, the difference between opening an app on a smartphone and visiting a website on the same device could be minimal). At the same time, usability, design, user interface, and functionality of the treatment program could be of great importance, and this could be an interesting topic to investigate for a future study.

Studies examining the preventive effect of internet-delivered treatment for depressive symptoms would also make a highly relevant and interesting area for a future review. If cases of depression could be prevented using low-cost and highly accessible methods of treatment delivered over the internet, this would be both ethically and economically beneficial, and research on this area should be prioritized.

Conclusions

A total of 111 studies on guided internet-delivered treatment were suitable for inclusion in this scoping review. The RCT design was the most prevalent, and the use of other designs and active control conditions is recommended for future studies. Variations in the outcome measurement scales applied were identified, and more consistency could be beneficial. Lack of accessibility to treatment manuals and few replications where the same treatment program was tested were also discovered and discussed. In future research, underrepresented populations (men, teenagers or young adults, older adults, and non-Western...
populations) should be included to a greater extent. Given the high prevalence of comorbidities in participants with depressive disorder, the reports of comorbidities in the included studies were somewhat deficient, and future research should investigate this further. Few studies provided definitions of when the treatments were considered completed (22/111, 19.8%) and reasons for treatment dropout (17/111, 15.3%). Most studies (89/111, 80.2%) provided information about the number of participants who completed all treatment modules or lessons or fulfilled a stated definition of treatment completion. There were more studies identified in which >51% of the participants completed the treatment compared with studies in which <50% of the participants completed the treatment. Finally, in only 4.5% (5/111) of the studies, >90% of the participants completed the treatment.

Acknowledgments
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Data Availability
The original contributions presented in this study are included in the paper and appendixes. Further inquiries can be directed to the corresponding author.

Authors’ Contributions
LB, AD, ANH, TN, and SS collectively contributed to the conception and design of the study. LB reviewed the literature. AD designed the strategy and conducted the search. Screening and data extraction were conducted by LB in consultation with ANH. Analysis and manuscript drafting were carried out by LB with support from ANH, TN, AD, and SS. All authors participated in the interpretation of the results and reviewed, edited, and approved the final version of the manuscript.

Conflicts of Interest
None declared.

Multimedia Appendix 1
Coding manual.
[DOCX File, 21 KB - mental_v9i10e37342_app1.docx ]

Multimedia Appendix 2
Search terms and Boolean operators.
[DOCX File, 20 KB - mental_v9i10e37342_app2.docx ]

Multimedia Appendix 3
Screened reviews.
[DOCX File, 25 KB - mental_v9i10e37342_app3.docx ]

Multimedia Appendix 4
Data items extracted and charted from the included studies.
[DOCX File, 25 KB - mental_v9i10e37342_app4.docx ]

Multimedia Appendix 5
All the included studies.
[XLSX File (Microsoft Excel File), 60 KB - mental_v9i10e37342_app5.xlsx ]

References

https://mental.jmir.org/2022/10/e37342


Abbreviations

- CBT: cognitive behavioral therapy
- DSM-IV: Diagnostic and Statistical Manual of Mental Disorders, Fourth Edition
- PRISMA: Preferred Reporting Items for Systematic Reviews and Meta-Analyses
- PRISMA-ScR: Preferred Reporting Items for Systematic Reviews and Meta-Analyses extension for Scoping Reviews
- RCT: randomized controlled trial
- RQ: research question

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A Social Media Website (Supporting Our Valued Adolescents) to Support Treatment Uptake for Adolescents With Depression or Anxiety: Pilot Randomized Controlled Trial

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Abstract

Background: Adolescents with depression or anxiety initiate mental health treatment in low numbers. Supporting Our Valued Adolescents (SOVA) is a peer support website intervention for adolescents seen in primary care settings and their parents with the goal of increasing treatment uptake through changing negative health beliefs, enhancing knowledge, offering peer emotional support, and increasing parent-adolescent communication about mental health.

Objective: This pilot study aimed to refine recruitment and retention strategies, refine document intervention fidelity, and explore changes in study outcomes (the primary outcome being treatment uptake).

Methods: We conducted a 2-group, single-blind, pilot randomized controlled trial in a single adolescent medicine clinic. Participants were aged 12 to 19 years with clinician-identified symptoms of depression or anxiety for which a health care provider recommended treatment. The patient and parent, if interested, were randomized to receive the SOVA websites and enhanced usual care (EUC) compared with EUC alone. Baseline, 6-week, and 3-month measures were collected using a web-based self-report survey and blinded electronic health record review. The main pilot outcomes assessed were the feasibility of recruitment and retention strategies. Implementation outcomes, intervention fidelity, missingness, and adequacy of safety protocols were documented. Descriptive statistics were used to summarize mental health service use and target measures with 2-sample t tests to compare differences between arms.

Results: Less than half of the adolescents who were offered patient education material (195/461, 42.2%) were referred by their clinician to the study. Of 146 adolescents meeting the inclusion criteria, 38 completed the baseline survey, qualifying them for randomization, and 25 (66%, 95% CI 51%-81%) completed the 6-week measures. There was limited engagement in the treatment arm, with 45% (5/11) of adolescents who completed 6-week measures reporting accessing SOVA, and most of those who did not access cited forgetting as the reason. Changes were found in target factors at 6 weeks but not in per-protocol analyses. At 12 weeks, 83% (15/18) of adolescents randomized to SOVA received mental health treatment as compared with 50% (10/20) of adolescents randomized to EUC (P=.03).

Conclusions: In this pilot trial of a peer support website intervention for adolescents with depression or anxiety, we found lower-than-expected study enrollment after recruitment. Although generalizability may be enhanced by not requiring parental
permission for adolescent participation in the trials of mental health interventions, this may limit study recruitment and retention. We found that implementing education introducing the study into provider workflow was feasible and acceptable, resulting in almost 500 study referrals. Finally, although not the primary outcome, we found a signal for greater uptake of mental health treatment in the arm using the SOVA intervention than in the usual care arm.

**Trial Registration:** ClinicalTrials.gov NCT03318666; https://clinicaltrials.gov/ct2/show/NCT03318666

**International Registered Report Identifier (IRRID):** RR2-10.2196/12117

**(JMIR Ment Health 2022;9(10):e35313)** doi:10.2196/35313

**KEYWORDS**
adolescent; adolescent health services; technology; depression; anxiety

**Introduction**

**Background**

Adolescent depression and anxiety are rapidly increasing public health problems in the United States, with serious clinical and societal consequences [1-3]. One-third of adolescents with depression experience suicidality and 11% attempt suicide [4], resulting in US $12 billion in hospital costs [5], but only one-third receive treatment [6]. An estimated 30% to 70% of children with mental health disorders do not receive counseling from a mental health professional [7]. Routine adolescent depression screening has been widely implemented in pediatric primary care settings to increase the identification of depression in early adolescence [8,9]; however, initiation of treatment is low with screening without subsequent efforts to increase engagement [10-12]. There is a need for feasible and scalable additional interventions that can be implemented in busy primary care settings, which can accompany screening and address attitudinal factors in both parents and adolescents, which may enhance treatment engagement.

Supporting Our Valued Adolescents (SOVA) [13] is a moderated website (with an accompanying separate parent website, wiseSOVA) [14] with the overall goal of increasing the uptake of and engagement with mental health treatment in adolescents referred to treatment. SOVA is designed to target (1) increasing mental health literacy, (2) prevailing over negative health beliefs toward depression or anxiety diagnosis and treatment, and (3) growing an anonymous online support community. The conceptual model and rationale for the design of the SOVA intervention are described in a previous protocol paper [15]. The SOVA Peer Ambassador program scaffolds websites by engaging youths (age 14-21 years) who have already experienced symptoms of depression or anxiety, mostly those who have already been in treatment and are willing to write monthly blog posts and comment weekly on others’ posts to share their experiences with mental health, with the goal of encouraging others to find support. One-third of the posts are written by SOVA Peer Ambassadors, and two-thirds, by the research team.

**Aims and Objectives**

The aims of this pilot randomized controlled trial of SOVA as compared with enhanced usual care (EUC) were as follows:

Aim 1: examine the feasibility of and refine recruitment and retention strategies with the goal of recruiting 150 adolescents with 75 per arm and that 90% of the sample would complete 6-week follow-up measures.

Aim 2: document implementation outcomes and intervention fidelity.

Exploratory aim 3: describe changes in and between-arm comparisons for the following:

1. Health beliefs and knowledge
2. Emotional and informational social support
3. Adolescent and parent communication quality
4. Perceived need for treatment
5. Mental health service use
6. Symptoms of depression and anxiety

Aim 4: examine the appropriateness of effectiveness and implementation measures, rates of missing data, and adequacy of safety protocols.

**Methods**

A detailed description of the protocol and design of this study is available in a prior publication [15].

**Trial Design**

This was a parallel-arm, single-blind, pilot randomized controlled trial with 1:1 allocation and 6-week and 12-week follow-up by self-report and electronic health record (EHR) review.

**Participants**

The trial participants included adolescents and their parents, if interested. Adolescent health care providers (AHCPs) included medical providers (physicians and advanced practice practitioners) seeing adolescent patients for physical health visits and were interviewed at study conclusion. Adolescents were eligible if they were between the ages of 12 and 19 years inclusive, their AHCP identified that they have symptoms of anxiety or depression, and the AHCP recommended that the adolescent initiate a new treatment episode (no treatment in the past 3 months). Adolescents were excluded if they were already engaged in treatment, meaning they were currently on a psychiatric medication—defined as filling a prescription and starting to and currently taking a medication—or currently engaged in psychotherapy—defined as attending at least 3 therapy sessions in the past 2 months—for depression or anxiety. The purpose of this was to measure specifically treatment initiation in adolescents not currently in treatment, as the goal.
of SOVA is to serve as an intervention that promotes psychotherapy treatment initiation and engagement. Adolescents were not excluded if they were newly being prescribed a medication or referred to psychotherapy at the AHCP visit. Adolescents were required to have at least mild depressive symptoms (≥5 on the Patient Health Questionnaire-9 [PHQ-9] screener [16]) or mild anxiety symptoms (≥5 on the Generalized Anxiety Disorder Questionnaire-7 [GAD-7] screener [17]). Adolescents were excluded if they were actively suicidal, requiring crisis intervention or hospitalization, defined as current suicidal thoughts and plans or AHCP determination. Adolescents were excluded if they had no access to the internet, no active email account, could not read and write in English, or had not completed sixth grade. Initially, adolescents aged 14 to 19 years were recruited because of concerns about a waiver of parental permission but given the minimal risk of the study and the goal to increase earlier engagement in mental health treatment, the age range was expanded to 12 to 19 years.

Parents were included if their child met the study criteria and agreed to enroll in the study, could read and write in English, and had completed sixth grade. Parents were excluded if they had no access to the internet or no active email account. At the start of the study, we initially required adolescents and parents to enroll as a dyad, but as clinical recruitment proceeded, we learned that some adolescents refused to participate in the study because of this requirement, as they were uncomfortable discussing their mental health symptoms with their parents. As the aim of the intervention is partly to enhance communication between an adolescent and their support person, we amended our protocol to not require parents to enroll in the study and were granted a waiver of parental permission. We encouraged adolescents randomized to the SOVA intervention to share the parent website (wiseSOVA) containing publicly accessible articles with a support person, even if the support person was not enrolled in the study. This change occurred after the initial 17 dyads were consented.

AHCPs were included if they were a health care provider (eg, physician, nurse practitioner, or physician assistant) providing clinical services at the 2 participating clinics.

Procedure

Potential participants were identified by within-clinic research assistants (RAs) reviewing the EHR to determine those who may meet eligibility criteria and approaching patients during clinic visits, as well as self-referral through research advertisements and contact cards placed in clinic spaces. Participants were recruited from 2 clinics providing care to adolescents at an academic medical center, one being general pediatric primary care and another being adolescent primary and subspecialty care. RAs prompted AHCPs and other clinical staff including team social workers to introduce the study to the adolescent. Typically, AHCPs would see patients for medical visits for physical health complaints and involve social workers to assist when a mental health referral is indicated. For potentially eligible adolescents (being referred for an initial treatment episode), AHCPs asked the adolescent’s permission to be approached by a research team member available in the clinic or to be contacted after the appointment. RAs then prescreened the EHR to determine if the eligibility criteria were met (specifically, no prior treatment and a referral for a new treatment episode), and if not, they contacted the AHCP to verify. If the individual met the criteria, the RA contacted them to conduct a screen using the PHQ-9 and GAD-7. AHCPs were notified if a potential adolescent participant scored in the severe range or endorsed suicidality. If the eligibility criteria were met, the RA proceeded to obtain consent. Adolescents provided assent, and if their parents were joining the study, the parents provided consent. Then, the RA emailed the adolescent and parent (if participating) an electronic baseline survey using the secure database REDCap (Research Electronic Data Capture; Vanderbilt University) [18]. Randomization was performed after baseline survey completion to either SOVA+EUC or EUC alone. All participants were sent a self-report web-based survey at 6 and 12 weeks, and the research team obtained EHR data at baseline, 6 weeks, and 12 weeks.

Ethics Approval

Approval was obtained from the University of Pittsburgh Human Research Protection Office (STUDY19120034), including a waiver of parental permission, a waiver of informed consent to review medical records only for the identification of potential participants, and a waiver to obtain a written signed consent form (ie, verbal consent was obtained without a signature). All the participants were emailed a copy of the consent form. The study was registered with the National Institute of Health trials registry, ClinicalTrials.gov (NCT03318666), before participant enrollment. The office did not request an independent data safety monitoring board because, as an adjunct to treatment intervention, the study was deemed as minimal risk.

Intervention Arm

Several publications describe the SOVA intervention design [19], initial usability testing [20], and evaluation of the moderation process [21]. Briefly, there are 2 separate websites, SOVA for adolescents and young adults and wiseSOVA for parents. All article content is publicly available, but participating in interactive components (ie, comments and discussion boards) requires logging in. Discussion boards are available for any topic. Every weekday, there are new articles, approximately one-third written by SOVA Peer Ambassadors, or young people receiving small compensation for contributing blog article content. This content is reviewed by the research team, providing guidance around factuality before publication. Adolescents randomized to SOVA (and their parent if included) received a welcome email to the sites with log-in information and a phone call or an in-person appointment from an RA to explain site use rules and assist with any log-in technical difficulties. The site use rules included asking participants to not share identifying information, not meet with other participants, avoid bullying, and take a break if they feel upset by using the site. Site moderation (that all comments are reviewed within 24 hours of being posted and removed if they did not meet ground rules) was reviewed. Even if a parent was not enrolled with their adolescent child, adolescents were provided information about the parent website to provide to a parent or guardian or support person if they wished. Adolescents and enrolled parents received a weekly digest email alerting them to new articles published.
on the site. An Android-only mobile app version of the site, rendering the website in an app form, was also available to the participants. All adolescents in the intervention arm also received EUC.

**Control Arm**

As described in detail in a previous publication [22], individuals in the EUC arm and enrolled parents received an email from the research team containing information from the AHCP’s documentation (eg, instructions to follow-up at a certain time interval with the AHCP or instruction to contact an outside therapist or to schedule a follow-up with the clinic therapist) that the research team obtained from the EHR, along with a list of psychoeducational materials and crisis resources. Psychoeducational materials were a list of website materials from US national organizations’ patient-friendly materials on mental health and help seeking; none were connecting to an online peer support community, and none were specific to addressing negative health beliefs about help seeking (Multimedia Appendix 1). The email also included information on how to contact the AHCP and clinic social worker. The clinic social worker conducted their typical duties of assisting with mental health referrals for patients referred by the AHCP.

**Measures**

**Aim 1: Pilot Outcomes**

Measures are described in detail in the research protocol manuscript [15] with measure characteristics and reliability and validity metrics included in the research protocol’s accompanying Multimedia Appendix 1, and they are also summarized here in Table 1.

The main pilot study outcome was the study retention rate, measured by the proportion of enrolled adolescents completing the 6-week survey.

<table>
<thead>
<tr>
<th>Measurea</th>
<th>Health beliefs</th>
<th>Mental health knowledge</th>
</tr>
</thead>
<tbody>
<tr>
<td>Depression Stigma Scale [23]</td>
<td>Stigma</td>
<td>Depression Literacy Questionnaire [26]</td>
</tr>
<tr>
<td>Resistance to Antidepressant Use Questionnaire—higher score indicates more acceptance of antidepressant use; Antidepressant Meanings Scale [24]</td>
<td>Beliefs about antidepressants</td>
<td>Anxiety Literacy Questionnaire [26]</td>
</tr>
<tr>
<td>Adolescent: barriers to adolescents seeking help [25]; Parent: Parental Barriers to Help Seeking Scale</td>
<td>Beliefs about psychotherapy</td>
<td>Emotional or Informational subscale from the Medical Outcomes Study Social Support Survey [27]</td>
</tr>
<tr>
<td>Single-item yes or no question about need for mental health service [29]; General-Practice Users Perceived-Need Inventory [30]</td>
<td>Perceived need for treatment</td>
<td></td>
</tr>
<tr>
<td>Depression: Patient Health Questionnaire-9 [31]</td>
<td>Symptoms</td>
<td></td>
</tr>
<tr>
<td>Adolescent: Generalized Anxiety Disorder Questionnaire-7 [17]</td>
<td>Depressive symptoms</td>
<td></td>
</tr>
<tr>
<td>Adolescent: Multidimensional Adolescent Functioning Scale [32]; Parent: Columbia Impairment Scale-Parent [33]</td>
<td>Anxiety symptoms</td>
<td></td>
</tr>
<tr>
<td>Parent-child connectedness [34]</td>
<td>Functioning</td>
<td></td>
</tr>
</tbody>
</table>

All measures were asked of both adolescents and parents with regard to the adolescents unless specified in the table.

**Aim 2: Implementation and Fidelity Outcomes**

To understand potential strategies to measure future implementation outcomes such as adoption (use of the provider patient education), we gathered data for the number of adolescent patients seen in the clinic where recruitment was taking place and who received information about the study, as measured by a “Stress and Worry” patient education handout inserted into their end-of-visit depart summary during the study timeframe. The depart summary is paperwork that is routinely provided to all patients when they are leaving after their appointment. This helps to determine the feasibility of using patient education to introduce the study. We calculated the proportion of adolescents provided that information who showed an interest in the study to understand the adoption of the trial from those who provided information about it. We also asked AHCP’s to complete a poststudy survey inquiring about whether the provider used the “Stress and Worry” patient education and if so, to what extent on a 4-point Likert scale (0=not at all, 3=to a very great extent) did they think this patient education was clinically useful, intuitively appealing, made sense, used because it was required, and thought colleagues were happy using it and...
to what extent patients or the social worker brought up the “Stress and Worry” study to the AHCP. AHCPs were also asked open-ended questions about how the study could be improved.

**Aim 3: Changes in Clinical Outcomes**

The proposed main clinical outcome was the use of mental health services. As one of the pilot trial’s goals was to inform measurement selection, mental health service use was measured in multiple ways, per a single-item question combined with EHR data extraction [11], as well as measured by the Actual Help Seeking Questionnaire [35]. Mental health service use was dichotomized into treatment received or not received and assessed at the 6- and 12-week follow-up. Treatment was defined as received if any of the following were true: (1) the adolescent reported yes when asked, “Have you received any treatment for depression or anxiety since the start of this study (this could include starting a new medication, seeing a professional to talk to, or follow up with your adolescent health care provider to talk about depression or anxiety)?”; (2) the adolescent’s parent, if enrolled, reported yes to that same question; or (3) the EHR showed evidence that a new antidepressant medication prescription was filled, an appointment with a mental health professional was attended, or there was a mental health follow-up visit with an AHCP or primary care provider at the time after the baseline assessment. Mental health service use was also measured more stringently, excluding follow-up with the AHCP or primary care provider for a mental health concern, but no differences were found. The Actual Help-Seeking Questionnaire lists people who the adolescent may have sought help from for personal or emotional problems and asks yes or no whether help was sought and to describe the problem it was sought for. The scale was modified to ask about the past 6 weeks. The original scale was also modified for clarity in a US health care setting as (3c) parent or guardian, (3e) mental health professional (counselor or social worker or psychologist or psychiatrist), (3f) helpline (phone number to call or text in crisis), and (3g) doctor or health care provider (doctor or provider you see for yearly physicals). In addition, 2 categories were added for coaches and religious persons (eg, priest, imam, and rabbi). At baseline, the General Help-Seeking Questionnaire [36] was used to ask about the intention to seek help from individuals on the aforementioned list, with a likelihood to seek help or advice for a personal or emotional problem from each individual on a 7-point Likert scale.

Other measures examined in adolescents and participating adults are shown in Table 1.

At baseline, both adolescents and parents were asked about their age, gender (male, female, transgender, and other with free text option), race, ethnicity, education (last grade level completed and any postgraduate education completed), and history of the adolescent ever receiving prior prescription medication or help from a mental health professional (eg, counselor or psychologist) for a personal or emotional problem [37]. If they answered yes to a prior visit with a mental health professional, they were asked what type of mental health professional, how many visits were completed, and how helpful the visits were on a Likert scale of 1 to 5. If prescribed a medication, they were asked about the helpfulness of the medication. Parents reporting a prior visit to a mental health professional were asked comparable questions. Socioeconomic status was assessed by asking yes or no questions about transportation (ease of finding transportation, own a car, or easy access to a car) and using the MacArthur socioeconomic ladder [38], comparing oneself with their community and the United States. Adolescents were asked about their sexuality with regards to identity, attraction, and behaviors. At baseline, there was an EHR review to assess what treatment was recommended at the patient visit. There were no changes to pilot trial assessments or measurements after the pilot trial commenced. There were no prespecified criteria used to judge whether to proceed with a future definitive trial.

**Aim 4: Safety Protocols**

We examined the appropriateness of the aforementioned implementation and effectiveness measures and kept the notation of any concerns for safety. The research team met weekly to ensure the data integrity and safety of the research participants. This included any concerns with regards to recruitment procedures, confidentiality, web data security, or safety. All identifiable and sensitive data were obtained through a secure database. All information stored on the intervention website was anonymous, except for the participants’ emails, which were stored on the back end (not visible to other participants). The participants were asked to agree to the ground rules as described earlier. Emergency contact information was obtained for all users even if they enrolled without their parents. The principal investigator, a physician with subspecialization in adolescent medicine, and the research team, consisting of RAs and graduate students with training in social work, underwent a 2-hour training session with regard to moderating the websites. Site moderation (reviewing any new users and new content, which only consisted of updates to a profile or comments posted to a blogpost) occurred at least every 3 hours during the day by reviewing a study email notifying the moderator on their mobile phone. If the participant were to make a reference to harming themselves, the moderator was to contact the participant or their emergency contact to gather more information, and in the event of the participant confirming suicidal thinking, history of an attempt, or plans to make an attempt in the future, the moderator was to contact the PI for further guidance as well as provide crisis resources and call emergency services as needed. This process is described in more detail in a separate publication [21].

**Sample Size**

The sample size was determined based on the main pilot outcome, retention rate, which we determined would be at least 90%. This percentage was the goal to enhance trial efficiency with regard to budget and resources and to ensure that the study procedures were appropriate to achieve this retention rate. Our goal was to recruit sufficient adolescents to increase the likelihood of spontaneous peer-to-peer interactions occurring on the SOVA websites. For this goal, we desired a sample of 150 adolescents with 75 per arm and calculated a 95% CI for the retention rate to be between 85.2% and 94.8%. The study was terminated early after 38 adolescents were recruited because
of meeting the pilot study goals, as described further in the Discussion section.

**Randomization and Blinding**

Before study initiation, a statistician generated a permuted block randomization scheme and entered it into the REDCap database. Randomization was stratified by gender to account for anticipated low numbers of individuals specifying as cisgender male because of the clinic’s focus on providing contraception and reproductive health and to have even distribution between arms. The research team enrolled and consented participants, and if the criteria were met, the baseline survey was distributed. Once the baseline survey was completed by the adolescents, individuals were randomized by the research team using a REDCap module. AHCPs were blinded to the patients’ study arm. Separate research team members, who did not participate in enrollment and were limited from viewing enrollment or self-report survey data, conducted EHR extractions and were blinded to participant allocation to the study arm.

**Statistical Analysis Plan**

Descriptive statistics (percentage for proportions and means and SDs for continuous measures) were used for all measures. We calculated the main pilot outcome, retention rate, and 95% CI. The baseline measures for covariate balance and outcome measures were summarized by the study arm. Each measure was examined by the study arm for changes from baseline to 6 weeks using 2 samples separately for adolescents and parents. Change scores versus mixed models were considered at 1 time point, 6 weeks, because that was the time point determined a priori to be of the highest clinical significance. A chi-square test was used to compare proportions for dichotomous outcomes. A P value of .05 was considered significant.

**Results**

**Aim 1: Feasibility of Recruitment and Retention Strategies**

The CONSORT (Consolidated Standards of Reporting Trials) diagram of the study flow is shown in Figure 1 (Multimedia Appendix 2). A total of 196 adolescents were referred to the study by their health care providers. Of these 196 adolescents, 49 (25%) were excluded after the EHR chart review uncovered that they did not meet the study criteria. Of the 147 remaining participants, 66 (44.8%) could not be reached, 24 (16.3%) did not complete the baseline survey, 10 (6.8%) did not meet the inclusion criteria, and 9 (6.1%) declined study participation. The remaining 38 adolescents were randomized, of which 26 (68%) were recruited as a dyad with their parent and 12 (32%) were individually enrolled. Of the full sample (N=38), 18 (47%) were allocated to SOVA and 20 (53%) were allocated to EUC. Adolescents enrolling without a parent were equally distributed between SOVA (5/18, 28%) and EUC (7/20, 35%) arms. Of the 38 participants, 25 (66%, 95% CI 51%-81%) completed the 6-week measures. There were few differences between those at baseline who completed and those who did not complete the 6-week measures. Study participants who did not complete the 6-week measures were more likely to, at baseline, say they had a depressed mood on most days in the last year (12/13, 92%) compared with those who completed the 6-week measures (15/25, 60%; P=.04), but there were no differences between total PHQ-9 scores; have lower anxiety literacy (mean 7.8, SD 3.5 vs mean 9.7, SD 2.4, P=.05); and report that asking for but not getting help had occurred to them in the past few weeks (3/13, 23% vs 0/25, 0%; P=.01). There were 65 adolescents who consented to but did not enter the study either because they did not complete the baseline or they were recruited earlier in the study when parental enrollment was required, but their parents could not be reached. There were no statistically significant differences between the group that consented but did not enter the study either because they did not complete the baseline or they were recruited earlier in the study (N=38) in terms of patient age, depressive symptom score, or anxiety symptom score. They were less likely to have a parent who desired to enroll in the study (21/65, 36%) compared with those entering the study (26/38, 68%; P=.002), although some adolescents (before the first 17 were enrolled) were not offered entry into the study because of earlier study entry requirements requiring parental enrollment. When comparing based on condition, 55% (11/20) of the EUC arm sample completed the 6-week measures as compared with 78% (14/18) of the SOVA arm, P=.14, $\chi^2_1=2.2$. 

https://mental.jmir.org/2022/10/e35313
Baseline Characteristics

The baseline characteristics of the sample are available in Table 2 briefly and in detail in Tables S1 and S2 in Multimedia Appendix 3. On average, adolescents were approximately aged 16 years, and their parents were approximately aged 44 years in the SOVA arm and 47 years in the EUC arm. Most adolescents in the EUC arm were identified as female (17/20, 85%), while in SOVA, there were also 33% (6/20) who identified as transgender or other gender. Approximately half of each sample (60% in EUC and 50% in SOVA) identified as 100% heterosexual. The adolescent sample was about three-fourths White, and none were Hispanic or Latino. A substantial number of adolescents had prior history of receiving psychotherapy (70% in EUC and 50% in SOVA), and few had received medication before (30% in EUC and 17% in SOVA). The parents were all female and mostly White.
Table 2. Baseline characteristics for the adolescent and parent study samples.

<table>
<thead>
<tr>
<th>Baseline characteristic</th>
<th>Adolescent</th>
<th>Parent</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Age (years), mean (SEM)</strong></td>
<td>EUC(^a) (n=20)</td>
<td>SOVA(^b) (n=18)</td>
</tr>
<tr>
<td></td>
<td>15.9 (1.7)</td>
<td>16.1 (1.6)</td>
</tr>
<tr>
<td><strong>Gender identity, n (%)</strong></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Male</td>
<td>2 (10)</td>
<td>0 (0)</td>
</tr>
<tr>
<td>Female</td>
<td>17 (85)</td>
<td>12 (67)</td>
</tr>
<tr>
<td>Transgender</td>
<td>0 (0)</td>
<td>2 (11)</td>
</tr>
<tr>
<td>Other or &gt;1</td>
<td>1 (5)</td>
<td>4 (22)</td>
</tr>
<tr>
<td><strong>Sexual identity, n (%)</strong></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Heterosexual (straight)</td>
<td>12 (60)</td>
<td>9 (50)</td>
</tr>
<tr>
<td>Mostly heterosexual</td>
<td>4 (20)</td>
<td>2 (11)</td>
</tr>
<tr>
<td>Bisexual</td>
<td>2 (10)</td>
<td>4 (22)</td>
</tr>
<tr>
<td>Mostly homosexual</td>
<td>1 (5)</td>
<td>2 (11)</td>
</tr>
<tr>
<td>Homosexual (gay)</td>
<td>1 (5)</td>
<td>1 (6)</td>
</tr>
<tr>
<td><strong>Race, n (%)</strong></td>
<td></td>
<td></td>
</tr>
<tr>
<td>White</td>
<td>15 (75)</td>
<td>13 (72)</td>
</tr>
<tr>
<td>Black or African American</td>
<td>2 (10)</td>
<td>1 (6)</td>
</tr>
<tr>
<td>&gt;1 race</td>
<td>1 (5)</td>
<td>4 (22)</td>
</tr>
<tr>
<td>Asian</td>
<td>1 (5)</td>
<td>0 (0)</td>
</tr>
<tr>
<td>American Indian or Alaska native</td>
<td>1 (5)</td>
<td>0 (0)</td>
</tr>
<tr>
<td><strong>Ethnicity, n (%)</strong></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Hispanic or Latino</td>
<td>0 (0)</td>
<td>0 (0)</td>
</tr>
<tr>
<td><strong>Symptoms, mean (SEM)</strong></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Depressive symptoms (0-27)</td>
<td>11.8 (5.5)</td>
<td>10.8 (3.5)</td>
</tr>
<tr>
<td>Anxiety symptoms (0-21)</td>
<td>11.0 (5.8)</td>
<td>8.9 (4.2)</td>
</tr>
</tbody>
</table>

\(^a\)EUC: enhanced usual care.
\(^b\)SOVA: Supporting Our Valued Adolescents.
\(^c\)SEM: SE of the mean.
\(^d\)N/A: not applicable.

Aim 2: Implementation Outcomes and Intervention Fidelity

We found limited self-reported engagement in the treatment arm, with only 43% (6/14) of the adolescents who completed the 6-week measures and were randomized to SOVA reporting they ever accessed the intervention. While 14% (2/14) thought they were in the EUC arm, the 6 who knew they were in the SOVA arm cited free text reasons for not looking at the site, which were mostly due to forgetting (2/14, 14%) and not having time (2/14, 14%; 1 individual cited both forgetting and not having time), 7% (1/14) were not sure and 14% (2/14) said they did not know how or “it’s confusing” but did not specify whether the study or the intervention was confusing. There were few differences at baseline between adolescents who visited the site and those who did not. A few notable differences were that those visiting the site in the first 6 weeks experienced higher perceived stigma (mean 27, SD 6.1 vs mean 15.7, SD 6.1; \(P=.01\)) and fewer negative feelings toward antidepressants (mean 6.4, SD 5.1 vs mean 13.3, SD 5.1; \(P=.05\)). At 6 weeks, we asked all adolescents if they were in the arm with the website (without providing the link or name), and if they answered yes, they were asked how often they accessed it; 2 (18%) adolescents in the EUC arm reported they had accessed the site at that time. At 12 weeks, study end, we asked all the users if they had accessed the sites. In the EUC arm, 27% (3/11) of adolescents and in the SOVA arm, 45% (6/14) of adolescents reported accessing the site, showing evidence of some crossover, although out of the 3 accessing SOVA in the EUC arm, only 1 accessed the site more than once. Of the adolescents reporting accessing the site, 22% (2/9) self-reported accessing it once, 56% (5/9) accessed it 2 to 5 times, and 22% (2/9) accessed it 5 to 10 times. Among parents, at 6 weeks, 60% (6/10) reported having accessed the site in the SOVA arm and 20% (2/10) in the EUC arm reported accessing it. At 12 weeks, 30% (3/10) of the parents in the SOVA arm and 11% (1/9) of the parents
in the EUC arm said they had accessed the parent sites. Parents reported reasons for not accessing the site because of forgetting and prioritizing other aspects of their lives, as evident in these example free text responses: “I have been curious to visit the website but have not made it a priority and I probably should” and “I have a son with autism and just don’t have time.” Of note, no one used the mobile app option.

During the study timeframe (March 7, 2018, to June 5, 2020), 461 unique adolescents were provided with the “Stress and Worry” patient education handout. The proportion of those who were initially interested in the study and were screened was 42.2% (195/461). Out of 11 AHCPs answering the poststudy survey, 7 (63%) reported including the “Stress and Worry” patient education for end-of-visit depart summaries. Of the 37% (4/11) who did not use it, they cited forgetting its existence and a workflow concern with switching to a new EHR three-fourths of the way through the trial. Of the 6 respondents answering follow-up questions about the patient education material, on the 0 to 3 scale, most found it clinically useful (mean 2.8, SD 0.4), intuitively appealing (mean 2.8, SD 0.4), and made sense (mean 2.7, SD 0.8). When asked if they thought colleagues were happy using the “Stress and Worry” patient education, 67% (4/6) of participants noted to a very great extent, 17% (1/6) to a moderate extent, and 17% (1/6) not at all (mean 2.33, SD 0.49). The majority reported that using education was not something they did only because they thought it was required (mean 0.5, SD 0.8). Most noted that patients did not bring the study up to them (mean 0.7, SD 0.8), but social workers did to a moderate extent (mean 2.0, SD 1.0). Suggestions for improvement included setting reminders to use the patient education or automating its inclusion in yearly visit depart summaries, increasing advertising, and periodically providing updates about the form, as well as having information in the EHR denoting which patients were in the study.

**Exploratory Aim 3: Between-Arm Comparisons of Clinical Outcomes**

At 6 weeks, 61% (11/18) of adolescents randomized to SOVA received mental health treatment compared with 50% (10/20) of adolescents randomized to EUC ($P=.53$), and at 12 weeks, 83% (15/18) of adolescents randomized to SOVA received mental health treatment compared with 50% (10/20) of adolescents randomized to EUC ($P=.03$), where receipt of treatment was measured by a combination of either adolescent or parent self-report and a blinded manual EHR extraction. Blinded manual EHR extraction included individuals who did not complete the 6-week measures, making it possible to examine the full sample despite their survey nonresponse. It is important to note that these were exploratory comparisons. For the most part, we found no difference in the between-arm comparisons of 6-week outcomes in an intention-to-treat analysis between those randomized to the SOVA intervention and those randomized to the EUC arm (Table 3). Some noted differences included a decrease in total stigma, increase in social support, and decrease in anxiety in the EUC group as compared with the SOVA group for adolescents, and a decrease in stigma as compared with baseline for the EUC group as compared with the SOVA group for parents. In both SOVA and EUC, 1 adolescent who at baseline did not perceive a need for services, at 6 weeks said they did need services, and there was no statistically significant difference for changes in perceived need (0.47), although on the General-Practice Users Perceived-Need Inventory scale, adolescents in EUC were more likely (8/11, 73%) compared with those in SOVA (3/14, 57%; $P=.02$) to not want help because of a preference for self-management.

As there was significant crossover between arms, as well as lack of engagement within the treatment arm, we conducted a per-protocol analysis for adolescents to see if any between-arm differences would remain. We compared those who self-reported that they accessed SOVA (8/25, 32%) at least once (including 2 in the EUC arm) with those who did not (17/25, 68%). We found no clinically or statistically significant differences, except an increase in peer functioning in the SOVA group versus EUC (mean 2.0, SD 1.3 vs mean $-0.2$, SD 2.3; $P=.02$; Table 4).
Table 3. Six-week exploratory comparison in change scores between SOVA\textsuperscript{a} and EUC\textsuperscript{b}.

| Change in scores                                      | Adolescents | Parents | | | |
|--------------------------------------------------------|-------------|---------|---|---|
|                                                        | EUC (n=11), mean (SD) | SOVA (n=14), mean (SD) | P value | EUC (n=11), mean (SD) | SOVA (n=10), mean (SD) | P value |
| Stigma                                                 |             |         |   |   |   |   |
| Personal stigma                                        | −2.3 (4.3)  | 0.2 (2.9) | .10 | 1.2 (3.9) | 2.7 (2.9) | .33 |
| Perceived stigma                                       | −3.4 (5.8)  | 0.2 (3.8) | .08 | −3.4 (4.6) | 1.4 (7.0) | .07 |
| Acceptance of antidepressant use                       | −0.6 (4.0)  | −0.6 (2.8) | 1 | 0.8 (2.8) | 0.6 (4.7) | .90 |
| Worry about antidepressant                             | −1.6 (4.8)  | 0.1 (6.0) | .45 | 0.45 (3.5) | 0.8 (8.8) | .91 |
| Barriers to adolescent seeking help from a therapist   | 1.3 (19.9)  | −6.3 (20.5) | .36 | −22.2 (10.1) | −10.2 (18.7) | .08 |
| Knowledge                                              |             |         |   |   |   |   |
| Depression knowledge                                   | 0 (4.4)     | −1.4 (2.8) | .35 | −6.0 (2.4) | −4.9 (2.7) | .34 |
| Anxiety knowledge                                      | 0.6 (4.2)   | 0.4 (2.4) | .88 | 1.6 (2.0) | 0.6 (3.0) | .36 |
| Social support                                         | 13.1 (14.2) | −10.5 (29.2) | .02 | 3.1 (12.7) | −2.5 (10.9) | .30 |
| Parent-adolescent communication quality (20-100)       | 0.9 (7.0)   | −0.7 (4.8) | .50 | 1.9 (6.0) | 0.3 (9.6) | .65 |
| Openness of communication                              | 1.7 (6.5)   | −1.0 (6.2) | .30 | −0.2 (6.5) | −0.3 (4.6) | .96 |
| Extent of communication                                | −0.8 (4.5)  | 0.3 (7.4) | .67 | 2.1 (7.3) | 0.6 (5.8) | .61 |
| Symptoms                                               |             |         |   |   |   |   |
| Depressive symptoms                                    | −3.2 (3.7)  | 0.8 (6.8) | .09 | N/A\textsuperscript{c} | N/A | N/A |
| Anxiety symptoms                                       | −4.0 (5.6)  | −0.1 (3.6) | .04 | N/A | N/A | N/A |
| Adolescent functioning                                 |             |         |   |   |   |   |
| (Parent: Columbia Scale)                               | N/A         | N/A     | N/A | −1.4 (6.2) | 0.9 (3.8) | .32 |
| General functioning                                    | 0.0 (5.8)   | −0.1 (5.0) | .95 | N/A | N/A | N/A |
| Family functioning                                     | −0.3 (2.7)  | −0.4 (3.3) | .95 | N/A | N/A | N/A |
| Peer functioning                                       | 0.3 (1.9)   | 0.6 (2.6) | .70 | N/A | N/A | N/A |
| Parent-adolescent relationship quality                 | 15.3 (4.6)  | 13.7 (4.2) | .38 | 16.6 (4.3) | 14.4 (4.7) | .28 |

\textsuperscript{a}SOVA: Supporting Our Valued Adolescents.

\textsuperscript{b}EUC: enhanced usual care.

\textsuperscript{c}N/A: not applicable.
### Table 4. Six-week per-protocol analysis, comparing change scores between adolescents accessing the SOVA\textsuperscript{a} intervention and those who did not access it (N=25).

<table>
<thead>
<tr>
<th>Change in scores</th>
<th>Did not access SOVA (n=17), mean (SD)</th>
<th>Accessed SOVA (n=8), mean (SD)</th>
<th>P value</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Stigma (total)</strong></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Personal stigma</td>
<td>−0.8 (4.4)</td>
<td>−1.1 (2.0)</td>
<td>.83</td>
</tr>
<tr>
<td>Perceived stigma</td>
<td>−1.8 (5.1)</td>
<td>−0.4 (4.9)</td>
<td>.51</td>
</tr>
<tr>
<td>Acceptance of antidepressant use</td>
<td>−1.1 (3.6)</td>
<td>0.4 (2.3)</td>
<td>.30</td>
</tr>
<tr>
<td>Worry about antidepressant</td>
<td>−1.9 (5.2)</td>
<td>2.0 (5.2)</td>
<td>.09</td>
</tr>
<tr>
<td>Barriers to adolescent seeking help from a therapist</td>
<td>−1.7 (18.6)</td>
<td>−5.7 (24.4)</td>
<td>.65</td>
</tr>
<tr>
<td><strong>Knowledge</strong></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Depression knowledge</td>
<td>−0.6 (4.0)</td>
<td>−1.1 (2.7)</td>
<td>.73</td>
</tr>
<tr>
<td>Anxiety knowledge</td>
<td>0.7 (3.7)</td>
<td>0.1 (2.2)</td>
<td>.69</td>
</tr>
<tr>
<td>Social support</td>
<td>−0.2 (28.4)</td>
<td>0.0 (22.7)</td>
<td>.99</td>
</tr>
<tr>
<td><strong>Parent-adolescent communication quality</strong></td>
<td>1.4 (5.8)</td>
<td>−2.9 (5.0)</td>
<td>.09</td>
</tr>
<tr>
<td>Openness of communication</td>
<td>0.8 (6.7)</td>
<td>−1.1 (5.9)</td>
<td>.49</td>
</tr>
<tr>
<td>Extent of communication</td>
<td>0.5 (6.0)</td>
<td>−1.8 (6.8)</td>
<td>.40</td>
</tr>
<tr>
<td><strong>Symptoms</strong></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Depressive symptoms</td>
<td>−0.7 (6.8)</td>
<td>−1.6 (3.3)</td>
<td>.71</td>
</tr>
<tr>
<td>Anxiety symptoms</td>
<td>−2.4 (5.5)</td>
<td>−0.6 (3.2)</td>
<td>.42</td>
</tr>
<tr>
<td><strong>Adolescent functioning</strong></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>General functioning</td>
<td>−0.8 (5.4)</td>
<td>1.5 (4.8)</td>
<td>.31</td>
</tr>
<tr>
<td>Family functioning</td>
<td>−0.6 (3.3)</td>
<td>0.2 (2.4)</td>
<td>.53</td>
</tr>
<tr>
<td>Peer functioning</td>
<td>−0.2 (2.3)</td>
<td>2.0 (1.3)</td>
<td>.02</td>
</tr>
<tr>
<td>Parent-adolescent relationship quality</td>
<td>0.3 (3.1)</td>
<td>−0.9 (3.0)</td>
<td>.39</td>
</tr>
</tbody>
</table>

\textsuperscript{a}SOVA: Supporting Our Valued Adolescents.

### Aim 4: Safety and Follow-up

The safety protocol was found to be adequate as there were no events indicative of safety concerns or breaches of data integrity or confidentiality. No posts were removed because of safety issues. No harm or unintended effects were noted in either group. Recruitment began in March 2018 and the last follow-up time point for the last participant was April 2020. The pilot trial was ended because of expiration in funding, ceasing in-person recruitment because of the start of the COVID-19 pandemic and the Pennsylvania Governor’s stay-at-home order, as well as because of obtaining enough data to determine the feasibility of recruitment and retention findings.

### Discussion

**Principal Findings**

The main findings of this pilot trial highlight the difficulties in conducting research with adolescents for technology-based mental health studies in the primary care setting. We met 25% of our sample size goal. The goal of 150 adolescents was based on the desire to observe spontaneous peer-peer interaction on the web and was not necessary to meet our pilot outcomes, which were to examine the feasibility of and refine recruitment and retention strategies; therefore, the study was terminated before reaching that goal. This termination was also contributed to by the prohibition of in-person recruitment during the start of the COVID-19 pandemic and budgetary constraints. We found that implementing patient education by introducing the study into the provider workflow was feasible and acceptable. This likely contributed to the ease of referral to the study, as we observed a large number of referrals (almost 500). Had everyone who had consented completed the baseline survey, we would have met 85% of our sample size goal. This led us to understand that the main challenge of this pilot study was retention to study initiation after completing consent. To increase the reach of this mental health intervention to youth, especially those whose parents may be unaware of their need for mental health referral—as parental perceived need is one of the intervention targets but may limit enrollment—we amended the study design to not require parental enrollment or permission. We found that this was detrimental to initial retention because participants enrolling without a parent were more difficult to reach and less likely to complete the baseline survey. We found that only approximately half of the participants in the intervention arm reported ever viewing the sites. Similarly, less than half of the parents reported accessing the site. Our parent stakeholder group expressed that some parents desire to use the site only when their child is symptomatic as a resource when they need information but not on a routine basis.
We found a signal for greater mental health service use at 12 weeks but not at 6 weeks. At 6 weeks, half of those randomized to EUC had accessed mental health treatment as compared with approximately 60% of those randomized to SOVA, but at 12 weeks, EUC remained at half, while 83% of those randomized to SOVA accessed treatment. Despite an approximately two-thirds survey response rate, we were able to supplement our data for mental health service use from the EHR to examine the full sample. Much of the sample had had prior mental health treatment, and so their perceived need for further treatment may have been tempered by whether they felt prior treatment was helpful. This factor may be important to measure in a future trial. This finding of greater uptake of mental health treatment is tempered as the study was not powered to examine this main outcome, the arms were not balanced especially with regard to gender minorities, and the study was limited by less than expected intervention engagement as well as some crossover. Finding this difference does suggest that SOVA warrants further study to understand its potential benefit on mental health service use in adequately powered samples. Examining outcomes at 12 weeks may be more meaningful than at 6 weeks, as even if mental health services are desired, multiple nonattitudinal barriers may influence difficulty with timely use of services, such as insurance, timing, appointment availability, and scheduling barriers. An intervention such as SOVA, which continues to be available during these difficulties, may help maintain the motivation to and perceived need to seek treatment. Although in this trial, we examined the uptake of treatment in individuals whose medical provider recommended they initiate treatment and had not been in treatment for the previous 3 months, a secondary outcome of interest in future trials would be reinitiation of treatment and continued adherence to treatment. In this pilot sample, we did not find statistically significant differences in changes in target outcomes, which were only examined at 6 weeks, for the most part, and for those we did find (ie, stigma, social support, and anxiety), they appeared to go in the opposite of the proposed hypothesized direction. It is important to note that examining differences in these clinical outcomes was preliminary and very exploratory. The differential effects in the 2 groups were likely random because of the small sample size in this pilot study and less likely because of the intervention, as when a per-protocol analysis was performed, those differences disappeared. Some differences that were seen may have had more to do with the likelihood of finding a difference based on the number of tests done and that randomization was not successful because of the small sample size. In addition, these differences disappeared in a per-protocol analysis comparing adolescents who accessed SOVA with those who did not at 6 weeks. In this analysis, there was only a small increase in peer functioning in SOVA as compared with that in EUC. Because of the small sample size and exploratory nature of the study, we did not have the power to detect differences. A lack of finding these differences may be due to a lack of intervention engagement, lack of power to detect them, or intervention crossover or that the intervention mechanism is not explained by these targets. For this study, we deemed the training procedures for safety protocols to be adequate and feasible as we were able to train multiple social work graduate students to take on this role and split its demands, including managing the website, totaling about the equivalent of 1 part-time employee per week. We did not have any safety concerns. As participants were all patients of the same clinic, providers were available to contact if, at screening, participants were noted to have high scores for depression or anxiety symptoms. There were low rates of data missingness for those who responded, the main concern being study initiation and retention after consent.

Strengths and Limitations

There are a few notable strengths of this study. First, despite its pilot nature, because we had already done a preimplementation study [39], we were able to gather further data on parts of an implementation strategy during this trial. We were not able to test the full strategy, as it would have risked crossover for participants not randomized to the intervention. Another strength is the pragmatic nature of this trial with regard to testing a technology intervention in a real-world setting, relying on clinicians and social workers to introduce the study, and maintaining adolescent autonomy in decision-making about their mental health by allowing them to autonomously enter the study with a waiver of parental permission. The same strengths of the study design contributed to consequences that resulted in limitations. Owing to its testing in a real-world setting and the main goal being treatment uptake, the timing of introducing the intervention immediately after referral to treatment is important. If delayed, understanding whether the intervention directly contributes to treatment initiation is difficult. When factoring in the busy nature of clinic flow, recruitment can be difficult. Despite this, we were able to receive almost 300 referrals, and the main limitation of this study was a reduced sample size because of the failure of those who consented to the study to initiate the baseline survey and subsequently be randomized. We found that 1 factor influencing this was the waiver of parental permission. Although waiving parental permission facilitated reaching the target population—adolescents who may not initiate mental health treatment because of lack of parental involvement, engagement, or awareness of symptoms—it limited the final sample size. Although we stratified arms based on gender to ensure that an equal number of the anticipated low number of cisgender males would be equally distributed, we had unbalanced arms with regard to gender minorities, with 6 individuals who were transgender or other >1 gender in the SOVA arm and 1 individual who was other or >1 gender in the usual care arm. During the time of the study, the clinic began a new program for gender and sexual development, and the number of gender minority individuals increased; therefore, this was not planned for in the original study design. An exploratory logistic regression with 3-month mental health treatment as the outcome when controlling for gender found a small decrease in the statistical significance found in the full sample by 0.02. This informs to stratify by all genders in future studies to ensure equal balance across arms.

Furthermore, about half of the sample recruited to the SOVA intervention reported not viewing the intervention. There was
some crossover reported between arms, but this was minimal, as only 1 participant in the control arm accessed the site more than once. We were limited in the technology used for this study to measure user engagement as individuals could view site content without logging in or blurbs about articles in an email newsletter, limiting our ability to capture their use if they never logged in. We instead relied on self-report for both reports of site use and crossover, and hence, we cannot be sure of the accuracy of site use and, therefore, intervention engagement. Throughout most of the study, participants received emails notifying them of new website content, as SMS text messaging research participants was not yet a standard communication because of privacy concerns. Toward the end of the study, as texting participants became more of a research norm, we began a protocol for increasing intervention engagement by tracking user log-ins and sending SMS text message suggestions to view articles to participants who did not log in. Future iterations will further personalize article recommendations to participants based on baseline survey data (eg, someone who lists cost as a barrier will be sent an article about the cost of mental health care). Future studies should seek opportunities for increased funding to enable the use of more sophisticated user metrics. These metrics also become more accessible to researchers with advancements in technology. However, in our initial usability study, user engagement was higher than the typical rates in similar studies [20]. We believe that the individual randomization design and not introducing participants to the intervention from the start may have also contributed to low engagement. One factor to consider in efforts to increase intervention engagement is that, although not significant, we did find that less of the EUC group (55%) completed the 6-week measures as compared with the SOVA (78%) group, suggesting that having an attention control that also has some ongoing engagement may decrease retention differences between arms. Another limitation is we did not adjust for multiple comparisons. As this was a pilot trial, analyses of comparisons were solely exploratory and, although adjusting for multiple comparisons would avoid type I error, we were more interested in not inflating type II error for the purposes of informing which measures may be the most important to examine in a future fully powered trial. In addition, currently, the SOVA intervention is only in English, and therefore, we had to exclude any non–English-speaking participants. This did not lead to any exclusion in this study, and if we find effectiveness in a fully powered trial, we will pursue language and cultural adaptations of the intervention.

Implications for Future Research

Although referrals to this pilot study were adequate, retention and engagement were lacking. For adolescents with mental health concerns, some of the same barriers to initiating mental health care, such as lack of motivation or lack of parental support, may also act as barriers to enrolling in research. For example, adolescents considering participation in HIV research may choose not to enroll because of stigma and requirements for parental consent [40]. For some sensitive issues, adolescent participation in research may not be possible without waiving parental permission [41]. During the trial, the recruitment rate actually increased after passing a waiver for parental permission and not requiring adolescents to enter the study as a dyad. This change is conceptually consistent, as adolescents who have poor communication with their parents are a SOVA target population but may be more difficult to recruit if parental permission is required. In addition, including a parental waiver more closely simulates real-world scenarios, as in almost half of the states of the United States [42] and about one-third of countries responding to a World Health Organization child policy survey [43], adolescents may provide consent for their own mental health care. We found during our study that, in fact, the research procedures were of minimal risk, which may help influence other ethics boards to approve similar waivers. On the contrary, a lack of parental enrollment may have negatively influenced retention and engagement.

The limitations of retention and engagement in this pilot trial are not necessarily a reflection of the intervention itself being difficult to engage with. Recently, we found that adolescents and young adults have been very interested in contributing content to SOVA sites [44,45], especially during the COVID-19 pandemic, during which social isolation increased in adolescents.

A different study design that does not require individual randomization would improve retention and engagement, as we would have the freedom to expose individuals to the intervention from the point of study recruitment, instead of requiring them to complete an initial lengthy survey before learning about whether they would be randomized to the intervention. Although a cluster trial design is more complex and resource intense, it would allow for clustering based on the primary care clinic as a unit. This clinic-based recruitment could have the added benefit of onboarding an entire primary care clinic with additional implementation strategies, as recommended by primary care providers participating in our preimplementation study [39]. In particular, this would include distributing materials about the intervention to all adolescents presenting to the practice, regardless of whether they enroll in the study. Viewing the intervention before enrollment may increase interest in the study and enhance engagement. Our target population included adolescents and parents who may be resistant to speaking to their primary care provider about mental health symptoms and answer a screen falsely to avoid such a conversation. Because of the study inclusion criteria necessitating referral to therapy, these adolescents may never be exposed to the intervention if there is individual randomization. Instead, in a cluster design, all adolescents and parents visiting the practice site would be provided information about SOVA. Recruitment and study initiation rates may be enhanced if all adolescents and parents know they will receive the intervention. We hypothesize that prior pilot trial recruitment would have been more successful if all knew they would receive the intervention, as during the recruitment and consent process, it was evident that they perceived the site as a potential benefit and were excited about using it but were disappointed when they knew they may not initially receive it. However, this design may limit evaluating immediate before and after changes in potential target mechanisms (ie, stigma and other barriers) if participant data are difficult to capture before the initial viewing of the site. However, we may still be able to capture a dose effect, and, importantly, we would be able to understand whether
practices in the intervention arm have improved the uptake of mental health treatment in adolescents with depression or anxiety as compared with treatment as usual.

**Conclusions**

In conclusion, in this pilot trial of a peer support website intervention for adolescents with depression or anxiety, we found lower-than-expected study enrollment after recruitment. Although study retention may be limited by not requiring parental enrollment and parental permission, the tradeoff of enrolling adolescents who may have more difficulty seeking mental health services because of a lack of parental support may enhance generalizability and reach to the target population. Therefore, future trials will continue to waive parental permission but account for expected attrition from consent to randomization. We will also plan to use more engaging methods to reach adolescents, such as SMS text messaging as opposed to email, and incorporate automatic notifications. We will use a cluster trial design to increase the initial interest in the study intervention, as this may enhance intervention engagement from the start as compared with individual randomization. In addition, we found a signal for greater uptake of mental health treatment in adolescents using SOVA, a peer support website intervention for adolescents with depression or anxiety and their parents. We determined that our safety protocols were adequate and that no adverse events occurred. This pilot study informs a larger trial in planning for attrition, pairing-down salient measures, waiving parental permission, informing a protocol for increasing website engagement, and refining parameters for an automated EHR extraction.

**Acknowledgments**

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**Conflicts of Interest**

EM receives royalties from Wolters Kluwer Inc for writing content for UpToDate not related to this work. AR serves on the scientific advisory board of Appa Health, which provided them with stock options. Their work and the work in this paper do not overlap and the author does not conduct research for them.

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A Digital Mental Health Intervention (Inuka) for Common Mental Health Disorders in Zimbabwean Adults in Response to the COVID-19 Pandemic: Feasibility and Acceptability Pilot Study

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Abstract

Background: Common mental health disorders (CMDs) are leading causes of disability globally. The ongoing COVID-19 pandemic has further exacerbated the burden of CMDs. COVID-19 containment measures, including lockdowns, have disrupted access to in-person mental health care. It is therefore imperative to explore the utility of digital mental health interventions to bridge the treatment gap. Mobile health technologies are effective tools for increasing access to treatment at a lower cost. This study explores the utility of Inuka, a chat-based app hinged on the Friendship Bench problem-solving therapy intervention. The Inuka app offers double anonymity, and clients can book or cancel a session at their convenience. Inuka services can be accessed either through a mobile app or the web.

Objective: We aimed to explore the feasibility of conducting a future clinical trial. Additionally, we evaluated the feasibility, acceptability, appropriateness, scalability, and preliminary effectiveness of Inuka.

Methods: Data were collected using concurrent mixed methods. We used a pragmatic quasieperimental design to compare the feasibility, acceptability, and preliminary clinical effectiveness of Inuka (experimental group) and WhatsApp chat-based counseling (control). Participants received 6 problem-solving therapy sessions delivered by lay counselors. A reduction in CMDs was the primary clinical outcome. The secondary outcomes were health-related quality of life (HRQoL), disability and functioning, and social support. Quantitative outcomes were analyzed using descriptive and bivariate statistics. Finally, we used administrative data and semistructured interviews to gather data on acceptability and feasibility; this was analyzed using thematic analysis.

Results: Altogether, 258 participants were screened over 6 months, with 202 assessed for eligibility, and 176 participants were included in the study (recruitment ratio of 29 participants/month). The participants’ mean age was 24.4 (SD 5.3) years, and most participants were female and had tertiary education. The mean daily smartphone usage was 8 (SD 3.5) hours. Eighty-three users signed up and completed at least one session. The average completion rate was 3 out of 4 sessions. Inuka was deemed feasible and acceptable in the local context, with connectivity challenges, app instability, expensive mobile data, and power outages cited...
as potential barriers to scale up. Generally, there was a decline in CMDs ($F_{2,73}=2.63; P=.08$), depression ($F_{2,73}=7.67; P<.001$), and anxiety ($F_{2,73}=2.95; P=.06$) and a corresponding increase in HRQoL ($F_{2,73}=7.287; P<.001$) in both groups.

**Conclusions:** Study outcomes showed that it is feasible to run a future large-scale randomized clinical trial (RCT) and lend support to the feasibility and acceptability of Inuka, including evidence of preliminary effectiveness. The app’s double anonymity and structured support were the most salient features. There is a great need for iterative app updates before scaling up. Finally, a large-scale hybrid RCT with a longer follow-up to evaluate the clinical implementation and cost-effectiveness of the app is needed.

*(JMIR Ment Health 2022;9(10):e37968) doi:10.2196/37968*

**KEYWORDS**
acceptability; COVID-19; feasibility; Friendship Bench; Inuka; pilot; task-shifting; Zimbabwe

**Introduction**

Common mental health disorders (CMDs) are leading causes of disability-adjusted life years, with more than a billion people having mental disorders globally [1,2]. The burden of CMDs is disproportionately large in low-resourced settings, with 1 in every 4 people at risk of having a CMD in a lifetime [3]. Globally, the burden of mental disorders has invariably increased due to the ongoing COVID-19 pandemic [4]. The absence of social safety nets, and the presence of poverty, food insecurity, impairment of social and occupational functioning (eg, loss of income and recreation opportunities), and uncertainty have predisposed the Zimbabwean population to poor mental health as in other low-resourced settings [5,6]. The World Bank projects a global recession after the COVID-19 pandemic [7]. The economic effects could further shrink the Zimbabwean economy, predisposing the majority of the population to greater poverty [5]. Poverty has been linked to poor mental health functioning, thus creating a vicious cycle [7]. Unfortunately, if untreated, CMDs may lead to poor daily functioning, economic losses due to lost productivity at work, risky sexual behaviors, substance misuse, relationship instability, suicidal ideation, and increased health care resource use, which can further pressure fragile health care systems [8-10].

Despite the high burden of CMDs, a vast gap in mental health care exists in low-resourced settings. The general population is unlikely to seek mental health services due to various environmental and personal factors [8,10-12]. First, the stigmatization of mental health services is a salient barrier to mental health seeking and use behaviors [10-13]. Second, the general population may not inherently recognize the need for mental health care [10,11]. For example, due to low mental health literacy, the general population may perceive CMD symptoms as normal pressure associated with adulthood and thus may not actively seek treatment [10,11]. Third, not all communities have functional mechanisms for the early screening, detection, referral, and treatment of CMDs [11]. Like other low-income countries, mental health care has not been prioritized in Zimbabwe, leading to a substantial care gap further exacerbated by COVID-19 [14]. Fourth, numerous competing health and social needs (eg, COVID-19, HIV/AIDS, and maternal and child health programs) coupled with a shortage of trained mental health professionals (eg, clinical psychologists, occupational therapists, and psychiatrists) are salient barriers to the provision of mental health services [14,15]. Considering these inhibitive factors, it is important to explore alternative ways to provide mental health services to the general population, which address public stigma and increase access at a lower cost. The Friendship Bench, a task shifting–based intervention, evolved as an innovation to reduce the mental health care gap in resource-constrained settings [14]. Task shifting entails redistributing less complicated tasks to less-qualified cadres to increase care coverage and mitigate human resource gaps [16]. For instance, in the absence of trained mental health care practitioners, the World Health Organization (WHO) recommends the assignment of lay counselors to provide mental health care services under the supervision of higher-level cadres (eg, psychiatrists) [16]. The Friendship Bench uses lay counselors who are primarily community volunteers without expert training in health care; they are trained to provide basic health promotion, including immunizations [14,15]. Trained lay counselors provide mental health services using 6 sessions of problem-solving therapy (PST). The Friendship Bench intervention is a proven evidence-based intervention found to reduce CMDs among adults attending primary health care clinics and has been adopted internationally and as a Zimbabwean national treatment/care model [14,15]. As part of efforts to scale up the intervention, the Friendship Bench is exploring the utility of multiple modal intervention delivery methods. For example, Friendship Bench uses the WhatsApp platform and telephone calls to deliver therapy sessions. Exploring alternatives to physical (in-person) psychosocial interventions is paramount, given the ongoing COVID-19 pandemic. The impending public health catastrophe requires a proactive approach to mental health service provision.

Systematic reviews have demonstrated the effectiveness of mobile- and web-based applications for treating CMDs in the general population [9,10,13,17]. Zimbabwe has recently seen an exponential increase in digital penetration. The general population has access to digital devices (eg, smartphones, tablet devices, and personal laptops) and the internet, and up to 90% of Zimbabweans own a smartphone [7]. High digital penetration is an essential predictor of the utility of digital mental health services [9-11,13,17]. Considering the potential reach of digital mental health interventions, it is vital to identify and evaluate the feasibility and scalability of mobile health (mHealth) technologies, given resource limitations in low-to-middle income countries. Inuka, a digital-based mental well-being service, is potentially low-hanging fruit for increasing mental health care coverage. The Inuka app transferred the Friendship Bench...
intervention to a digital setting to make the service more accessible and scalable [18]. Chat-based mental health care services have been found to lower barriers to seeking support from the general population and increase active/effective help-seeking behavior [12]. Like physical Friendship Bench sessions, Inuka, therapy is provided by lay counselors using PST. Unlike physical Friendship Bench sessions, in Inuka, clients can book or cancel appointments at their convenience. Further, the Inuka app requires low bandwidth, offers prospective users complete anonymity, and has been tested in Kenya, a country with an almost similar sociodemographic profile to Zimbabwe [18]. In the Kenyan pilot cohort study (N=60), participants showed significantly declined psychiatric morbidity after 4 sessions [18]. Further, most participants perceived the Inuka app to be very helpful in dealing with stressful conditions (n=38, 69%), reported that sessions met their needs (n=27, 49%), and rated the program as excellent (n=36, 66%) [18]. Although preliminary evidence is promising, there is a need to explore the multilevel factors influencing the feasibility of implementing Inuka in a different context [19]. For instance, connectivity challenges, power outages, and local perceptions of mental health interventions may affect the uptake, feasibility, and acceptability of mHealth solutions in Zimbabwe. Moreover, the Kenyan pilot study was clinic based, limiting our understanding of the implementability of the services outside primary health care settings. It is also vital to glean data on users’ experiences to inform the digital intervention’s feasibility and acceptability, using qualitative and quantitative methods. Finally, there is a great need to evaluate the effectiveness of mHealth interventions in low-resource settings using randomized clinical trials (RCTs) [20]. However, mHealth interventions are still in infancy in low-resource settings, and pilot studies are required to assess the feasibility of conducting future clinical trials. Therefore, the study sought to address the following objectives: (1) to assess the feasibility of a large-scale clinical trial by exploring the feasibility of randomization, recruitment rate, and retention rate; (2) to explore the feasibility, acceptability, appropriateness, and scalability of the Inuka intervention for providing mental health care in the Zimbabwean general population; (3) to evaluate the preliminary clinical effectiveness of the Inuka app for improving the general population’s mental health compared with the WhatsApp intervention.

Methods

Design
Concurrent mixed methods were used to simultaneously glean data on implementation-related parameters (feasibility and acceptability) and preliminary clinical effectiveness [21]. A pragmatic nonequivalent control group quasiexperimental design [22] was used, with the Inuka intervention arm being the experimental group and the WhatsApp intervention arm being the control group. In line with the pragmatic design adopted, participants were assigned to either Inuka or WhatsApp PST counseling sessions, depending on preference and bandwidth/connectivity stability. In response to physical/social distancing measures to mitigate the effects of the COVID-19 pandemic, this study aims to pilot test digital Friendship Bench interventions (Inuka and WhatsApp) in the general population under realistic conditions. We want to understand how the 2 interventions may best be implemented. The “classical/in-person” Friendship Bench intervention has demonstrated effectiveness. It was assumed that both Inuka and WhatsApp counseling would be equally effective in improving the mental health of the general population. Semistructured interviews were used to gather data on aspects of implementation.

Participants
The inclusion criteria for participation were as follows: age of 18 years or older; score of 9 or more on the Shona Symptoms Questionnaire (SSQ), a locally validated screening tool for CMDs with good psychometric properties [14]; and access to a smartphone/tablet or a laptop/desktop computer. People were excluded from the study if they were receiving specialist mental health care at the point of recruitment and had known psychiatric conditions such as major depression.

Interventions
There were 2 treatment arms. The experimental intervention consisted of the Inuka intervention, a digital chat-based mental health application [18]. The control intervention consisted of the Friendship Bench WhatsApp intervention (see Multimedia Appendix 1 for more information on the Inuka intervention). Both interventions consisted of 6 PST sessions. Session 1 involves identifying possible stressors and ranking them in the order of priority. Sessions 2 to 5 involve developing context-specific and need-driven solutions. Finally, session 6 involves reviewing the client’s progress. Interventions across both arms were delivered by nonspecialist lay counselors/peers trained to deliver PST. Lay counselors consisted of young adults aged 18 to 25 years. Sessions across both interventions were chat based. However, those allocated to the control arm also had an option of voice notes on WhatsApp. For quality assurances, trained clinical psychologists and psychiatrists supervised lay counselors from both arms to ensure fidelity to the therapy/intervention.

Procedure
We advertised the pilot study through the Friendship Bench website [23] and social media (ie, Facebook, WhatsApp, Instagram, and Twitter). Prospective participants filled out a sign-up form by entering their email address and phone number or sending a text or WhatsApp message to the Friendship Bench customer care number. All contact details were forwarded to the principal investigator (PI) to initiate contact with potential participants. Two research assistants (RAs) followed up with all prospective participants within 30 minutes of receiving an inquiry through a phone call. The RAs briefly described the study and assessed clients for eligibility. Eligible participants were then sent consent forms, and return was expected within 48 hours. The RAs followed up with nonresponders 48 hours from when consent forms were sent out. After consenting to participation, clients were given the option to choose the Inuka or WhatsApp intervention depending on their preference and the stability of the internet connection. Participants choosing WhatsApp were asked their preferred date and time for their

https://mental.jmir.org/2022/10/e37968
first session. The preferred times were relayed to the Friendship Bench customer care unit. Bookings were only finalized after cross-checking with the client.

For participants choosing Inuka, the RAs briefly explained the sign-up process and thereafter sent the client a registration link and step-by-step guide for the signing-up process. Participants could either sign-up independently or be assisted by the RAs. For Inuka, clients only enter their phone number and email address. The system creates a pseudonym to enable anonymity. The phone number is captured for follow-ups, with only the administrators accessing the client credentials. Both the client and the counselor are blinded to the other entities’ phone numbers, and communication is only done through the app. Clients can, however, send offline messages between sessions. Upon signing up, the system sends a client an email confirming the date, time, and name of the counselor; the session calendar file; and a link to download the app. Participants were encouraged to download and install the app, and sign in using their sign-up details. Inuka can either be accessed through a browser or the app. The app is currently available for Android users only; an iOS app version is under development. Upon consulting various stakeholders (clinicians, lay counselors, service users, and app developers), it was deemed essential to first develop the Android version of the Inuka app. The Android platform dominates the smartphone market in low-income countries. From the administrative back end, the PI had access to the list of all clients who had signed up. The list was shared with RAs who followed up with clients to book an appointment to collect baseline measures. Please refer to Multimedia Appendix 1 for a graphic illustration of the Inuka app. Finally, all baseline data collection was performed before the first session across the groups.

Outcomes

Future Clinical Trial Feasibility

To measure the feasibility of a future clinical trial, we collected data on the following feasibility indicators: (1) willingness to be randomized, (2) recruitment rate and source, (3) recruitment fidelity, (4) eligibility and consent rates, and (5) attrition rates.

Implementation Parameters

We used the Consolidated Framework for Implementation Research (CFIR) [24] to identify and conceptualize the implementation parameters. We assessed the feasibility, acceptability, appropriateness, adoption/uptake, and fidelity of Inuka services. Additionally, we used the mHealth App Usability Questionnaire (MAUQ) to measure lay counselors’ satisfaction with the Inuka app. The MAUQ is a psychometrically robust 20-item tool for assessing user experiences with mHealth technologies [25]. User experiences and perceptions are evaluated under 4 domains (ie, engagement/interactivity, ease of use, esthetics, and information quality). Items are scored on a 5-point Likert scale, giving scores in the range of 20 to 100, with higher scores indicating greater usability and usefulness [25]. Table 1 outlines the definitions and operationalization of implementation indicators, including the evaluation methodology.
<table>
<thead>
<tr>
<th>Domain</th>
<th>Working definition</th>
<th>Operationalization/indicators</th>
<th>Methods</th>
<th>Stage</th>
</tr>
</thead>
</table>
| Feasibility of implementation | The extent to which an innovation (Inuka) can be successfully used to provide mental health services in the Zimbabwean general population.                                                                                                                                                                                                 | ● Patients’ experiences with the Inuka platform (ie, ease of use of the platform).  
● Administrators’ and lay counselors’ experiences in rolling out the digital app. | ● Semistructured interviews with the general population, lay counselors, and administrators  
● Mobile Application Rating Scale (MAUQ) scores [25]  
● Administrative data | Postimplementation |
| Acceptability       | The extent of satisfaction with the complexity, comfort, and delivery of digital mental health care through Inuka.                                                                                                                                                                                                                                    | ● General population’s degree of comfort in receiving mental health care through Inuka.  
● The quality of the session and user satisfaction are automatically measured inside the app. After every session, users are asked to rate the session’s quality on a scale of 0 to 5 stars (commonly used in online and app settings).  
● The perceptions of lay counselors toward providing mental health services to the general population digitally.  
● The perceived complexity of digital mental health provision (Inuka) by administrators and lay counselors. | ● Semistructured interviews with the general population, lay counselors, and administrators  
● MAUQ scores [25] | Preimplementation and postimplementation |
| Appropriateness     | The perceived fit, relevance, or compatibility of digital mental services in the Zimbabwean context to address the huge burden of common mental health disorders in the Zimbabwean general population.                                                                                                                                                      | ● Is Inuka consummate with lay counselors’ roles or job expectations?  
● Is accessing mental services through Inuka appropriate given the differences in technology familiarity and access by the Zimbabwean general population. | ● Semistructured interviews with the general population  
● Semistructured interviews or focus group discussions with administrators  
● MAUQ scores [25] | Preimplementation and postimplementation |
| Fidelity            | The extent to which the Inuka intervention (ie, problem-solving approach) protocol is adhered to.                                                                                                                                                                                                                                               | ● Are the same procedures being followed in providing mental health services through Inuka?  
● Is the treatment algorithm being followed as per the protocol? | ● Semistructured interviews with lay counselors, administrators, and supervisors  
● Interviews with the general population  
● Review of session transcripts  
● Review of lay counselors’ ratings | Midimplementation and postimplementation |

**Mental Health Outcomes**

**Primary Clinical Outcomes**

A reduction in CMDs was the primary clinical outcome, and this was measured using the SSQ [14], Patient Health Questionnaire-9 (PHQ-9) [26], and Generalized Anxiety Disorder-7 scale (GAD-7) [27]. All outcome measures have been validated and used extensively in Zimbabwe. The SSQ is a binary (yes/no), 14-item, native Zimbabwean anxiety and depression screener [14]. Scores range from 0 to 14, with scores ≥9 regarded as indicating psychiatric morbidity. The PHQ-9 (9 items) and GAD-7 (7 items) are generic depression and anxiety screeners, respectively [27,28]. On both scales, respondents rate the frequency of the experience of enlisted depressive or anxiety symptoms in the previous 2 weeks on a 4-point Likert scale, ranging from “not at all” (0) to “all the time” (3) to give a cumulative score ranging from 0 to 27 and 0 to 21 for the PHQ-9 and GAD-7, respectively. PHQ-9 scores of 0-9, 10-14, and 15-27 are considered to indicate minor, moderate, and severe...
depression, respectively [26]. For GAD-7, the criteria values for low, moderate, and severe anxiety are 5, 10, and 15, respectively [27].

Secondary Clinical Outcomes
Health-related quality of life (HRQoL), disability and functioning, and social support were the secondary outcomes, and these were measured using the EuroQol-5 dimensions (EQ-5D), WHO Disability Assessment Schedule (WHODAS), and multidimensional scale of perceived social support (MSPSS), respectively. The EQ-5D is a generic self-report HRQoL outcome measure [29]. Respondents rate challenges with mobility, self-care, usual activities, pain/discomfort, and anxiety/depression on a 3-point scale. Participants also rate their health on a visual analog scale that ranges from 0 to 100, with higher scores indicating higher perceived HRQoL. Normative utility scores are available for the Zimbabwean population [29]. The WHODAS 2.0 is a brief (12 items) and extensively used generic disability and function outcome measure [30]. It consists of 6 domains (ie, cognition, mobility, self-care, socialization ability, life activities, and community participation), with higher scores indicating greater disability [30]. The MSPSS is an extensively used and psychometrically robust social support outcome measure. Social support sources are categorized as family, friends, and significant others, with 4 items per domain [31]. The scores range from 12 to 36, with higher scores indicating greater social support [32].

Sample Size
Although formal sample size calculations are not obligatory for pilot studies [33], we sought to recruit 102 participants. Based on the Friendship Bench intervention efficacy evaluation study [14], assuming a 6.7 reduction in SSQ scores after the intervention (µ0=10.5, SD 1.4 and µ1=3.8, 95% CI 3.3-4.3), the expected minimum number of cases per group was 51 at 95% CI, 90% goal power (β), and anticipated 9% loss to follow-up. Quantitative analyses were performed using SPSS (Version 25.2; IBM Corp) and Stata (Version 16; StataCorp). Implementation parameters were assessed at the cluster and individual levels using mixed methods. Acceptability and appropriateness were assessed preimplementation and postimplementation. Feasibility, adoption/uptake, and fidelity were assessed postimplementation (Table 1). Qualitative data were analyzed using an inductive thematic analysis with the CFIR as a reference frame [24].

Ethical Considerations
The study was approved by the Medical Research Council of Zimbabwe (MRCZ/A/2566). Participants were treated as autonomous agents and participated in the study voluntarily. Participants either gave written or verbal consent before participating in the study. All participants were assigned a numeric code, and data were deidentified before analysis. Only the PI and technical support staff had access to the database with identifiable information that included contact numbers and email addresses. Moreover, participants were appropriately referred for further clinical management whenever necessary. Cases reporting suicidal ideation or hallucinations were immediately referred for further evaluation and treatment by clinical psychologists and psychiatrists.

Results
Participant Flowchart
Figure 1 shows the participant flowchart, that is, the number of participants screened, enrolled, allocated to interventions, lost to follow-up, and analyzed. Altogether, 258 participants were screened over 6 months, with 202 assessed for eligibility, and 173 people who met the inclusion criteria were assigned to either the experimental arm (n=130) or the control arm (n=43), resulting in the recruitment of 29 participants per month (Figure 1). Eventually, 76 participants were assessed.
Participant Characteristics

As seen in Table 2, the mean age of the participants was 24.4 (SD 5.3) years. Most participants were female (50/76, 66%), were enrolled in or had completed tertiary education (42/76, 55%), never married (53/76, 70%), were unemployed/students (49/76, 64%), and reported financial inadequacy (33/76, 43%) and food insecurity (32/76, 42%). Moreover, most participants had not been hospitalized in the past month (65/76, 86%) and did not experience an adverse event (42/76, 55%). The mean daily smartphone usage was 8 (SD 3.5) hours. Smartphones were mainly used for social media (75/76, 99%), communication (74/76, 97%), and academic work (56/76, 74%). Overall, the groups were comparable at baseline, except for employment status ($\chi^2 = 7.80; P = .05$). There were more students in the WhatsApp group than in the Inuka group (17/31, 55% vs 11/45, 24%).
<table>
<thead>
<tr>
<th>Variable</th>
<th>Inuka group (n=45)</th>
<th>WhatsApp group (n=31)</th>
<th>Total (N=76)</th>
<th>Statistic, $\chi^2$ or t value (df)</th>
<th>$P$ value</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Gender, n (%)</strong></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Female</td>
<td>28 (62)</td>
<td>22 (71)</td>
<td>50 (66)</td>
<td>0.296$^{ab}$ (1)</td>
<td>.59</td>
</tr>
<tr>
<td>Male</td>
<td>17 (38)</td>
<td>9 (29)</td>
<td>26 (34)</td>
<td></td>
<td></td>
</tr>
<tr>
<td><strong>Age, mean (SD)</strong></td>
<td>25.2 (6.0)</td>
<td>23.2 (4.0)</td>
<td>24 (5)</td>
<td>1.629$^c$ (74)</td>
<td>.11</td>
</tr>
<tr>
<td><strong>Educational level, n (%)</strong></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Secondary</td>
<td>18 (40)</td>
<td>16 (52)</td>
<td>34 (45)</td>
<td>0.587$^{ab}$ (1)</td>
<td>.44</td>
</tr>
<tr>
<td>Tertiary</td>
<td>27 (60)</td>
<td>15 (48)</td>
<td>42 (55)</td>
<td></td>
<td></td>
</tr>
<tr>
<td><strong>Marital status, n (%)</strong></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Currently married</td>
<td>8 (18)</td>
<td>5 (16)</td>
<td>13 (17)</td>
<td>1.762$^a$ (2)</td>
<td>.41</td>
</tr>
<tr>
<td>Never married</td>
<td>33 (73)</td>
<td>20 (65)</td>
<td>53 (70)</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Other</td>
<td>4 (9)</td>
<td>6 (19)</td>
<td>10 (13)</td>
<td></td>
<td></td>
</tr>
<tr>
<td><strong>Employment status, n (%)</strong></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Formal</td>
<td>9 (20)</td>
<td>5 (16)</td>
<td>14 (18)</td>
<td>7.799$^a$ (3)</td>
<td>.05</td>
</tr>
<tr>
<td>Informal</td>
<td>9 (20)</td>
<td>4 (13)</td>
<td>13 (17)</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Student</td>
<td>11 (24)</td>
<td>17 (55)</td>
<td>28 (37)</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Unemployed</td>
<td>16 (36)</td>
<td>5 (16)</td>
<td>21 (28)</td>
<td></td>
<td></td>
</tr>
<tr>
<td><strong>Financial adequacy, n (%)</strong></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Very inadequate</td>
<td>2 (4)</td>
<td>0 (0)</td>
<td>2 (3)</td>
<td>1.646$^b$ (4)</td>
<td>.88</td>
</tr>
<tr>
<td>Inadequate</td>
<td>18 (40)</td>
<td>13 (42)</td>
<td>31 (41)</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Somewhat adequate</td>
<td>17 (38)</td>
<td>11 (36)</td>
<td>28 (37)</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Adequate</td>
<td>7 (16)</td>
<td>6 (19)</td>
<td>13 (17)</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Very adequate</td>
<td>1 (2)</td>
<td>1 (3)</td>
<td>2 (3)</td>
<td></td>
<td></td>
</tr>
<tr>
<td><strong>Food security, n (%)</strong></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Inadequate</td>
<td>3 (7)</td>
<td>5 (16)</td>
<td>8 (11)</td>
<td>3.984$^a$ (3)</td>
<td>.26</td>
</tr>
<tr>
<td>Somewhat adequate</td>
<td>13 (29)</td>
<td>11 (36)</td>
<td>24 (32)</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Adequate</td>
<td>19 (42)</td>
<td>7 (23)</td>
<td>26 (34)</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Very adequate</td>
<td>10 (22)</td>
<td>8 (26)</td>
<td>18 (24)</td>
<td></td>
<td></td>
</tr>
<tr>
<td><strong>Hospital admission, n (%)</strong></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>No</td>
<td>39 (87)</td>
<td>26 (84)</td>
<td>65 (86)</td>
<td>0.000$^{ab}$ (1)</td>
<td>.99</td>
</tr>
<tr>
<td>Yes</td>
<td>6 (13)</td>
<td>5 (16)</td>
<td>11 (15)</td>
<td></td>
<td></td>
</tr>
<tr>
<td><strong>Adverse event, n (%)</strong></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>No</td>
<td>26 (58)</td>
<td>16 (52)</td>
<td>42 (55)</td>
<td>0.088$^{ab}$ (1)</td>
<td>.77</td>
</tr>
<tr>
<td>Yes</td>
<td>19 (42)</td>
<td>15 (48)</td>
<td>34 (45)</td>
<td></td>
<td></td>
</tr>
<tr>
<td><strong>Smartphone usage in hours, mean (SD)</strong></td>
<td>8.7 (4.0)</td>
<td>8.8 (2.6)</td>
<td>8.8 (3.5)</td>
<td>$-0.130^c$ (74)</td>
<td>.90</td>
</tr>
<tr>
<td><strong>Main smartphone usage function, n (%)</strong></td>
<td></td>
<td></td>
<td></td>
<td>1.027$^a$ (3)</td>
<td>.80</td>
</tr>
</tbody>
</table>

Note: $a$, $b$, and $c$ indicate statistical significance at different levels.
Inuka Session Analysis

Table 3 summarizes the number of completed sessions, cancellation rate, and reasons for incomplete sessions. Eighty-three users signed up and completed at least one session. The average completion rate was 3 sessions per participant. Among the scheduled sessions, the nonattendance proportions for participants and lay counselors were 22.4% (95/424) and 5.9% (25/424), respectively, and 9.2% (39/424) of sessions were cancelled.

<table>
<thead>
<tr>
<th>Session status</th>
<th>Value (N=424), n (%)</th>
</tr>
</thead>
<tbody>
<tr>
<td>The user did not show up</td>
<td>95 (22.4)</td>
</tr>
<tr>
<td>Session completed</td>
<td>240 (56.6)</td>
</tr>
<tr>
<td>The lay counselor did not show up</td>
<td>25 (5.9)</td>
</tr>
<tr>
<td>Session cancelled</td>
<td>39 (9.2)</td>
</tr>
<tr>
<td>No one showed up for the session</td>
<td>25 (5.9)</td>
</tr>
</tbody>
</table>

Qualitative Implementation Outcomes

Below are the key findings from the qualitative analysis of the implementation outcomes. The subthemes and additional vivid verbatim quotes are presented in Multimedia Appendix 2.

Acceptability

Both users and lay counselors revealed that Inuka was an acceptable model for mental health provision. The ability to access mental health care remotely was the most salient feature. Remote access was highly valued as it enabled access to mental health care during the COVID-19 total lockdowns, with a lay counselor saying the following:

*In the wake of the COVID-19 restrictions; the Inuka app makes it very easy to connect with clients since we are not able to conduct physical sessions.* [Counselor #2]

Moreover, the double anonymity offered by the Inuka app and data security were viewed as vital features. Anonymity increased accessibility to mental health care services and increased patients’ ability to open up to their therapists. One patient made the following statement:

*...it is enjoyable and helpful at once…the hiding of identity part is brilliant and encouraging…* [Patient #7]

Feasibility

Users and lay counselors pointed out that Inuka could be successfully used to provide mental health services in Zimbabwe. One patient commented as follows:

*The application is very easy to use…* [Patient #1]

A lay counselor made the following statement:

*It was very easy to use the app… It took me three days to learn how to use the app.* [Counselor #5]

However, the app users raised concerns about the app’s stability, which affected usability. Challenges in connectivity were reported as a potential impediment to digital mental health care services in the Zimbabwean context. One lay counselor made the following statement:

*At times, it is difficult to complete sessions due to connectivity challenges…*

Connectivity challenges negatively affected some of the clients’ experiences. Further, the app’s responsiveness and stability were also seen as areas of improvement. Technical glitches were prevalent, and these negatively affected therapy progression. Patients said the following:

*My counselor’s network was bad…she was late replying always, and I ended up losing focus…* [Patient #2]

*The app was laggy and disconnected frequently…* [Patient #7]

Appropriateness

Lay counselors expressed that the Inuka app was congruent with their roles or job expectations, with the app offering a structured way of delivering services. Clients expressed the ability to connect or form a therapeutic alliance with their counselors over the digital sessions. One patient made the following statement:

*Yeah, it was great. I felt like I was talking to a real friend…* [Patient #5]

Adoption/Uptake

Both administrators and lay counselors concurred that Inuka could be integrated within the Friendship Bench to complement physical sessions. The ubiquity of digital innovations was viewed as a low-hanging fruit to increase mental health coverage in low-resource settings. One lay counselor made the following statement:

*…digital mental health innovations are the future…we definitely need to embrace changes in times…Inuka offers that…* [Counselor #7]

However, technical glitches, usability (eg, navigation), and connectivity challenges were viewed as potential barriers to integrating Inuka into routine care. One lay counselor revealed...
challenges in navigation that may negatively affect user experience:

… it was slow in that I struggle to navigate from the action card to the actual chat platform … it took a bit time than it should… [Counselor #5]

**Fidelity**

The lead psychologist’s audit checks revealed that lay counselors adhered to the PST protocol. The structured PST steps on the app made it easier for lay counselors to follow through with the sessions with fidelity. A lay counselor made the following statement:

There is no way you can forget all the necessary PST steps as the information is all included in the app… [Counselor #4]

**Inuka Usability**

**MAUQ Outcomes**

Table 4 shows lay counselors’ usability ratings of Inuka regarding ease of use, esthetics, and usefulness. The lay counselors assigned the highest ratings for ease of use and the lowest ratings for satisfaction and esthetics. The mean MAUQ score was 78.5 (SD 13.2), denoting high perceived usability. The frequencies of responses on the MAUQ are presented in Multimedia Appendix 3.

### Table 4. Lay counselors’ mHealth App Usability Questionnaire scores (N=8).

<table>
<thead>
<tr>
<th>mHealth App Usability Questionnaire (MAUQ) variable</th>
<th>Mean score (SD)</th>
<th>Median score (Q1-Q3)</th>
<th>Score range (min-max)</th>
</tr>
</thead>
<tbody>
<tr>
<td>Ease of use and satisfaction (40 points)</td>
<td>27.5 (6.2)</td>
<td>29.0 (24.0-31.5)</td>
<td>19.0 (16-35)</td>
</tr>
<tr>
<td>System information arrangement (30 points)</td>
<td>25.1 (3.4)</td>
<td>24.0 (24.0-25.0)</td>
<td>11.0 (22-33)</td>
</tr>
<tr>
<td>Usefulness (35 points)</td>
<td>25.9 (5.1)</td>
<td>27.0 (22.5-29.0)</td>
<td>16.0 (17-33)</td>
</tr>
<tr>
<td>MAUQ total score (105 points)</td>
<td>78.5 (13.2)</td>
<td>80.5 (70.0-83.5)</td>
<td>42.0 (59-101)</td>
</tr>
</tbody>
</table>

**In-App Ratings**

Participants were satisfied with the Inuka app. The mean app and session ratings were 4.2 (SD 1.2) and 4.5 (SD 1.1), respectively. The descriptive statistics are displayed in Table 5.

### Table 5. Clients’ in-app ratings (N=83).

<table>
<thead>
<tr>
<th>Rating</th>
<th>Mean value (SD)</th>
<th>Range (min-max)</th>
<th>Median value (Q1-Q3)</th>
</tr>
</thead>
<tbody>
<tr>
<td>App rating</td>
<td>4.2 (1.2)</td>
<td>4 (1-5)</td>
<td>5 (3-5)</td>
</tr>
<tr>
<td>Session rating</td>
<td>4.5 (1.1)</td>
<td>4 (1-5)</td>
<td>5 (4-5)</td>
</tr>
</tbody>
</table>

**Mental Health Outcomes**

Table 6 compares the mental health outcomes of the 2 groups at baseline and follow-up. The table shows changes in depression, anxiety, disability and functioning, social support, and HRQoL over the follow-up period. Both groups were comparable at baseline, except for depression scores. PHQ-9 scores were higher in the WhatsApp group than in the Inuka group ($t_{74} = 2.725; P=.008$). Generally, there were declines in depression, anxiety, and disability and functioning, and corresponding increases in social support and HRQoL in both groups (Table 6). A 1-way ANOVA was performed to test for changes in the mean PHQ-9 scores at baseline and follow-up. It yielded statistically significant differences between the 2 groups ($F_{2,73}=7.67; P<.001$), with the WhatsApp group exhibiting a great decline in depression scores. A 1-way ANOVA was also performed to test for changes in the mean EQ-5D visual analog scale scores at baseline and follow-up. It yielded a statistically significant difference between the 2 groups ($F_{2,73}=7.287; P=.001$), with the Inuka group exhibiting great gains in HRQoL scores.
Table 6. Mental health outcomes (N=76).

<table>
<thead>
<tr>
<th>Construct-outcome measure</th>
<th>Baseline</th>
<th>WhatsApp</th>
<th>t (df)</th>
<th>P value</th>
<th>Follow-up</th>
<th>WhatsApp</th>
<th>Between-group comparisons</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>Inuka group (n=45), mean (SD)</td>
<td>WhatsApp group (n=31), mean (SD)</td>
<td></td>
<td></td>
<td>Inuka group (n=45), mean (SD)</td>
<td>WhatsApp group (n=31), mean (SD)</td>
<td></td>
</tr>
<tr>
<td>Common mental disorders (Shona Symptoms Questionnaire)</td>
<td>8.0 (2.6)</td>
<td>8.1 (2.0)</td>
<td>10.116 (74)</td>
<td>.91</td>
<td>5.4 (2.1)</td>
<td>6.48 (1.6)</td>
<td>2.63 (2,73)</td>
</tr>
<tr>
<td>Depression (Patient Health Questionnaire-9)</td>
<td>10.4 (5.5)</td>
<td>13.2 (2.3)</td>
<td>-2.725 (74)</td>
<td>.008</td>
<td>6.9 (4.0)</td>
<td>9.7 (2.8)</td>
<td>7.67 (2,73)</td>
</tr>
<tr>
<td>Anxiety (Generalized Anxiety Disorder-7)</td>
<td>10.5 (5.8)</td>
<td>12.1 (2.7)</td>
<td>-1.630 (74)</td>
<td>.15</td>
<td>7.2 (4.4)</td>
<td>9.1 (2.7)</td>
<td>2.95 (2,73)</td>
</tr>
<tr>
<td>Disability and functioning (WHO Disability Assessment Schedule)</td>
<td>23.1 (9.0)</td>
<td>22.1 (5.4)</td>
<td>-1.766 (74)</td>
<td>.08</td>
<td>18.4 (5.1)</td>
<td>17.8 (2.1)</td>
<td>0.273 (2,73)</td>
</tr>
<tr>
<td>Social support (multidimensional scale of perceived social support)</td>
<td>25.9 (5.2)</td>
<td>27.7 (3.1)</td>
<td>-1.766 (74)</td>
<td>.08</td>
<td>28.2 (4.5)</td>
<td>28.4 (3.3)</td>
<td>1.545 (2,73)</td>
</tr>
<tr>
<td>HRQoL &lt;sup&gt;a&lt;/sup&gt; (EQ-5D utility score)</td>
<td>0.807 (0.139)</td>
<td>0.745 (1.69)</td>
<td>1.735 (74)</td>
<td>.09</td>
<td>0.859 (0.124)</td>
<td>0.850 (0.077)</td>
<td>1.49 (2,73)</td>
</tr>
<tr>
<td>HRQoL &lt;sup&gt;b&lt;/sup&gt; (EQ-5D visual analog scale score)</td>
<td>62.1 (20.2)</td>
<td>58.6 (12.5)</td>
<td>0.870 (74)</td>
<td>.39</td>
<td>73.2 (11.5)</td>
<td>63.6 (10.4)</td>
<td>7.287 (2,73)</td>
</tr>
</tbody>
</table>

<sup>a</sup>WHO: World Health Organization.  
<sup>b</sup>HRQoL: health-related quality of life.  
<sup>c</sup>EQ-5D: EuroQol-5 dimensions.

Data Dissemination
We will communicate the study findings to the health care professionals and relevant groups associated with the study through policy briefs, and oral and conference presentations. As for the participants, we will summarize the study findings in simplified language, and information will be disseminated using leaflets with summarized findings.

Discussion
General Findings
This study used a pragmatic nonequivalent control group quasi-experimental design to explore the feasibility of running a future RCT. The study also examined the feasibility, acceptability, and preliminary clinical effectiveness of Inuka compared with the Friendship Bench intervention delivered via WhatsApp. Overall, study outcomes showed that it is feasible to run a future large-scale RCT and lend support to the feasibility and acceptability of Inuka, including evidence of preliminary effectiveness. However, connectivity and usability challenges are potential impediments to the scale-up of Inuka.

Feasibility of a Future Clinical Trial
An optimal recruitment rate demonstrated the feasibility of a future RCT. We screened 258 participants over 6 months (43 participants per month). The recruitment rate is comparable to that in an almost similar local study [34]. A pilot trial exploring the feasibility and acceptability of a task-shifted PST intervention to improve adherence in HIV care in Harare, Zimbabwe, yielded a recruitment rate of 27 participants per month [34]. The high recruitment rate may be attributable to the increased awareness and acceptability of mHealth interventions in the study setting [35-37]. The ongoing COVID-19 pandemic has brought the importance of mental health to the forefront [38]. COVID-19 containment measures, such as lockdowns, have resulted in an exponential increase in mental health issues; hence, there is an impetus to increase service coverage [38,39]. Another possible reason for the increased uptake could be the campaign of the Zimbabwean Ministry of Health and Child Care and the WHO to increase the awareness and coverage of mental health services in Zimbabwe [40].

The high recruitment rate could be credited to our multimodal dissemination strategy. We publicized the pilot study through social media, the Friendship Bench website [23], and radio channels. The study sensitization was engrafted in the Friendship Bench’s broader community engagement strategy to increase awareness of the mental health effects of the COVID-19 pandemic, including signposting clients to care [35]. The COVID-19 pandemic has led to an exponential increase in social media usage, and this coupled with high mobile penetration [37,39] increased our social media reach.

We had initially planned to randomize clients to interventions; however, this was impractical. Most clients meeting the inclusion criteria preferred Inuka (n=130) to WhatsApp (n=43). The double anonymity offered by the app was the major pull factor, and this is consistent with other studies [13]. Anonymity decreases stigmatization, which enhances the uptake of mental health services.

<https://mental.jmir.org/2022/10/e37968>
health care services [13,41]. Unfortunately, there was a high loss to follow-up in the Inuka group. Around 36.1% of clients in the Inuka group did not receive the allocated intervention, while this rate was 7.0% in the WhatsApp group. Connectivity challenges were cited as the main barriers to accessing the Inuka intervention. Poor connectivity and high data costs are salient barriers to the scale up of mHealth innovations in low-resource settings [36,37]. There is a need to iteratively improve the Inuka platform to a data-lite version. Methodologically, future RCTs should consider a large sample and block randomization enrollment, with 5 participants randomized to the Inuka group for every participant assigned to the control group. Moreover, consideration may be made to compare Inuka to the in-person Friendship Bench intervention. This was impossible owing to the ongoing COVID-19 pandemic. Overall, the loss to follow-up for both groups was 25.3%, which is comparable to a similar study evaluating the feasibility of using lay counselors for improving HIV care adherence [34]. Loss to follow-up is inevitable; however, we employed several retention strategies, including texting reminders and encouraging clients to activate in-app reminders. The Inuka app sends reminders to both lay counselors and clients an hour and 30 minutes before the session. Moreover, upon signing up, the system sends an automated confirmatory email with a calendar file that can be added to the client’s digital calendar. However, clients rarely used this feature, necessitating multiple retention strategies such as reminder text messages and phone calls. Taken together, this pilot study shows the feasibility of a future trial. However, there need to be considerations for the allocation mechanism and efforts to increase adherence to scheduled sessions.

Feasibility and Acceptability of Inuka
This pilot study also demonstrated the feasibility and acceptability of implementing Inuka, a digital mental health intervention in Zimbabwe, a low-resource country. The ongoing COVID-19 pandemic has increased the utility of digital mental health interventions [39]. To the best of our knowledge, this is the first study to explore the utility of digital mental health solutions in Zimbabwe and one of the few studies in Africa [18,36,39]. Digital mental health solutions can alleviate access barriers, including destigmatizing access to mental health care and offering convenience compared with physical sessions [12,42]. For example, the double anonymity offered by Inuka was highly valued by both participants and lay counselors. However, connectivity and usability challenges are potential impediments to the feasibility of mHealth interventions in low-income settings [42]. The beta version used during the pilot required a much more stable internet connection than WhatsApp. Internet speeds in Zimbabwe depend much on geographical location. For example, connection speeds are faster and more stable in low-density areas than in high-density areas, with rural areas having poorer connectivity than urban areas [40]. Such disparity affects the feasibility of an equitable roll out of mHealth interventions in low-resource settings, necessitating the exploration of reasonable alternatives. During the early phases of the study, we received several complaints from both clients and lay counselors about the app’s connectivity and stability. The developers reconfigured the app by changing to an Angular framework that is data lite and is compatible with unreliable internet speeds in low-resource settings such as Zimbabwe. Moreover, users suggested that offline access to some key features (eg, chat user interface), voice calls/messages, and push notifications of new messages could improve the utility of Inuka further. The pilot phase indicated a stern need to elicit constant feedback and troubleshooting to optimize mHealth service delivery [42,43].

Despite the predictable challenges with mHealth technologies, both lay counselors and clients were highly satisfied with the Inuka app. The satisfaction rate is comparable to that in other studies and is vital for enhancing adherence and improving treatment effectiveness and efficiency [9,10,13,17]. As in other settings [13], our preliminary outcomes suggest that Inuka can offer PST sessions with increased fidelity as it offers lay counselors essential reminders of all critical steps. Supervisors consisting of experienced clinical psychologists and psychiatrists could remotely access the session transcripts. The ability to remotely access transcripts is time-saving, increases user satisfaction and quality control, and is a salient feature of mHealth technologies compared with in-person sessions [13]. Moreover, the Inuka platform enables real-time tracking of session attendance and changes in client well-being scores, and enables clients to submit anonymized feedback on the quality of the service received. These salient features collectively enhance quality control, including strengthening the clinical supervision process, which is essential for optimal treatment outcomes.

Preliminary Clinical Effectiveness
Although our study was not powered to demonstrate clinical effectiveness, study outcomes provided evidence of preliminary effectiveness. Participants showed improvements in anxiety and depression, and increased functioning and HRQoL. Systematic reviews have demonstrated that mHealth apps are clinically effective as face-to-face therapies [13,41]. Inuka can be an alternative or complimentary delivery model to the original in-person Friendship Bench intervention to improve mental health outcomes due to the relative advantage of enabling greater access to care. Across both arms, lay counselors provided counseling, which is a more sustainable care provision in low-resource settings that lack human resources and capital investment in mental health care [14]. However, the lack of in-person contact between a client and coach is a potential drawback for therapeutic alliance in mHealth interventions [44]. There is a greater need to explore ways to optimize client experiences to increase the utility and engagement of mHealth technologies [13,41]. Optimization of mHealth technologies is crucial in low-income countries where mHealth technologies could help close the sizeable mental health care gap [12].

Limitations and Strengths
Several methodological limitations warrant a cautious interpretation of the findings. First, participants were conveniently assigned to intervention groups, which may have introduced selection bias. Randomization was impractical given the differences in smartphones and high-speed stable internet access among participants. Second, there was a considerable loss to follow-up in the Inuka intervention arm. Network changes, power outages, and forgetting were the primary reasons...
for nonattendance. Beyond the pilot study, the Inuka team has iteratively reconfigured the app to a data-lite Angular framework, including WhatsApp integration. The iterations will increase coverage and mitigate connectivity challenges. The new app requires rigorous testing before scaling up. Moreover, future studies should explore the effectiveness of implementation strategies (eg, text reminders) to enhance adherence to scheduled sessions. A strength of this study was that lay counselors successfully implemented the intervention. Task-shifting is a cost-effective mental health care service delivery model [14].

Moreover, the Inuka app enables full access to session transcripts for fidelity assessment, and all interventionists highly adhered to the PST steps.

**Conclusion**

The findings of our study suggest that the Inuka intervention is feasible and acceptable in the Zimbabwean context. The high perceived ease of use and satisfaction by clients and lay counselors, the comparable level of uptake of the Inuka intervention when compared with the in-person Friendship Bench intervention, the positive perceptions around the use of technology in mental health care, and the desirability of the anonymity provided by the intervention/app increase the app’s utility. Our findings also provide preliminary evidence of the clinical effectiveness of the Inuka intervention. However, significant barriers to implementation were identified, primarily concerning internet connectivity and mobile app stability. There is a need for iterative app upgrades to increase usability, which will, in turn, improve the scaling up of the mHealth solution. The Friendship Bench and other clinicians should consider using mHealth solutions, such as Inuka, to complement in-person therapies to close the mental health care gap in low-resource settings. Future research should use our findings to optimize the intervention and investigate the clinical implementation and cost-effectiveness of the Inuka intervention using a hybrid RCT design.

**Acknowledgments**

This work was supported by the Achmea Foundation.

**Conflicts of Interest**

None declared.

Multimedia Appendix 1
Description of the Inuka app.
[PPTX File, 1473 KB - mental_v9i10e37968_app1.pptx]

Multimedia Appendix 2
Qualitative analysis of implementation outcomes.
[DOCX File, 20 KB - mental_v9i10e37968_app2.docx]

Multimedia Appendix 3
Mobile App Rating Scale responses.
[DOCX File, 22 KB - mental_v9i10e37968_app3.docx]

**References**


Abbreviations

CFIR: Consolidated Framework for Implementation Research
CMD: common mental health disorder
EQ-5D: EuroQol-5 dimensions
GAD-7: Generalized Anxiety Disorder-7
HRQoL: health-related quality of life
MAUQ: mHealth App Usability Questionnaire
mHealth: mobile health
MSPSS: multidimensional scale of perceived social support
PHQ-9: Patient Health Questionnaire-9
A Digital Mental Health Intervention (Inuka) for Common Mental Health Disorders in Zimbabwean Adults in Response to the COVID-19 Pandemic: Feasibility and Acceptability Pilot Study


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Motor Resonance During Action Observation and Its Relevance to Virtual Clinical Consultations: Observational Study Using Transcranial Magnetic Stimulation

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Abstract

Background: Virtual clinical interactions have increased tremendously since the onset of the COVID-19 pandemic. While they certainly have their advantages, there also exist potential limitations, for example, in establishing a therapeutic alliance, discussing complex clinical scenarios, etc. This may be due to possible disruptions in the accurate activation of the human mirror neuron system (MNS), a posited physiological template for effective social communication.

Objective: This study aimed to compare motor resonance, a putative marker of MNS activity, estimated using transcranial magnetic stimulation (TMS) elicited while viewing virtual (video-based) and actual or real (enacted by a person) actions in healthy individuals. We hypothesized that motor resonance will be greater during real compared to virtual action observation.

Methods: We compared motor resonance or motor-evoked potential (MEP) facilitation during the observation of virtual (presented via videos) and real (enacted in person) actions, relative to static image observation in healthy individuals using TMS. The MEP recordings were obtained by 2 single-pulse (neuronal membrane excitability–driven) TMS paradigms of different intensities and 2 paired-pulse (cortical gamma-aminobutyric acid-interneuron–driven) TMS paradigms.

Results: This study comprised 64 participants. Using the repeated measures ANOVA, we observed a significant time effect for MEP facilitation from static to virtual and real observation states when recorded using 3 of the 4 TMS paradigms. Post hoc pairwise comparisons with Benjamini-Hochberg false discovery rate correction revealed significant MEP facilitation in both virtual and real observation states relative to static image observation; however, we also observed a significant time effect between the 2 action observation states (real > virtual) with 2 of the 4 TMS paradigms.

Conclusions: Our results indicate that visual cues expressed via both virtual (video) or real (in person) modes elicit physiological responses within the putative MNS, but this effect is more pronounced for actions presented in person. This has relevance to the appropriate implementation of digital health solutions, especially those pertaining to mental health.

(JMIR Ment Health 2022;9(10):e40652) doi:10.2196/40652

KEYWORDS

mirror neuron activity; virtual interactions; digital psychiatry; telepsychiatry; virtual mental health interventions; motor resonance

Introduction

With the emergence of the COVID-19 pandemic, and the communication challenges in clinical scenarios thereof [1], we have witnessed an increasing worldwide reliance on digital media that support virtual clinical interactions [2]. This increase in virtual modes of communication has become ubiquitous, traversing many other spheres of daily living like work and education [3]. While there are definite advantages to using...
virtual communication tools in clinical settings [4], potential limitations do exist. Emerging research has identified challenges in establishing a therapeutic alliance in psychotherapy delivered via face-to-face videoconferencing modes [5]. Such challenges can potentially stem from an inaccurate perception and expression of thoughts and emotions while using virtual communication tools, which have been attributed to disruptions in the human mirror neuron system (MNS) during virtual or digital communications [6-8]. However, few studies have empirically examined the differences in putative MNS activity between virtual and real action observation scenarios. Activity within the human MNS can directly be measured only via intracranial depth electrodes [9], which comes with pragmatic challenges. Examining changes in cortical physiology to observe actions using alternative methods like transcranial magnetic stimulation (TMS), electroencephalography, functional neuroimaging, and others have therefore been more commonly used as indirect measures of putative MNS activity in humans [10].

Methods

Experiment

We present results from a TMS experiment in healthy volunteers that probed motor resonance or motor-evoked potential (MEP) facilitation during action observation relative to rest states, which is an indirect measurement of MNS activity in humans [11-14]. While there are no studies that definitively examine if motor resonance does indeed capture MNS activity, this method is one of the investigational approaches recommended for the study of possible MNS activity under the social processes of the US National Institute of Mental Health’s Research Domain Criteria [15]. Specifically, we compared MEP facilitation during the observation of virtual (presented via videos) and real (enacted in person) actions, relative to static image observation. The MEP recordings were obtained by 2 single-pulse (neuronal membrane excitability–driven) TMS paradigms of different intensities and 2 paired-pulse (cortical gamma-aminobutyric acid [GABA]-interneuron–driven) TMS paradigms [13,16]. We hypothesized that MEP facilitation will be greater during real compared to virtual action observation when elicited using all 4 TMS paradigms.

The data were obtained from 2 studies comparing motor resonance between patients with schizophrenia [17] or bipolar disorder [18] and healthy individuals. Data from only healthy individuals were used in this study. All participants provided written informed consent. Participants recruited as healthy individuals were screened for any current or past psychiatric morbidity using the Mini International Neuropsychiatric Interview screening checklist [19].

The TMS experiment was performed using a MagPro R30 system with MagOption (MagVenture); electromyography was obtained using a single-channel MEP monitor device mounted on the TMS device, and this data was analyzed using Signal-4 Software (Cambridge Electronic Devices). After localizing the motor hand area in the left hemisphere, we determined stimulus intensities to elicit 50-μV (resting motor threshold [RMT]) and 1-mV (SI_{1mV}) amplitudes of MEP in at least 6 out of 10 trials. The mean (SD) for RMT and SI_{1mV} were 36.6 (SD 6.7) mV and 48.1 (SD 10.2) mV, respectively. Thereafter, we administered 10 pulses each of the 120% RMT, SI_{1mV}, and short- and long-interval cortical inhibition (SICI and LICI, respectively) paradigms over the left motor cortex in a pseudorandom sequence at 5-second intervals while obtaining MEP recordings from the right first dorsal interosseous muscle. These recordings were obtained as the participants observed 3 states, presented in a random order across participants: (1) a static image of a hand and a lock and key, (2) a video of locking and unlocking actions with a key held in the right hand (virtual observation), and (3) the same action enacted by a volunteer (real observation). While SICI was measured at interstimulus intervals of 3 milliseconds between the subthreshold (80% RMT) and suprathreshold stimuli (SI_{1mV}), LICI was measured at 100 milliseconds between 2 suprathreshold stimuli (SI_{1mV}). SICI and LICI were expressed as a percentage of the ratio between the conditioned MEPs and the nonconditioned MEPs with SI_{1mV}. MEP recordings with 120% RMT and SI_{1mV} were expressed in millivolts. In order to evaluate changes in MEP across the 3 experimental observation states (static, virtual, and real action observation), we performed a 1-way (within-subjects) repeated measures ANOVA. The omnibus tests for each TMS paradigm were 2-tailed, and results were regarded as significant at an α probability level (P value) of <.05. In addition, we performed post hoc pairwise comparisons with Benjamini-Hochberg false discovery rate correction to understand the statistical significance of MEP facilitation between pairs of experimental observation states.

Ethics Approval

The National Institute of Mental Health and Neurosciences ethics committee approved the study protocols of the 2 studies [17,18] from which we derived the data (NIMHANS/71ST IEC/2010 and NIMH/DO/IEC (BEH.Sc.DIV)/(2018).

Results

This study comprised 64 participants (mean age 29.5, SD 8.5 years; females: n=31, 48%, males: n=33, 52%; mean years of education 13, SD 4.1 years).

The 1-way repeated measures ANOVA (Table 1) revealed a significant time effect for MEP facilitation from static to virtual and real observation states when recorded using the 120% RMT, SI_{1mV}, and SICI paradigms, but not with LICI.

Post hoc pairwise comparisons with Benjamini-Hochberg false discovery rate correction revealed significant MEP facilitation in both virtual (120% RMT and SI_{1mV}) and real (120% RMT, SI_{1mV}, and SICI) observation states relative to static image observation (Figure 1); moreover, there was also a significant time effect between the 2 observation states (real > virtual) for the SI_{1mV} and SICI paradigms (Figure 1).
Table 1. Motor-evoked potentials (in millivolts) with single- and paired-pulse stimulation paradigms during static and action observation experimental states.

<table>
<thead>
<tr>
<th>TMS(^a) paradigm and observation states</th>
<th>Mean (SD)</th>
<th>(F (df)^b)</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>SI(_{1mV})^c (mV)</strong></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Static</td>
<td>0.82 (0.26)</td>
<td></td>
</tr>
<tr>
<td>Virtual action observation</td>
<td>0.87 (0.24)</td>
<td></td>
</tr>
<tr>
<td>Real action observation</td>
<td>0.92 (0.24)</td>
<td></td>
</tr>
<tr>
<td><strong>120% RMT(^e) (mV)</strong></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Static</td>
<td>0.68 (0.31)</td>
<td></td>
</tr>
<tr>
<td>Virtual action observation</td>
<td>0.76 (0.29)</td>
<td></td>
</tr>
<tr>
<td>Real action observation</td>
<td>0.77 (0.32)</td>
<td></td>
</tr>
<tr>
<td><strong>SICI(^f,g) (%)</strong></td>
<td>4.3 (2, 102)(^d)</td>
<td></td>
</tr>
<tr>
<td>Static</td>
<td>69.9 (28.4)</td>
<td></td>
</tr>
<tr>
<td>Virtual action observation</td>
<td>73.2 (32.7)</td>
<td></td>
</tr>
<tr>
<td>Real action observation</td>
<td>79.7 (35.8)</td>
<td></td>
</tr>
<tr>
<td><strong>LICI(^f,h) (%)</strong></td>
<td>0.35 (2, 126)</td>
<td></td>
</tr>
<tr>
<td>Static</td>
<td>42.6 (39.4)</td>
<td></td>
</tr>
<tr>
<td>Virtual action observation</td>
<td>44.2 (43.7)</td>
<td></td>
</tr>
<tr>
<td>Real action observation</td>
<td>42 (43.7)</td>
<td></td>
</tr>
</tbody>
</table>

\(^a\)TMS: transcranial magnetic stimulation.
\(^b\)F statistic represents the time effect from a 1-way (within-subjects) repeated measures ANOVA.
\(^c\)SI\(_{1mV}\): stimulus intensity to elicit 1 mV motor-evoked potential (MEP).
\(^d\)\(P<.05\).
\(^e\)RMT: resting motor threshold.
\(^f\)SICI and LICI were expressed as a percentage of the ratio between the conditioned and nonconditioned MEP with a stimulus intensity of SI\(_{1mV}\): that is, (conditioned MEP/nonconditioned MEP) \times 100.
\(^g\)SICI: short-interval cortical inhibition.
\(^h\)LICI: long-interval cortical inhibition.

Figure 1. Motor evoked potentials during static, virtual, and real action observation conditions. Note: the data represent means and standard errors of the mean (error bars); \(P\) values for pair-wise comparisons (at the top of the plots) were obtained following post hoc Benjamini-Hochberg false discovery rate correction. LICI: long-interval cortical inhibition; MEP: motor-evoked potential; RMANOVA: repeated measures ANOVA; RMT: resting motor threshold; SI\(_{1mV}\): stimulus intensity to elicit 1 mV MEP; SICI: short-interval cortical inhibition.
Discussion

We observed motor resonance as evidenced by a significant time effect for MEP facilitation in both action observation states relative to static image observation using 3 out of 4 TMS paradigms. Even though MEP facilitation was observed in both real and virtual actions, the magnitude of this facilitation was significantly greater for real actions in 2 (SI\textsubscript{AUC} and SICI) of the 3 paradigms. Together, these findings indicate that putative MNS activity was observed in response to both virtual and real action observation stimuli, but more so with the real action stimuli. It is perhaps reassuring, especially from a clinical scenario, that actions observed through virtual modes of communication elicit similar physiological responses as real enacted actions. This might partly explain how the quality of doctor-patient communication is broadly similar between video-based and face-to-face consultations [4,20]. However, virtual clinical encounters do demand more explicit forms of verbal communication [21] along with sufficient use of nonverbal gestures [22] than face-to-face consultations to ensure sufficient social information sharing. Our findings that motor resonance was greater in real (than virtual) actions may partly explain such limitations of video-based consultations and encourage the use of these technologies in less complex or less sensitive clinical situations and where there is already a trustful doctor-patient relationship in place [23].

Important caveats do exist in the interpretation of these results. We did not measure social information processing in real time as subjects observed actions. Further, the time effect was not significant for LICI; a similar lack of MEP facilitation and therefore motor resonance was noted with the LICI paradigm in our earlier study [17]. This might partly be due to the more robust inhibition of MEP observed in the GABA\textsubscript{A} (metabotropic)-mediated LICI as opposed to the less pronounced inhibition of MEP in the GABA\textsubscript{A} (ionotropic)-mediated SICI [24].

In summary, we provide preliminary evidence that visual cues expressed via both virtual (video) or real (in person) modes elicit physiological responses within the putative MNS, but this effect is more pronounced for actions presented in person. Future studies need to (1) replicate these observations in clinical contexts, using different approaches of eliciting putative MNS responses; (2) examine social cue perception and mental state attributions during virtual and in-person social interactions; and (3) examine the associations between cortical physiology (eg, putative MNS activity) and social cognition abilities across virtual and in-person social and clinical interactions. These findings will have relevance to the appropriate implementation of digital health solutions, especially those pertaining to mental health.

Acknowledgments

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Authors’ Contributions

UMM conceptualized this work, supervised and collected data, performed the analysis, and prepared the first draft of the manuscript. RB collected data and edited the manuscript. AR collected data. MK conceptualized the second experiment and supervised data collection. JT conceptualized the first experiment, supervised data collection, and edited the final manuscript.

Conflicts of Interest

None declared.

References


Abbreviations

<table>
<thead>
<tr>
<th>Abbreviation</th>
<th>Description</th>
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</thead>
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<tr>
<td>GABA</td>
<td>gamma-aminobutyric acid</td>
</tr>
<tr>
<td>LICI</td>
<td>long-interval cortical inhibition</td>
</tr>
<tr>
<td>MEP</td>
<td>motor-evoked potential</td>
</tr>
<tr>
<td>MNS</td>
<td>mirror neuron system</td>
</tr>
<tr>
<td>RMT</td>
<td>resting motor threshold</td>
</tr>
<tr>
<td>SICI</td>
<td>short-interval cortical inhibition</td>
</tr>
<tr>
<td>TMS</td>
<td>transcranial magnetic stimulation</td>
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</tbody>
</table>
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Use of an Online Forum for Relatives of People With Psychosis and Bipolar Disorder: Mixed Methods Study

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Abstract

Background: Relatives of people with psychosis or bipolar disorder experience high levels of distress but are typically not offered the support they need. Online peer forums may offer a solution, but knowledge about who uses them, how, and why is limited. This study reported on online forum use during the Relatives Education and Coping Toolkit (REACT) trial.

Objective: We aimed to report who used the forum and why; how sociodemographic factors are associated with participation; the relationship among frequency, type of use, and outcomes; and how the forum was used.

Methods: The relationships between key sociodemographic characteristics, levels of forum use, and distress were statistically analyzed. We used thematic and semantic analyses to understand the reasons for relatives joining the forum and the key topics initiated by them. We also used the University Centre for Computer Corpus Research on Language Semantic Analysis System to compare how relatives and REACT supporters (moderators) used the forum.

Results: A total of 348 participants with full forum use data from REACT were included in this study. The forum was accessed by 59.4% (207/348) of the relatives across the entire age range, with no significant associations between sociodemographic factors and forum participation, or between level or type of use and relatives’ distress levels. Relatives joined the forum primarily to find people in similar circumstances, express concerns, and talk about stressful events. Relatives were most concerned about recent events, negative emotions linked to caring, experiences of conflict or threat, and concerns about suicide. These posts underscored both the challenges the relatives were facing and the fact that they felt safe sharing them in this context.

Conclusions: Although only a proportion of REACT participants engaged actively with its forum, they were widely distributed across age and other sociodemographic groupings. Relatives used the forum for information, support, and guidance and to offer detailed information about their experiences. The topics raised highlighted the burden carried by relatives and the potential value of easy-access, moderated, peer-supported forums in helping relatives to manage the challenges they faced.

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KEYWORDS

psychosis; bipolar disorder; relative; carer; mental health; forum; online; digital health; Relatives Education and Coping Toolkit; REACT; trial
Introduction

Background

Psychosis and bipolar disorder (BD) are severe mental health problems affecting 2% to 4% of the global population, respectively [1,2], with a cost of £9.2 billion (US $10.1 billion) per year to the English economy [3]. Relatives of individuals with these conditions deliver vital but unpaid care [4]. However, this caring role often comes at a huge cost to the relatives themselves in terms of burden and distress [5,6].

There is increasing awareness of the need to support relatives of people with mental health problems [7]. The National Institute for Health and Care Excellence [8] recommends that relatives receive education, information, and support [9]. With support, relatives have better health outcomes [10].

Despite this, most relatives receive little support [11-13]. Furthermore, most evidence is for face-to-face interventions, which have not been widely adopted. This reflects a lack of provision of family interventions across the United Kingdom as well as some relatives not taking up such approaches when offered. The Royal College of Psychiatrists Report of the Early Intervention in Psychosis Audit, for instance, indicated that of more than 1901 families in early intervention services, only 31% were offered family intervention, of whom 38% took up this offer [14]. A crucial question is how support for relatives can be delivered accessibly and cost-effectively at scale.

Web-based interventions have been established for several mental health conditions, including depression and anxiety [15,16], with increasing evidence for the benefits for people with severe mental health problems [17] and their relatives [12,18]. Online forums offer an accessible space where users can connect anonymously [19], with growing evidence of the benefits of forum engagement [20]. However, the use of forums by relatives has been largely ignored, with some exceptions [21-24], especially for relatives of people with mental health difficulties.

Objectives

This paper aimed to report on forum use from a large national UK digital mental health trial (Relatives Education and Coping Toolkit [REACT]) [24-26]. The REACT trial found that the intervention was inexpensive and acceptable, and was a safe method of delivering support for relatives of people with psychosis and BD. Both the REACT intervention and access to a digital resource directory were associated with significant increases in carer well-being and reduction in distress; however, there was no difference between the 2 trial arms in these outcomes at either 12 or 24 weeks of follow-up. Of the 800 participants in the REACT trial, 399 (49.8%) were in the active intervention arm, with access to a peer-supported moderated forum. Here, we report on their patterns of REACT forum use during the trial. Specifically, we aimed to explore (1) who used the forum and why; (2) how sociodemographic characteristics are associated with participation, taking into consideration previous research on patterns of use of digital resources linked to age, sex, education, and employment or income [27]; (3) the relationship among frequency, type of use, and outcomes; and (4) how the forum was used.

Methods

The REACT Forum and Trial

REACT was originally developed as a printed toolkit or web page and reduces relatives’ distress [26]. To increase access and flexibility, REACT was adapted into an internet-based digital intervention [25] built in WordPress (Automattic Inc.) with a number of plug-ins. These included bbPress (Automattic Inc.) to run the REACT group forum. The content of the toolkit was informed by family intervention models for people with psychosis [11]. The key components of the toolkit were as follows: 12 information modules, a comprehensive resource directory, a group forum, and a confidential direct messaging service. A meet the team page ensured that relatives were fully informed about who was delivering the content of the site. Mytoolbox offered users a confidential space to save links to any information they might keep. A blog page offered a flexible space for additional communication with site users, edited by the REACT supporters. The screenshots in Figure 1 show the look and feel of the REACT website.

REACT users were offered support through confidential direct messaging with REACT supporters and peer support through a moderated online forum. The REACT supporters were available on the site from Monday to Friday, from 9 AM to 4:30 PM, excluding bank holidays and university holiday closures. Their key role was to provide emotional support and to guide relatives to relevant parts of the toolkit or other resources, as appropriate.

https://mental.jmir.org/2022/10/e35837

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Training REACT Supporters From the REACT Trial

The REACT supporters had experience of caring for someone with BD or psychosis, but were otherwise not required to have any other educational or clinical experience. REACT supporters were trained to moderate the online REACT forum and to respond to direct confidential messages. The training was provided by the clinical supervisor (SJ) and the chief investigator (FL) before the launch of REACT and focused on providing empathetic support and guiding relatives to use the toolkit in the best way to help them with their concerns. The supporters were not formally clinically trained, as their focus was on providing support and specifically not on providing advice. This preparatory work included group discussions on the nature of the work and the distinctions between support and advice. REACT supporters also reviewed vignettes of possible forum posts to gain practice in response options in advance of the REACT site going live. Potential responses were reviewed with SJ. REACT supporters then received regular supervision from SJ, covering issues raised on the forum and any risk concerns, as well as supporter well-being and ensuring forum coverage during periods of leave. These sessions occurred 1.8 times per month on 1-2 times per month across the duration of the trial. SJ was also available for ad hoc meetings, when required. The IT support lead (Andrew Walker) provided technical training to ensure that the supporters were very familiar with the whole of the REACT site and with how to access the automated emails informing them about posts. The REACT supporters were also provided with, and helped develop, several written documents: a training document regarding supporter roles and the site; a REACT Supporter Manual that included examples of posts and risk emails; a thorough Risk Protocol and Matrix that outlined what to do in the event of risk being identified on the site; and several documents regarding the use of the site, for example, how to search for a forum post and how to hide inappropriate content.

REACT supporters were required to check the forum at least three times a day, from Monday to Friday. They identified dangerous behaviors or concerns, categorizing them as low or high risk. Low risk was defined as no indication of immediate or serious threat of severe harm or risk to life but the presence of either clear evidence of high levels of distress or concerns for risk of harm or abuse toward participants or others (safeguarding risks). Where high distress was identified, REACT supporters responded with a standardized email. Where a safeguarding issue was identified, REACT supporters consulted their clinical supervisor and National Health Service trust safeguarding team. High risk was defined as the presence of clear evidence of immediate and serious risk to life or child welfare. If an immediate risk was identified, the REACT supporters called the police or social services, depending on the risk. Risk was identified based on participants’ post content rather than on their post frequency. REACT supporters also monitored the forum for inappropriate posts and could hide them if necessary. All risks and inappropriate posts were discussed during clinical supervision or at an earlier meeting if needed.

REACT also contained an extensive resource directory. The REACT trial was a web-based, 2-arm, pragmatic randomized controlled trial comparing the REACT intervention to only providing access to the resource directory. Outcomes were assessed at baseline, the 12-week follow-up, and the 24-week
follow-up. The primary outcome was relatives’ distress, assessed using the General Health Questionnaire (GHQ)-28 [28]. Participants were recruited to the REACT trial from April 22, 2016, to September 30, 2017. A range of web-based (Facebook, Twitter, and charity websites) and offline recruitment strategies (clinical services and third sector providers) were used, all directing potential participants to the study home page.

Participants

Participants in this study comprised 348 individuals randomized into the REACT intervention arm. From the original 399 participants allocated to REACT, 51 (12.8%) were excluded because their complete web use data were not recorded.

The inclusion criteria were (more details are presented in the trial paper by Lobban et al [24]) the following:

- Aged ≥16 years
- Living in the United Kingdom
- Relative or close friend of someone with psychosis or BD
- Currently experiencing distress
- Currently seeking help (self-identified)
- Having access to the internet
- Sufficient English fluency to comprehend the intervention and forum content

Participants were identified as “currently experiencing distress” because of their relative or close friend, by their selecting “rather more than usual” or “much more than usual” on the GHQ-28 item “Have you been feeling nervous and strung up all the time?” This was included to avoid a floor effect on levels of distress at baseline, and this item was used because it correlated most highly with the GHQ-28 score in the REACT feasibility trial [26]. An age cutoff of ≥16 years was used as this is the legal age of consent, and the REACT intervention aimed to be inclusive of all carers of people with psychosis or bipolar; many carers were aged 16 to 18 years.

Analysis

Overview

Participants’ forum activity was recorded from randomization until the date of their primary outcome assessment (GHQ-28 score at 24 weeks) or, if the assessment was not completed, the date on which it would have taken place. Participants were classified based on their use levels as nonusers (did not access forum at all), observers (accessed the forum but did not post), or users (accessed and posted on the forum at least once). Analyses were conducted using Stata (StataCorp; version 14). A Cronbach α level of P<.05 was used as a general indicator of statistical significance. A complete case analysis approach was adopted. Use levels of the forum were identified based on participant IDs. As there were a number of exploratory analyses, all results have been interpreted cautiously.

Who Used the Forum and for What Reasons

To outline who used the forum, descriptive statistics were calculated based on the level of use and different demographic factors (age, gender, highest education level, and employment status).

To explore why relatives started using the forum, 2 coauthors (DA and ES) classified the functions of relatives’ first posts by adapting the Rohr [29] coding scheme. The Rohr coding scheme is based on the concept of “discursive moves” defined as the kinds of contributions that entries make to the ongoing interchange, in turn based on the Locher [30] and Morrow [31] catalog of discursive moves. All functions were retained from the Rohr coding scheme except functions associated with the moderators’ posts (eg, “official welcome,” described as users being welcomed to the forum by a moderator). We inductively added the category “other” for posts discussing technical aspects of the forum’s use. Initially, a small random subsample of first posts was examined to ensure that they would be categorized into the same theme by the 2 coauthors. A standardized procedure for coding agreement such as interrater reliability was not adopted because a reflexive approach to thematic analysis was used. As Braun and Clarke [32] write, “this approach fully embraces qualitative research values and the subjective skills the researcher brings to the process—a research team is not required for quality.”

The analysis focused on the messages written by 19.2% (67/348) of the relatives, which is a sample of participants who had complete web use data available. One first post could be coded for more than one function.

Sociodemographic Factors Associated With Participation

Associations between sociodemographic factors (age, gender, education level, and employment status) and forum use levels were compared using Fisher exact tests, split according to no active participation (no posts), low active participation (up to five forum posts), and high active participation (>5 forum posts). A total of 5 forum posts were chosen as a cutoff based on a consensus team decision that 5 posts is the minimum number to be actively engaged with the forum; the 5-post cutoff identified the top one-third of the posters.

Relationship Among Frequency, Type of Use, and Outcomes

We calculated the mean GHQ-28 scores (the primary outcome of the REACT trial) at each time point (baseline, 12 weeks, and 24 weeks) and for each forum use level (nonuser, observer, and user). Spearman correlation coefficients were used to assess the relationship between the number of forum posts and GHQ-28 scores.

How Was the Forum Used?

To explore how relatives and REACT supporters used the forum differently, 2 data sets were created, consisting of the following categories:

- Topics initiated by relatives (“User Topics”): 33,201 words
- Topics initiated by supporters (“Supporter Topics”): 335,819 words

To explore potential differences between the 2 data sets, the University Centre for Computer Corpus Research on Language Semantic Analysis System (USAS) was used in the web-based software Wmatrix [33].
USAS is a tagging program that automatically assigns a semantic category label (or semantic tag) to every word or phrase in a linguistic data set, or “corpus.” The category scheme consists of 21 general semantic domains (eg, “Emotion”) and 232 more specific subdomains (eg, “Sad” as a subdomain of “Emotion”). Unlike other types of content analysis systems such as Linguistic Inquiry and Word Count [34], the USAS tagger takes into account the meaning of a word or phrase in context to assign an appropriate tag. A central aspect of this contextual disambiguation is the tagger’s ability to assign single tags to phrases or multiword expressions, including phrasal verbs (eg, “look after”) and proper names (eg, “Milton Keynes”). The tool has been shown to have a level of accuracy of approximately 91% [35].

We used the web-based concordancer, Wmatrix, which applies the USAS semantic tagger to any text loaded into the system, to compare topics initiated by relatives with topics initiated by REACT supporters in terms of the relative frequencies of the 232 specific semantic domains to establish which semantic domains are “key” or “overused” in the former compared with the latter, according to the following 2 statistical measures:

- LogRatio: a measure of effect size, that is, the binary log of the ratio of relative frequencies in the 2 data sets [36].
- Log Likelihood: a measure of statistical significance that is sensitive to the size of the evidence that a difference exists [29].

We set a minimum LogRatio score of 0.5, meaning that the relevant semantic domain is 50% more frequent in the target corpus (relatives) than in the reference corpus (supporters) and a minimum Log Likelihood threshold of 6.63, providing a confidence measure equivalent to \( P=0.01 \) [37].

**Ethics Approval**

All procedures contributing to this work comply with the ethical standards of the relevant national and institutional committees on human experimentation and with the Helsinki Declaration of 1975, as revised in 2008. All participants provided written informed consent, and all procedures were approved by the Lancaster National Research Ethics Service Committee (15/NW/0732).

**Results**

**Who Used the Forum and for What Reasons**

Active forum use was distributed across all age bands of the trial, except for those aged ≥70 years. For this age group, participants were either nonusers or only observers (Table 1). Most forum participants were considered observers. The users were aged 40 to 69 years. Overall, more women than men participated in the REACT forum, with a higher percentage of women in the observer and user groups. There were few differences in education, except for a suggestion that users were more likely to have engaged with higher education. No meaningful differences were observed in terms of employment, which was similarly distributed across no paid employment, part-time employment, and full-time employment for all 3 groups.

**Table 1.** Demographic characteristics of forum users (N=348).

<table>
<thead>
<tr>
<th>Characteristic</th>
<th>Nonuser (never logged in; N=141), n (%)</th>
<th>Observer (no posts; N=140), n (%)</th>
<th>User (at least one post; N=67), n (%)</th>
<th>Total</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Age (years)</strong></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>&lt;30</td>
<td>19 (13)</td>
<td>13 (9)</td>
<td>3 (4)</td>
<td>35</td>
</tr>
<tr>
<td>30-39</td>
<td>18 (13)</td>
<td>15 (11)</td>
<td>12 (18)</td>
<td>45</td>
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<tr>
<td>40-49</td>
<td>39 (28)</td>
<td>30 (21)</td>
<td>13 (19)</td>
<td>82</td>
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<tr>
<td>50-59</td>
<td>31 (22)</td>
<td>45 (32)</td>
<td>21 (31)</td>
<td>97</td>
</tr>
<tr>
<td>60-69</td>
<td>25 (18)</td>
<td>31 (22)</td>
<td>18 (27)</td>
<td>74</td>
</tr>
<tr>
<td>≥70</td>
<td>9 (6)</td>
<td>6 (4)</td>
<td>0 (0)</td>
<td>15</td>
</tr>
<tr>
<td><strong>Sex</strong></td>
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<td></td>
<td></td>
</tr>
<tr>
<td>Female</td>
<td>99 (70)</td>
<td>114 (81)</td>
<td>58 (87)</td>
<td>271</td>
</tr>
<tr>
<td>Male</td>
<td>42 (30)</td>
<td>26 (19)</td>
<td>9 (13)</td>
<td>77</td>
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<tr>
<td><strong>Highest education level</strong></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>School level</td>
<td>25 (18)</td>
<td>25 (18)</td>
<td>7 (10)</td>
<td>57</td>
</tr>
<tr>
<td>Further (UK college level)</td>
<td>41 (29)</td>
<td>39 (28)</td>
<td>18 (27)</td>
<td>98</td>
</tr>
<tr>
<td>Higher (UK university level)</td>
<td>75 (53)</td>
<td>76 (54)</td>
<td>42 (63)</td>
<td>193</td>
</tr>
<tr>
<td><strong>Employment status</strong></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>None or unpaid</td>
<td>54 (38)</td>
<td>59 (42)</td>
<td>25 (37)</td>
<td>138</td>
</tr>
<tr>
<td>Part-time</td>
<td>32 (23)</td>
<td>32 (23)</td>
<td>16 (24)</td>
<td>80</td>
</tr>
<tr>
<td>Full-time</td>
<td>55 (39)</td>
<td>49 (35)</td>
<td>26 (39)</td>
<td>130</td>
</tr>
</tbody>
</table>
The total word count of the first 67 posts was 14,070. Posts varied between 25 and 866 words, with a mean of 210 words. Posts were manually coded for the following functions to capture patterns in content and interactional characteristics.

- **greeting**: a formal opening move (eg, “Hello”)
- **meta-comment**: a comment on the experience of using the forum (eg, “New here so just finding my way about”)
- **background information**: provide information about oneself or the issue at hand (eg, “My wife suffers some severe symptoms, has many triggers”)
- **request for advice or information or support**: asking for guidance (eg, “So is there any advice or techniques anyone can suggest”)
- **provision of advice or information or support**: providing guidance (eg, “So if you have a crisis team, I would recommend contacting them”)
- **thank**: thank in anticipation of the advice or information or support, or for writing or reading (eg, “Thank you,” “Thanks for sharing this”)
- **well-wishing**: wish someone well (eg, “All the very best for the future”)
- **farewell**: a formal closing move (eg, “Regards”)

A total of 22 (32.8%) posts began with a greeting; 21 (31.3%) made a meta-comment about using the forum; 64 (95.5%) provided background information about the relative or the issue that prompted them to post on the forum; 14 (20.9%) included a request for advice, information, and support; 13 (19.4%) provided advice about possible courses of action; 11 (16.4%) expressed gratitude to others for advice or simply for writing and reading posts; 3 (4.5%) included well-wishes; and 1 (1.5%) ended with a formal farewell.

Most posts (53/67, 79.1%) provided information about the posters’ circumstances, without requests for advice or information. This suggests that the forum was primarily used to find people in similar circumstances, express concerns, and talk about stressful events. Some contributors made this explicit, with comments such as “Hello, I am so happy I have found this link! All your messages are deeply resonating in me.”

### Are Sociodemographic Factors Associated With Participation?

We looked at the distribution of the total number of forum posts across all participants except for a single outlier (who posted in the forum 205 times) to show the distribution of lower values more clearly. This revealed a significant negative skew, with 81% (281/348) of the sample not posting at all and 93% (325/348) of the sample posting ≤5 times. The average number of posts, with outliers excluded, was 6.8 (SD 9.3).

Participants were classified as having “highly participated” if they were in the top one-third of active forum users, that is, those who posted >5 times in the forum (Table 2). There were no statistically significant relationships indicated among age, gender, education or employment, and level of forum use. Numerically there was an indication that the high-use group had a preponderance of participants aged 50 to 59 years, but the association between high or low use was not significant.

### Table 2. Demographic characteristics of relatives according to amount of forum use (N=348).

<table>
<thead>
<tr>
<th>Characteristic</th>
<th>No active participation (no posts; N=281), n (%)</th>
<th>Low active participation (1-5 posts; N=44), n (%)</th>
<th>High active participation (&gt;5 posts; N=23), n (%)</th>
<th>Total Fisher exact test, P value</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Age (years)</strong></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>&lt;30</td>
<td>32 (11)</td>
<td>3 (7)</td>
<td>0 (0)</td>
<td>35</td>
</tr>
<tr>
<td>30-39</td>
<td>33 (12)</td>
<td>8 (18)</td>
<td>4 (17)</td>
<td>45</td>
</tr>
<tr>
<td>40-49</td>
<td>69 (25)</td>
<td>9 (20)</td>
<td>4 (17)</td>
<td>82</td>
</tr>
<tr>
<td>50-59</td>
<td>76 (27)</td>
<td>11 (25)</td>
<td>10 (43)</td>
<td>97</td>
</tr>
<tr>
<td>60-69</td>
<td>56 (20)</td>
<td>13 (30)</td>
<td>5 (22)</td>
<td>74</td>
</tr>
<tr>
<td>≥70</td>
<td>15 (5)</td>
<td>0 (0)</td>
<td>0 (0)</td>
<td>15</td>
</tr>
<tr>
<td><strong>Sex</strong></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Female</td>
<td>213 (76)</td>
<td>38 (86)</td>
<td>20 (87)</td>
<td>271</td>
</tr>
<tr>
<td>Male</td>
<td>68 (24)</td>
<td>6 (14)</td>
<td>3 (13)</td>
<td>77</td>
</tr>
<tr>
<td><strong>Highest education level</strong></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>School level</td>
<td>50 (18)</td>
<td>4 (9)</td>
<td>3 (13)</td>
<td>57</td>
</tr>
<tr>
<td>Further (UK college level)</td>
<td>80 (28)</td>
<td>12 (27)</td>
<td>6 (26)</td>
<td>98</td>
</tr>
<tr>
<td>Higher (UK university level)</td>
<td>151 (54)</td>
<td>28 (64)</td>
<td>14 (61)</td>
<td>193</td>
</tr>
<tr>
<td><strong>Employment status</strong></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>None or unpaid</td>
<td>113 (40)</td>
<td>15 (34)</td>
<td>10 (43)</td>
<td>138</td>
</tr>
<tr>
<td>Part-time</td>
<td>64 (23)</td>
<td>11 (25)</td>
<td>5 (22)</td>
<td>80</td>
</tr>
<tr>
<td>Full-time</td>
<td>104 (37)</td>
<td>18 (41)</td>
<td>8 (35)</td>
<td>130</td>
</tr>
</tbody>
</table>
Relationships Among Frequency, Type of Use, and Outcomes

The primary outcome for the REACT trial was the GHQ-28 scores. Therefore, we explored the relationship between this and forum use based on the nonuser, observer, and user categories. The mean levels of GHQ scores at each time point are very similar for each use group (Table 3).

Spearman correlations were calculated for those who used the forum to explore any relationships between forum use and GHQ-28 scores. As Table 4 indicates, all these correlations were small and nonsignificant.

Table 3. General Health Questionnaire-28 (GHQ-28) scores of relatives by time and level of forum use.

<table>
<thead>
<tr>
<th>Values</th>
<th>GHQ-28 at baseline</th>
<th>GHQ-28 at 12 weeks</th>
<th>GHQ-28 at 24 weeks</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>Nonuser (n=141)</td>
<td>Observer (n=140)</td>
<td>User (n=67)</td>
</tr>
<tr>
<td></td>
<td>Observer (n=108)</td>
<td>User (n=77)</td>
<td>Observer (n=108)</td>
</tr>
<tr>
<td></td>
<td>User (n=60)</td>
<td>Observer (n=63)</td>
<td>Observer (n=110)</td>
</tr>
<tr>
<td></td>
<td>User (n=67)</td>
<td>Observer (n=140)</td>
<td>User (n=59)</td>
</tr>
<tr>
<td>Value, mean</td>
<td>40.9 (15.6)</td>
<td>39.8 (13.4)</td>
<td>41.2 (16.0)</td>
</tr>
<tr>
<td>(SD)</td>
<td>29.9 (16.3)</td>
<td>29.9 (16.3)</td>
<td>29.9 (12.3)</td>
</tr>
<tr>
<td></td>
<td>31.8 (17.0)</td>
<td>31.8 (17.0)</td>
<td>30.9 (17.8)</td>
</tr>
<tr>
<td></td>
<td>30.7 (16.0)</td>
<td>30.7 (16.0)</td>
<td>28.7 (16.2)</td>
</tr>
<tr>
<td>Value, median</td>
<td>39 (29-51)</td>
<td>39 (29-49)</td>
<td>38 (29-53)</td>
</tr>
<tr>
<td>(IQR)</td>
<td>26 (17-42)</td>
<td>26 (17-42)</td>
<td>29 (19-39)</td>
</tr>
<tr>
<td></td>
<td>28 (22-35)</td>
<td>28 (22-35)</td>
<td>26 (16-43)</td>
</tr>
<tr>
<td>Value, range</td>
<td>5-83</td>
<td>18-83</td>
<td>17-76</td>
</tr>
<tr>
<td></td>
<td>4-73</td>
<td>5-80</td>
<td>3-63</td>
</tr>
<tr>
<td>Missing, n (%)</td>
<td>0 (0)</td>
<td>0 (0)</td>
<td>0 (0)</td>
</tr>
<tr>
<td></td>
<td>64 (45)</td>
<td>32 (23)</td>
<td>7 (10)</td>
</tr>
<tr>
<td></td>
<td>58 (41)</td>
<td>50 (21)</td>
<td>8 (12)</td>
</tr>
<tr>
<td></td>
<td>0 (0)</td>
<td>0 (0)</td>
<td>0 (0)</td>
</tr>
<tr>
<td></td>
<td>0 (0)</td>
<td>0 (0)</td>
<td>0 (0)</td>
</tr>
<tr>
<td></td>
<td>8 (12)</td>
<td>8 (12)</td>
<td>8 (12)</td>
</tr>
</tbody>
</table>

Table 4. Correlations between forum use and General Health Questionnaire-28 (GHQ-28) scores at each assessment point.

<table>
<thead>
<tr>
<th>Assessment point for GHQ-28 score</th>
<th>Spearman correlation coefficient (P value) for forum users only</th>
<th>Spearman correlation coefficient (P value) for forum users only (outlier removed)</th>
<th>Spearman correlation coefficient (P value) for all REACT (^a) participants (outlier removed)</th>
</tr>
</thead>
<tbody>
<tr>
<td>Baseline</td>
<td>−0.003 (.98)</td>
<td>0.005 (.96)</td>
<td>0.006 (.91)</td>
</tr>
<tr>
<td>12 weeks</td>
<td>−0.113 (.38)</td>
<td>−0.071 (.59)</td>
<td>0.005 (.94)</td>
</tr>
<tr>
<td>24 weeks</td>
<td>−0.091 (.49)</td>
<td>−0.054 (.68)</td>
<td>−0.034 (.58)</td>
</tr>
</tbody>
</table>

\(^a\)REACT: Relatives Education and Coping Toolkit.

How Was the Forum Used?

Only REACT supporters could start a new thread (eg, include “happiness and wellbeing,” “treatment services,” “all things legal,” and “dealing with difficult behaviour”), but relatives could start a new topic within an existing forum, which is something they did 131 times. These relative-initiated topics (and their descriptions) totaled 33,201 words (User Topics), in contrast with supporter-initiated topics, which totaled 335,819 words (Supporter Topics).

Table 5 lists the 21 semantic domains statistically overused in User Topics than in Supporter Topics. The rightmost column gives examples of the words included under each semantic domain.

The 21 overused domains include the following major themes:

- Time, including beginnings, endings, age, and recency
- Negative emotions, including fear, depression, and anxiety
- Conflict and abuse, including anger, threats, and abuse
- Illness and hospitalization, including psychosis and discharge
- Death and suicide

Overall, this suggests that users typically initiated topics to talk about particularly acute problems relating to their relative’s condition and, therefore, their own situation. These problems sometimes involve actual, feared, or threatened violence or suicide, and have often worsened before the decision to write on the forum. Some examples are given in Table 6, which indicate both the extent of the challenges experienced by these relatives and their frankness about them on the forum.
Table 5. Semantic domains used more by relatives than supporters.

<table>
<thead>
<tr>
<th>Code</th>
<th>Raw frequency Corpus 1</th>
<th>Relative frequency Corpus 1</th>
<th>Raw frequency Corpus 2</th>
<th>Relative frequency Corpus 2</th>
<th>LL&lt;sup&gt;a&lt;/sup&gt;</th>
<th>LogRatio</th>
<th>Label</th>
<th>Example words</th>
</tr>
</thead>
<tbody>
<tr>
<td>X7-</td>
<td>17</td>
<td>0.05</td>
<td>20</td>
<td>0.02</td>
<td>10.79</td>
<td>1.63</td>
<td>Unwanted</td>
<td>Rubbish&lt;sup&gt;b&lt;/sup&gt;, rejected</td>
</tr>
<tr>
<td>A13.4</td>
<td>63</td>
<td>0.20</td>
<td>90</td>
<td>0.08</td>
<td>29.58</td>
<td>1.35</td>
<td>Degree: Approximators</td>
<td>About, almost</td>
</tr>
<tr>
<td>T3</td>
<td>48</td>
<td>0.15</td>
<td>70</td>
<td>0.06</td>
<td>21.73</td>
<td>1.32</td>
<td>Time: Old, new and young; age</td>
<td>Age, one, aged</td>
</tr>
<tr>
<td>T1.1</td>
<td>66</td>
<td>0.21</td>
<td>102</td>
<td>0.09</td>
<td>26.80</td>
<td>1.23</td>
<td>Time: General</td>
<td>Appointment or appointments</td>
</tr>
<tr>
<td>M3</td>
<td>54</td>
<td>0.17</td>
<td>86</td>
<td>0.08</td>
<td>20.66</td>
<td>1.19</td>
<td>Vehicles and transport on land</td>
<td>Car, drive</td>
</tr>
<tr>
<td>A1.7-</td>
<td>35</td>
<td>0.11</td>
<td>57</td>
<td>0.05</td>
<td>12.79</td>
<td>1.16</td>
<td>No constraint</td>
<td>Discharge or discharged, escape</td>
</tr>
<tr>
<td>T3-</td>
<td>27</td>
<td>0.09</td>
<td>47</td>
<td>0.04</td>
<td>8.51</td>
<td>1.06</td>
<td>Time: New and young</td>
<td>Recently</td>
</tr>
<tr>
<td>E5-</td>
<td>59</td>
<td>0.19</td>
<td>103</td>
<td>0.09</td>
<td>18.48</td>
<td>1.06</td>
<td>Fear or shock</td>
<td>Scared, fear, terrified</td>
</tr>
<tr>
<td>H4</td>
<td>65</td>
<td>0.21</td>
<td>118</td>
<td>0.10</td>
<td>18.53</td>
<td>1.00</td>
<td>Residence</td>
<td>Home, live</td>
</tr>
<tr>
<td>E4.1-</td>
<td>101</td>
<td>0.32</td>
<td>192</td>
<td>0.17</td>
<td>25.55</td>
<td>0.93</td>
<td>Sad</td>
<td>Depression, depressed</td>
</tr>
<tr>
<td>L2</td>
<td>28</td>
<td>0.09</td>
<td>54</td>
<td>0.05</td>
<td>6.81</td>
<td>0.91</td>
<td>Living creatures: animals, birds, etc</td>
<td>Dog, cat or cats</td>
</tr>
<tr>
<td>L1-</td>
<td>31</td>
<td>0.10</td>
<td>60</td>
<td>0.05</td>
<td>7.47</td>
<td>0.91</td>
<td>Dead</td>
<td>Suicide, death, died, suicidal</td>
</tr>
<tr>
<td>T1.1.1</td>
<td>150</td>
<td>0.47</td>
<td>311</td>
<td>0.27</td>
<td>29.45</td>
<td>0.81</td>
<td>Time: Past</td>
<td>Last year, yesterday</td>
</tr>
<tr>
<td>T3-</td>
<td>54</td>
<td>0.17</td>
<td>121</td>
<td>0.11</td>
<td>8.11</td>
<td>0.70</td>
<td>Time: New and young</td>
<td>New</td>
</tr>
<tr>
<td>E3-</td>
<td>91</td>
<td>0.29</td>
<td>204</td>
<td>0.18</td>
<td>13.65</td>
<td>0.70</td>
<td>Violent or Angry</td>
<td>Angry, abuse, anger, threatening</td>
</tr>
<tr>
<td>T1.1.2</td>
<td>208</td>
<td>0.66</td>
<td>486</td>
<td>0.42</td>
<td>26.50</td>
<td>0.64</td>
<td>Time: Present; simultaneous</td>
<td>Now, today, at the moment, currently</td>
</tr>
<tr>
<td>T2-</td>
<td>89</td>
<td>0.28</td>
<td>213</td>
<td>0.19</td>
<td>10.23</td>
<td>0.60</td>
<td>Time: Ending</td>
<td>Stop, ended up</td>
</tr>
<tr>
<td>B2-</td>
<td>310</td>
<td>0.98</td>
<td>747</td>
<td>0.65</td>
<td>34.58</td>
<td>0.59</td>
<td>Disease</td>
<td>Psychosis, symptoms, unwell, disorder, ill</td>
</tr>
<tr>
<td>N4</td>
<td>209</td>
<td>0.66</td>
<td>520</td>
<td>0.45</td>
<td>20.07</td>
<td>0.54</td>
<td>Linear order</td>
<td>Then, first, last, finally</td>
</tr>
<tr>
<td>T2+</td>
<td>88</td>
<td>0.28</td>
<td>222</td>
<td>0.19</td>
<td>7.88</td>
<td>0.52</td>
<td>Time: Beginning</td>
<td>Started, start, finally</td>
</tr>
<tr>
<td>E6-</td>
<td>160</td>
<td>0.51</td>
<td>407</td>
<td>0.35</td>
<td>13.73</td>
<td>0.51</td>
<td>Worry</td>
<td>Anxiety, worry, stress, worried</td>
</tr>
</tbody>
</table>

<sup>a</sup>LL: Log Likelihood.  
<sup>b</sup>Italicized text represents example words.
Table 6. Themes illustrating how relatives used the forum.

<table>
<thead>
<tr>
<th>Theme</th>
<th>Title</th>
<th>Text</th>
</tr>
</thead>
<tbody>
<tr>
<td>Time, including beginnings, endings, age</td>
<td>How to get supported housing</td>
<td>“Just over a month ago my husband was diagnosed as having BD. Last Thursday after a very violent outburst with police involved and trip to hospital my eldest son who is 35 has been diagnosed with borderline personality disorder. He was off work last week with a physical problem, but today is hiding under the bedcovers having not slept with worry.”</td>
</tr>
<tr>
<td>and recency</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Negative emotions, including</td>
<td>Starting a family</td>
<td>“I’m really struggling at the moment, and no one really to talk to, and even when I do they don’t really seem to understand... It’s so exhausting keeping up with the switches and changes, the rejection and lack of empathy...”</td>
</tr>
<tr>
<td>fear, depression, and anxiety</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Conflict and abuse, including</td>
<td>How to deal with verbal</td>
<td>“I was wondering if anyone had any suggestions on how to handle abusive behaviour? My husband is hypomanic at the moment and this unfortunately involves aggressive and abusive behaviour—shouting, bullying, demeaning, berating, controlling...”</td>
</tr>
<tr>
<td>anger, threats, and abuse</td>
<td>abuse and aggression</td>
<td></td>
</tr>
<tr>
<td>Illness and hospitalization, including</td>
<td>How to get supported housing</td>
<td>“Good morning all. I need some advice on how to get some help for my son. He is currently living in a general purpose housing association flat. He...has schizophrenia, with alcohol and gambling addictions. [...] His life is absolutely chaotic... [...] I have talked to his care coordinator but she seems to have no time to help us...Has anyone any advice?”</td>
</tr>
<tr>
<td>psychosis and discharge</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Death and suicide</td>
<td>How can we support him?</td>
<td>“He has a history of attempting suicide and we are so scared that we will lose him and that is his ultimate threat. His Dad and I are at the point that we can’t support him at this level any more.”</td>
</tr>
</tbody>
</table>

Discussion

Principal Findings

This paper drew on data from a national trial examining the effectiveness of interactive digital support for relatives of people with psychosis or BD. Using detailed forum data, this paper explored who used the forum and why; how sociodemographic characteristics were associated with participation; the relationship among frequency, type of use, and outcomes; and how the forum was used.

In terms of who used the forum and why, it was found that there were no differences in sociodemographic variables among users, observers, and nonusers. Relatives who accessed the forum covered the whole age range; those aged ≥70 years did not include active forum participants but did include observers. There was a range of reasons behind participants’ first use of the forum. Typically, relatives’ first posts indicated a desire to connect with others in similar circumstances and share experiences rather than specific requests for advice or information.

It was found there were no associations between patterns of use and sociodemographic variables. Women and participants who had engaged with higher education were more likely to be users, but the differences were small. This contrasts with prior research on the use of digital resources in general and may be linked to the level of need for support in this group of carers [27].

Previous research has indicated that the 1% rule (90% of social media users observe but do not participate, 9% contribute in a limited way, and 1% contribute substantially [38,39]) applies to a number of digital social networks for mental health. In contrast to this, in this study, 59% (207/348) of the people accessed the forum and of those who did, 33% (67/207) posted. This level of engagement may reflect the lack of other support available to the relatives in this study. Levels of use were not significantly associated with relatives’ well-being at any of the assessment points in the study. This may reflect previous research indicating that observers can benefit from reading posts without posting themselves [40].

To determine how the forum was used, patterns of relative-initiated and REACT supporter–initiated posts were compared. Relatives engaged more strongly with domains linked to acute issues with their relatives and their own personal situation. These spanned across themes of time, negative emotions, conflict and abuse, and death and suicide. The details provided in posts of these types highlight the scale of the challenges experienced by relatives and the fact that they felt safe to share extensive and often painful personal details in this context. This is consistent with qualitative interviews with REACT participants, which highlighted the crucial importance of peer support through both REACT supporters and through sharing with other relatives [25].

Comparisons With Prior Work

The reasons relatives joined the forum mainly consisted of a desire to connect with others and share their experiences, with relatives identifying the value of peer support and information sharing in their posts. This is consistent with the wider literature on mental health that indicates that people with lived experiences are often successful in promoting hope, empowerment, and social inclusion in peers by sharing personal experiences [41]. Relatives felt that they were able to offer detailed information about their experiences, possibly aided by the anonymity of the platform. Anonymity was confirmed to be important in qualitative interviews with the participants, published in the study by Lobban et al [25].

Previous research has suggested that older people do not use forums [42]; however, our findings suggest that older people do use forums, but they may be less active. Previous research has also suggested that digital resources might better serve people with higher levels of education [43], which is a finding that, this study supports, as people with higher levels of education tended to use the forums more.
Previous research on forum use by relatives has been extremely limited. Smith-Merry et al [22] conducted qualitative interviews with relatives and people living with psychosis from the Schizophrenia a National Emergency Australia forums. Consistent with this study, participants highlighted the importance of social connections, information, and practical advice, although it was not possible to identify the priorities of relatives. Terbeck and Chesterman [22] explored posts in 5 different forums by parents of children with suspected attention-deficit or hyperactivity disorder. Their content analysis indicated that parents typically received empathic and supportive responses to their initial posts, predominantly regarding dissatisfaction with professionals. This led the authors to suggest that such forums may decrease faith in health services and lead to “doctor shopping.” This was not the dominant pattern in the REACT forum data. Some participants did post about service limitations, but this was part of a range of topics that went beyond clinical care. Mazur and Mickle [23] explored web-based forum posts of parents of children with attention-deficit or hyperactivity disorder, BD, and depressive and anxiety disorders across 4 different forums. Content analysis indicated the importance of advice seeking and addressing feelings of helplessness across parents as well as concerns regarding verbal or physical conflict in relation to their child. Similar themes arose in this study, particularly around concerns regarding conflicts and abuse in relation to one’s relatives.

Limitations

Although this paper provides important insights into forum use among relatives of people with serious mental illness, caution is needed when generalizing the results to the general population of relatives. This study was based on users of the REACT forum, all of whom were highly distressed and were taking part in the REACT trial. They may differ from those not experiencing high levels of distress or not actively involved in research and in seeking support because of their caring role. Furthermore, people from ethnic minority backgrounds were underrepresented in this study, as the overwhelming majority (331/348, 95%) of participants were from a White ethnic background. Future studies would benefit from a more diverse sample.

Conclusions

Overall, this study indicates that, although only a proportion of users of digital support interventions for relatives engage actively with the forums, they are widely distributed across age and other sociodemographic groupings. Sociodemographic variables were not linked to levels of use. Relatives used the forums for information, support, and guidance and felt that they were able to offer detailed information about their experiences, possibly aided by the anonymity of the platform. Anonymity was confirmed as important in qualitative interviews with the participants, published in the study by Lobban et al [25]. Given that some common themes emerged, which may be useful for other forum user groups, development of good practice guidance across user groups is important for future studies to provide an understanding of forum use and the associated benefits and challenges at a larger scale. The topics raised highlight the extent of the burden carried by relatives and the potential value of easy-access, moderated, peer-supported forums in helping relatives to manage the challenges in their lives.

Acknowledgments

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Authors’ Contributions

SJ was a grant holder on the Relatives Education and Coping Toolkit (REACT) trial and led the writing of this paper; FL was the chief investigator for the REACT trial. All other authors are listed alphabetically. DA and ES led the linguistic analysis of the forum data, and SD and ARH led the statistical analysis of the forum data. HR was the trial manager for the REACT trial. SF was a REACT supporter and moderator of the forum. All authors contributed to the writing of the manuscript and approved the final version.

Conflicts of Interest

FL and SJ were part of the team that developed the Relatives Education and Coping Toolkit intervention, so this is not an independent evaluation.

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Abbreviations

BD: bipolar disorder
GHQ: General Health Questionnaire
REACT: Relatives Education and Coping Toolkit
USAS: University Centre for Computer Corpus Research on Language Semantic Analysis System
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Social Media Use and Health-Related Quality of Life Among Adolescents: Cross-sectional Study

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Abstract

Background: Using social media is a time-consuming activity of children and adolescents. Health authorities have warned that excessive use of social media can negatively affect adolescent social, physical, and psychological health. However, scientific findings regarding associations between time spent on social media and adolescent health-related quality of life (HRQoL) are not consistent. Adolescents typically use multiple social media platforms. Whether the use of multiple social media platforms impacts adolescent health is unclear.

Objective: The aim of this study was to examine the relationship between social media use, including the number of social media platforms used and time spent on social media, and adolescent HRQoL.

Methods: We analyzed the data of 3397 children (mean age 13.5, SD 0.4 years) from the Generation R Study, a population-based cohort study in the Netherlands. Children reported the number of social media platforms used and time spent on social media during weekdays and weekends separately. Children’s HRQoL was self-reported with the EuroQol 5-dimension questionnaire–youth version. Data on social media use and HRQoL were collected from 2015 to 2019. Multiple logistic and linear regressions were applied.

Results: In this study, 72.6% (2466/3397) of the children used 3 or more social media platforms, and 37.7% (1234/3276) and 58.3% (1911/3277) of the children used social media at least 2 hours per day during weekdays and weekends, respectively. Children using more social media platforms (7 or more platforms) had a higher odds of reporting having some or a lot of problems on “having pain or discomfort” (OR 1.55, 95% CI 1.20 to 1.99) and “feeling worried, sad or unhappy” (OR 1.99, 95% CI 1.52 to 2.60) dimensions and reported lower self-rated health (β –3.81, 95% CI –5.54 to –2.09) compared with children who used 0 to 2 social media platforms. Both on weekdays and weekends, children spent more time on social media were more likely to report having some or a lot of problems on “doing usual activities,” “having pain or discomfort,” “feeling worried, sad or unhappy,” and report lower self-rated health (all P<.001).

Conclusions: Our findings indicate that using more social media platforms and spending more time on social media were significantly related to lower HRQoL. We recommend future research to study the pathway between social media use and HRQoL among adolescents.

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KEYWORDS
adolescents; social media platforms; social media; health-related quality of life; EuroQol 5-dimension questionnaire, youth version
Introduction

The number of adolescents who use social media daily has doubled in western countries, from 34% in 2010 to 70% in 2020 [1]. Social media use can be defined as using various media platforms, such as Facebook, Twitter, YouTube, and so on, to quickly create and share content with the public [2]. Data suggest that in the European countries, 92% of children aged 14 to 16 years use social media and 39% visit social media platforms at least once a day [3]. Using social media is among the most common activities of today’s children [4-6]. Meanwhile, extensive social media use may impact children’s physical and psychosocial well-being [7,8].

Findings on whether social media use improves or reduces children’s well-being are inconsistent [6,9]. Engagement via social media platforms provides opportunities for keeping in touch with families and friends and other social interactions that may increase children’s emotional well-being [10]. Social media can also be a valuable resource for peer support, allowing children to get advice from others or share their own experiences [11,12]. By expanding the quantity and quality of communications, social media use enhances children’s social well-being [13].

However, studies have also shown that excessive social media use might decrease children’s well-being [14,15]. For example, one study among children suggested that excessive social media use may expose them to idealized depictions of others [16]. This may trigger negative social comparisons that cause users to believe others are happier and have better lives, increasing anxiety and decreasing their mental well-being [17,18]. Moreover, Nie et al [19] suggested that more time spent on social media may lead to less time spent on health-promoting behaviors such as physical activity, reducing the children’s physical well-being. Studies have started to evaluate the number of social media platforms (ie, Facebook, Instagram) that a person uses [20,21], since adolescents do not typically use just one social media platform; more than 70% use multiple social media platforms [22]. Previous studies have shown that people who use multiple platforms are more likely to be exposed to news or posts about others’ successes, which may increase users’ dissatisfaction with their own lives and thus decrease well-being [23-25]. Overall, the inconsistent findings on a broad range of child health outcomes suggest more research is needed. Specifically, health-related quality of life (HRQoL) might be a relevant outcome to study in order to evaluate the impact of the use of social media platforms on children’s health and well-being [26]. HRQoL is a multidimensional concept, including disease state and physical, psychological, and social well-being [27].

The aim of this study was to examine the relationship between the number of social media platforms used, time spent on social media, and HRQoL among children aged 13 years. We hypothesized that children who use multiple social media platforms and spend more time on social media would be likely to have lower HRQoL.

Methods

Design and Study Population

A cross-sectional study was designed using date from a cohort study—the Generation R Study. The Generation R Study is an ongoing prospective cohort study from fetal life onward in Rotterdam, The Netherlands. Detailed information on the Generation R Study has been published elsewhere [28]. Briefly, all pregnant women with an expected delivery date from April 2002 through January 2006 living in Rotterdam were invited to participate. A total of 6842 children participated in the assessment at age 13 years (2015-2019). Children with missing data on the number of social media platforms used or the time spent on social media were excluded (n=2300), as were children with missing data on HRQoL (n=945). To avoid data clustering, second (n=192) and third children (n=8) of the same mother were excluded, leaving a study population of 3397 children (Figure 1). Written informed consent was obtained from all participants.

https://mental.jmir.org/2022/10/e39710
Ethics Approval
The Medical Ethics Committee of the Erasmus University Medical Center approved the study (MEC 217.595/2002/202).

Measures

Exposure Variables
Children were asked to report which social media platforms they used. Nine widely used social media platforms (ie, Facebook, Instagram, Musical.ly, Pinterest, Skype, Snapchat, Twitter, WhatsApp, YouTube), “Other, namely: _,” and never used (ie, I do not use these platforms) were listed as the response options. To operationalize this variable, the number of different platforms used was counted. The variable was then divided into 0 to 2 platforms, 3 to 4 platforms, 5 to 6 platforms, and 7 or more platforms.

The time spent on social media was examined separately on weekdays and weekends since children spend more time on their phones or other devices at the weekends than on weekdays, as they are at school during the weekdays [29]. The time spent on social media was measured by self-reported questionnaire. Children gave answers to the following questions: “On average, how many hours per day do you usually spend on social media during weekdays?” and “On average, how many hours per day do you usually spend on social media during weekend days?” Response options for these questions were <30 minutes, 30 minutes to 2 hours, 2 to 4 hours, 4 to 6 hours, and >6 hours.

Outcome Variable
Children’s HRQoL was measured using EuroQol 5-dimension questionnaire–youth version (EQ-5D-Y) developed by the European Quality of Life Group [30]. The EQ-5D-Y questionnaire consists of 2 parts to measure the generic health of children: the EQ-5D descriptive system and the visual analog scale (VAS). Children were asked to rate their health in the present day on 5 dimensions: “mobility” (refers to physical ability to walk or move about, both inside and outside), “looking after myself” (refers to an age-appropriate degree of independence in daily personal care, specifically covering washing and dressing), “doing usual activities” (refers to the ability to participate in child-specific activities, such as going to school, hobbies, sports, playing, and doing things with family or friends), “having pain or discomfort” (refers to
physical/bodily soreness or uncomfortable physical sensation of a lower grade of intensity than pain such as aches, nausea, dizziness), and “feeling worried, sad or unhappy.” Children could choose from 3 levels (no problems, some problems, or a lot of problems) to answer each dimension. Because few children chose “a lot of problems” in each dimension, the 3 levels under each dimension were collapsed into 2 levels in this study (no problems and some or a lot of problems) [31]. The VAS records children’s self-rated health (“How good is your health TODAY?”) on a vertically numbered VAS score from 0 to 100. Zero was labeled as “the worst imaginable health state” while 100 was labeled as “the best imaginable health state.” The feasibility, validity, and reliability of the EQ-5D-Y have been documented [32].

**Covariates**

Based on the literature, several variables were considered as the potential confounders in this study: child’s age, sex, ethnic background, family composition, net household income, and maternal educational level. Child ethnic background (Western, non-Western) was based on parental countries of birth obtained from questionnaire when the child was aged 6 years [33]. Family composition (1-parent family, 2-parent family) and net household income per month (<€2000 [US $1933] per month, €2000–€3600 [US $1933–$3479] per month, >€3600 [US $3479] per month) were obtained by parent-report questionnaire when the child was aged 13 years. Maternal educational level was obtained when the child was aged 6 years by parent-report and was defined by the highest education attained. It was divided into 3 categories: low, middle, and high.

**Statistical Analyses**

Descriptive analyses were applied to characterize the study population. Distribution of the reported problems in the 5 dimensions of HRQoL by the number of social media platforms used and the time spent on social media were assessed by chi-square tests and shown in Multimedia Appendix 1. The VAS score by the number of social media platforms used and the time spent on social media were evaluated by 1-way analysis of variance and shown in Multimedia Appendix 1. The relationship between the number of social media platforms used and HRQoL was investigated using logistics regression for the 5 dimensions and linear regression for VAS score and shown in Multimedia Appendix 2. All models were adjusted for the covariates. All models were run separately with weekday and weekend social media use.

Missing data on covariates were imputed using multiple imputation methods, and 10 imputed data sets were generated. Pooled effect estimates (odds ratios [ORs] and β coefficients) and confidence intervals from these 10 imputed data sets were reported, and P<.05 was used to indicate statistical significance. Statistical analyses were performed using SPSS for Windows (version 24.0, IBM Corp).

**Nonresponse Analyses**

Children with missing data on HRQoL (n=945) were compared with children without missing data (n=3397) using chi-square tests. Data were more often missing for children from mothers with a low educational level, a low household income, or a 1-parent family (all P<.05). No statistical difference was found in the number of social media platforms used and time spent on social media between children with or without data on HRQoL.

**Sensitivity Analyses**

To examine the robustness of our results, the relationship between the number of social media platforms used and HRQoL was examined using the continuous variable of the number of social media platforms used and shown in Multimedia Appendix 3.

Additionally, one variable-parental supervision was added as a confounder into the regression models and shown in Multimedia Appendices 4 and 5. This variable was obtained by a parent-reported questionnaire when the child was aged 13 years. Parents answered the question “I sit at the computer together with my child if they are on social media.” Response options were never, rarely, sometimes, often, and always.

**Results**

**Sample Characteristics**

In total, 3397 children were included in this study. The mean age of the children was 13.5 (SD 0.4) years; 46.9% (1594/3397) were boys. More than two-thirds (2466/3397, 72.6%) of the children used 3 or more social media platforms. Of these, 37.7% (1234/3276) of the children used social media more than 2 hours on a weekday and 58.3% (1911/3277) did on a weekend day. From all 5 dimensions in HRQoL, children reported the most problems in “having pain or discomfort” (876/3385, 25.9%), followed by “feeling worried, sad, or unhappy” (557/3388, 16.4%). The average VAS score was 83.5 (SD 14.8; Table 1).
Table 1. General characteristics of the study population (n=3397).

<table>
<thead>
<tr>
<th>Characteristic</th>
<th>Total</th>
<th>Missing</th>
</tr>
</thead>
<tbody>
<tr>
<td>Child’s age (years), mean (SD)</td>
<td>13.5 (0.4)</td>
<td>112 (3.3)</td>
</tr>
<tr>
<td>Child’s sex, boy, n (%)</td>
<td>1594 (46.9)</td>
<td>0</td>
</tr>
<tr>
<td><strong>Child’s ethnic background, n (%)</strong></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Western</td>
<td>2557 (76.0)</td>
<td>33 (1.0)</td>
</tr>
<tr>
<td>Non-western</td>
<td>807 (24.0)</td>
<td></td>
</tr>
<tr>
<td><strong>Maternal education level, n (%)</strong></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Low</td>
<td>257 (8.2)</td>
<td>268 (7.9)</td>
</tr>
<tr>
<td>Middle</td>
<td>860 (27.5)</td>
<td></td>
</tr>
<tr>
<td>High</td>
<td>2012 (64.3)</td>
<td></td>
</tr>
<tr>
<td><strong>Household income (€) per month, n (%)</strong></td>
<td></td>
<td></td>
</tr>
<tr>
<td>&lt;2000</td>
<td>411 (13.7)</td>
<td>398 (11.7)</td>
</tr>
<tr>
<td>2000-3600</td>
<td>791 (26.4)</td>
<td></td>
</tr>
<tr>
<td>&gt;3600</td>
<td>1797 (59.9)</td>
<td></td>
</tr>
<tr>
<td><strong>Family composition, n (%)</strong></td>
<td></td>
<td></td>
</tr>
<tr>
<td>1-parent family</td>
<td>542 (16.7)</td>
<td>149 (4.4)</td>
</tr>
<tr>
<td>2-parent family</td>
<td>2706 (83.3)</td>
<td></td>
</tr>
<tr>
<td><strong>Number of social media platforms used, n (%)</strong></td>
<td></td>
<td></td>
</tr>
<tr>
<td>0-2</td>
<td>931 (27.4)</td>
<td>0</td>
</tr>
<tr>
<td>3-4</td>
<td>1154 (34.0)</td>
<td></td>
</tr>
<tr>
<td>5-6</td>
<td>763 (22.5)</td>
<td></td>
</tr>
<tr>
<td>≥7</td>
<td>549 (16.2)</td>
<td></td>
</tr>
<tr>
<td><strong>Time spent on social media</strong></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Weekdays (hours), n (%)</td>
<td></td>
<td></td>
</tr>
<tr>
<td>&lt;0.5</td>
<td>409 (12.5)</td>
<td>121 (3.6)</td>
</tr>
<tr>
<td>0.5-2</td>
<td>1633 (49.8)</td>
<td></td>
</tr>
<tr>
<td>2-4</td>
<td>989 (30.2)</td>
<td></td>
</tr>
<tr>
<td>4-6</td>
<td>164 (5.0)</td>
<td></td>
</tr>
<tr>
<td>&gt;6</td>
<td>81 (2.5)</td>
<td></td>
</tr>
<tr>
<td>Weekend days (hours), n (%)</td>
<td></td>
<td></td>
</tr>
<tr>
<td>&lt;0.5</td>
<td>251 (7.7)</td>
<td>120 (3.5)</td>
</tr>
<tr>
<td>0.5-2</td>
<td>1115 (34.0)</td>
<td></td>
</tr>
<tr>
<td>2-4</td>
<td>1408 (43.0)</td>
<td></td>
</tr>
<tr>
<td>4-6</td>
<td>321 (9.8)</td>
<td></td>
</tr>
<tr>
<td>&gt;6</td>
<td>182 (5.6)</td>
<td></td>
</tr>
<tr>
<td><strong>Health-related quality of life</strong></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Mobility, n (%)</td>
<td></td>
<td></td>
</tr>
<tr>
<td>No problems</td>
<td>3199 (94.4)</td>
<td>7 (0.2)</td>
</tr>
<tr>
<td>Some or a lot of problems</td>
<td>191 (5.6)</td>
<td></td>
</tr>
<tr>
<td>Looking after myself, n (%)</td>
<td></td>
<td></td>
</tr>
<tr>
<td>No problems</td>
<td>3340 (98.5)</td>
<td>6 (0.2)</td>
</tr>
<tr>
<td>Some or a lot of problems</td>
<td>51 (1.5)</td>
<td></td>
</tr>
<tr>
<td>Doing usual activities, n (%)</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Characteristic</td>
<td>Total</td>
<td>Missing</td>
</tr>
<tr>
<td>--------------------------------------</td>
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<td>---------</td>
</tr>
<tr>
<td></td>
<td>3155 (93.1)</td>
<td>8 (0.2)</td>
</tr>
<tr>
<td></td>
<td>234 (6.9)</td>
<td></td>
</tr>
<tr>
<td><strong>Having pain or discomfort, n (%)</strong></td>
<td></td>
<td></td>
</tr>
<tr>
<td>No problems</td>
<td>2509 (74.1)</td>
<td>12 (0.4)</td>
</tr>
<tr>
<td>Some or a lot of problems</td>
<td>876 (25.9)</td>
<td></td>
</tr>
<tr>
<td><strong>Feeling worried, sad, or unhappy, n (%)</strong></td>
<td></td>
<td></td>
</tr>
<tr>
<td>No problems</td>
<td>2831 (83.6)</td>
<td>9 (0.3)</td>
</tr>
<tr>
<td>Some or a lot of problems</td>
<td>557 (16.4)</td>
<td></td>
</tr>
<tr>
<td>EQ(^a) VAS(^d), mean (SD)</td>
<td>83.5 (14.8)</td>
<td>538 (15.8)</td>
</tr>
</tbody>
</table>

\(^a\)Not applicable.

\(^b\)EQ: EuroQoL.

\(^c\)VAS: visual analog scale.

**Multimedia Appendix 1** shows the distribution of reported problems in the 5 dimensions and VAS score by the number of social media platforms used and the time spent on social media. Significant differences were found in “mobility,” “doing usual activities,” “having pain or discomfort,” and “feeling worried, sad or unhappy” dimensions between children who spent different time on social media (all \(P<.05\)). The VAS score decreased with more social media platforms used and with more time spent on social media.

**Number of Social Media Platforms Used and HRQoL**

Compared with children who used 0 to 2 platforms, those who used 5 to 6 platforms or 7 or more platforms were more likely
to report having some or a lot of problems on “having pain or discomfort” dimension (5-6 platforms: OR 1.41, 95% CI 1.12 to 1.78; 7 or more platforms: OR 1.55, 95% CI 1.20 to 1.99). Compared with children who used 0 to 2 platforms, those who used more platforms were more likely to report having some or a lot of problems on “feeling worried, sad or unhappy” dimension (3-4 platforms: OR 1.42, 95% CI 1.09 to 1.85; 5-6 platforms: OR 1.61, 95% CI 1.25 to 2.08; 7 or more platforms: OR 1.99, 95% CI 1.52 to 2.60). Furthermore to using 7 or more social media platforms was related to lower VAS score (\(\beta = –3.81, 95% \text{ CI} –5.54 \text{ to } –2.09\); Table 2).

<table>
<thead>
<tr>
<th>Number of Social Media Platforms Used and HRQoL</th>
</tr>
</thead>
<tbody>
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<td>Compared with children who used 0 to 2 platforms, those who used 5 to 6 platforms or 7 or more platforms were more likely</td>
</tr>
<tr>
<td>to report having some or a lot of problems on “having pain or discomfort” dimension (5-6 platforms: OR 1.41, 95% CI 1.12 to 1.78; 7 or more platforms: OR 1.55, 95% CI 1.20 to 1.99). Compared with children who used 0 to 2 platforms, those who used more platforms were more likely to report having some or a lot of problems on “feeling worried, sad or unhappy” dimension (3-4 platforms: OR 1.42, 95% CI 1.09 to 1.85; 5-6 platforms: OR 1.61, 95% CI 1.25 to 2.08; 7 or more platforms: OR 1.99, 95% CI 1.52 to 2.60). Furthermore to using 7 or more social media platforms was related to lower VAS score ((\beta = –3.81, 95% \text{ CI} –5.54 \text{ to } –2.09); Table 2).</td>
</tr>
</tbody>
</table>

**Table 2.** The relationship between the number of social media platforms used and health-related quality of life among children aged 13 years.

<table>
<thead>
<tr>
<th>HRQoL(^a)</th>
<th>0-2 platforms</th>
<th>3-4 platforms</th>
<th>5-6 platforms</th>
<th>≥7 platforms</th>
</tr>
</thead>
<tbody>
<tr>
<td>Mobility, OR(^b) (95% CI)</td>
<td>1 (ref)</td>
<td>1.04 (0.70 to 1.54)</td>
<td>1.24 (0.81 to 1.89)</td>
<td>0.94 (0.58 to 1.53)</td>
</tr>
<tr>
<td>Looking after myself, OR (95% CI)</td>
<td>1 (ref)</td>
<td>0.55 (0.27 to 1.13)</td>
<td>0.61 (0.27 to 1.38)</td>
<td>0.75 (0.32 to 1.76)</td>
</tr>
<tr>
<td>Ding usual activities, OR (95% CI)</td>
<td>1 (ref)</td>
<td>0.72 (0.51 to 1.02)</td>
<td>0.70 (0.47 to 1.04)</td>
<td>1.03 (0.69 to 1.53)</td>
</tr>
<tr>
<td>Having pain or discomfort, OR (95% CI)</td>
<td>1 (ref)</td>
<td>1.23 (0.99 to 1.52)</td>
<td>1.41 (1.12 to 1.78)</td>
<td>1.55 (1.20 to 1.99)</td>
</tr>
<tr>
<td>Feeling worried, sad or unhappy, OR (95% CI)</td>
<td>1 (ref)</td>
<td>1.42 (1.09 to 1.85)</td>
<td>1.61 (1.25 to 2.08)</td>
<td>1.99 (1.52 to 2.60)</td>
</tr>
<tr>
<td>EQ(^c) VAS(^d), (95% CI)</td>
<td>1 (ref)</td>
<td>–0.35 (–1.74 to 1.03)</td>
<td>–0.91 (–2.45 to 0.63)</td>
<td>–3.81 (–5.54 to –2.09)</td>
</tr>
</tbody>
</table>

\(^a\)HRQoL: health-related quality of life.

\(^b\)OR: odds ratio.

\(^c\)EQ: EuroQoL.

\(^d\)VAS: visual analog scale.

**Time Spent on Social Media and HRQoL**

After adjusting for all variates, higher social media use both on weekdays and weekends were related to more problems reported in each dimension and lower VAS score (Multimedia Appendix 2). On a weekday, compared to children who used social media less than 30 minutes per day, children who used social media between 2 to 4 hours, 4 to 6 hours, or more than 6 hours were more likely to report having some or a lot of problems on 3 dimensions (“doing usual activities,” “having pain or discomfort” and “feeling worried, sad, or unhappy” dimensions; all \(P<.05\)). Of those 3 dimensions, children who used social media more than 6 hours reported the highest odds ratio of reporting problems on “doing usual activities” dimension compared to children who used social media less than 30 minutes per day (OR 4.00, 95% CI 1.84 to 8.71). On the “mobility” dimension, only children who used social media more than 6 hours reported significantly more problems compared to those who used social media less than 30 minutes (OR 2.21, 95% CI 1.05 to 4.65).
With regard to the VAS score, higher social media use was related to lower VAS score. Children who used social media more than 6 hours per day had the lowest VAS scores compared with children who used less than 30 minutes per day (β = -7.70, 95% CI -11.82 to -3.59). The results of the relationship between the time spent on social media and HRQoL during weekends were comparable to the results of weekdays, although effect estimates (ORs and β) were smaller.

Findings From Sensitivity Analyses

The results showed that using more social media platforms was related to reported problems on the “having pain or discomfort” (OR 1.10, 95% CI 1.04 to 1.17) and “feeling worried, sad or unhappy” (OR 1.11, 95% CI 1.03 to 1.18) dimensions and lower VAS score (β = -0.42, 95% CI -0.81 to -0.03) when regarding the number of social media platforms used as the continuous variable (Multimedia Appendix 3). Additionally adjusting for the confounder parental supervision, all the results were comparable to previous analyses, although effect estimates (ORs and β) were smaller (Multimedia Appendices 4 and 5).

Discussion

Principal Findings

This study investigated the relationship between the number of social media platforms used, time spent on social media, and HRQoL in children aged 13 years. The findings show that 72.6% of the children aged 13 years used 3 or more social media platforms. Around 40% of the children used social media at least 2 hours per day during weekdays (37.7%) and over half of the children on weekends (58.3%). Our findings also show that using more social media platforms and spending more time on social media were related to lower HRQoL.

Number of Social Media Platforms Used and HRQoL

A higher number of social media platforms used was related to lower HRQoL, which is in line with our hypothesis. Children who used more social media platforms had a higher odds of reporting having some or a lot of problems on the 5 HRQoL dimensions and reported lower self-rated health than their counterparts. An increased number of social media platforms used may elevate the stress of meeting the expectations to check for updates and respond on time on several social media platforms [34]. Moreover, being bombarded with information and communication from numerous social media platforms may result in media multitasking problems [35]. Media multitasking is a specific type of media use behavior in which users simultaneously perform at least 2 media activities or frequently change from one media activity to another. The act may decrease children’s psychological well-being, self-esteem, and overall HRQoL [36].

However, it is important to note that decreasing the number of social media platforms used for children may be challenging in today’s world. Children may be reluctant to give up any platform because they use different platforms for different reasons [37]. For example, a child can have a Facebook account to keep in touch with friends, Pinterest for cooking, Twitter for news, and Instagram for blogging. Therefore, educational intervention may help adolescents, especially those beginning to use social media, to better understand which platforms are truly necessary to their lives and valuable for their goals and which ones may not be [38].

Time Spent on Social Media and HRQoL

Our findings suggest that more social media use (on both weekdays and weekends) was related to a lower HRQoL, which is in line with the hypothesis. Children who spent more time on social media were more likely to report having some or a lot of problems on the 5 HRQoL dimensions, and report lower self-rated health than those who spent less time on social media. These findings are in line with previous studies demonstrating that social media use among children aged 13 years and older was inversely associated with HRQoL outcomes such as physical health status and psychological well-being [39,40].

Previous studies have shown that children who spend more time on social media might have a greater chance of being the victim of cyberbullying or direct attacks from others on their sense of well-being [41]. Sampaia et al [42] reported that social media use was associated with cyberbullying victimization and that the risk of being cyberbullied increased in a dose-response manner in children. Children who suffer from cyberbullying are more likely to have lower HRQoL [43]. On the other hand, studies also reported that children who had limited activities and/or high levels of feeling worried, sad or unhappy may perceive online social communication via social media as a possibility to gain social support and relieve themselves of negative feelings through the ease of online self-disclosure [44]. Future studies are recommended to study intermediate variables to better understand the pathway between adolescents’ social media use and HRQoL.

Strengths and Limitations

In this study, social media use was assessed with the number of social media platforms used and time spent on social media. Further, this study was conducted among children aged 13 years, a sensitive developmental period during which little is known about social media use and its impact on HRQoL. However, the following methodological considerations need to be taken into account. First, for our cross-sectional analyses data from children aged 13 years were used. During this measurement, data on time spent on social media and the type of social media used were collected. The next measurement was performed on child aged 18 years. We recommended follow-up studies to explore the longitudinal associations between social media use and HRQoL. Second, social media use was captured via self-reported questionnaire, which may lead to overestimating or underestimating the time spent on social media. More accurate measuring method such as passive sensing (eg, apps installed on the devices that track real-time use [45]), could be adopted in future studies.

Conclusions

This study captured the number of social media platforms used and time spent on social media among children aged 13 years. Children using more social media platforms and spending more time on social media were more likely to report a lower HRQoL, including reporting having some or a lot of problems on the 5 HRQoL dimensions and lower self-rated health. Better
understanding of how social media platforms contribute to children’s health and well-being may contribute to more support in adolescent social media use.

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Authors’ Contributions
YY, JYH, AvG, and HR conceptualized and designed the study. YY performed the statistical analyses and drafted the manuscript. AvG and HR supervised the data analyses. JYH and AvG contributed to methodology considerations. JYH, AvG, and HR reviewed the manuscript for intellectual content.

Conflicts of Interest
None declared.

Multimedia Appendix 1
Distribution of the reported problems in the 5 dimensions of HRQoL and the VAS score by the number of social media platforms used and the time spent on social media among children aged 13 years.

Multimedia Appendix 2
The relationship between the time spent on social media and health-related quality of life among children aged 13 years.

Multimedia Appendix 3
Sensitivity analyses: the relationship between the number of social media platforms used and health-related quality of life.

Multimedia Appendix 4
Sensitivity analyses: the relationship between the number of social media platforms used and health-related quality of life.

Multimedia Appendix 5
Sensitivity analyses: the relationship between the time spent on social media and health-related quality of life.

References


Abbreviations

EQ-5D-Y: EuroQol 5-dimension questionnaire–youth version
HRQoL: health-related quality of life
OR: odds ratios
VAS: visual analog scale
Factors Influencing Increased Use of Technology to Communicate With Others During the COVID-19 Pandemic: Cross-sectional Web-Based Survey Study

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Abstract

Background: Communication via technology is regarded as an effective way of maintaining social connection and helping individuals to cope with the psychological impact of social distancing measures during a pandemic. However, there is little information about which factors have influenced increased use of technology to communicate with others during lockdowns and whether this has changed over time.

Objective: The aim of this study is to explore which psychosocial factors (eg, mental health and employment) and pandemic-related factors (eg, shielding and time) influenced an increase in communication via technology during the first lockdown in the United Kingdom.

Methods: A cross-sectional, web-based survey was conducted between April and July 2020, examining thoughts, feelings, and behaviors associated with the pandemic, including communicating more using technology (eg, via messaging, phone, or video). We collected sociodemographic information, employment status, mental health service user status, and depression symptoms. We used hierarchical logistic regression to test which factors were associated with communicating more using technology during the lockdown.

Results: Participants (N=1464) were on average 41.07 (SD 14.61) years old, and mostly women (n=1141; 77.9%), White (n=1265; 86.4%), and employed (n=1030; 70.4%). Participants reported a mild level of depression (mean 9.43, SD 7.02), and were communicating more using technology (n=1164; 79.5%). The hierarchical regression indicated that people who were employed and experiencing lower levels of depression were more likely to report increased communication using technology during a lockdown period of the COVID-19 pandemic, and over time, men communicated more using technology. Increased use of technology to communicate was related to greater communication and the inability to see others due to the social distancing measures enacted during the lockdown. It was not related to a general increase in technology use during the lockdown.

Conclusions: Although most participants reported increased use of technology to communicate during a lockdown period of the COVID-19 pandemic, this was more apparent in the employed and those experiencing low levels of depression. Moving forward, we should continue to monitor groups who may have been excluded from the benefits of support and communication using technology.
KEYWORDS
COVID-19; technology use; communication; demographics; digital health; mental health; pandemic; depression; health technology; psychosocial; lockdown; United Kingdom; cross-sectional; survey; social interaction; mental health; social connection; social connectivity

Introduction

The COVID-19 pandemic and concomitant restrictions have had an enormous effect on our day-to-day lives [1,2], and technology has been fundamental in enabling us to contact others, access support, and maintain employment throughout periods of lockdown [3]. We wanted to explore whether there was an increase in technological communication during the first COVID-19–related lockdown in the United Kingdom (a period of time when stringent social distancing measures were implemented and people were told to severely limit time spent outside of their own home) and to investigate whether some psychosocial factors (eg, mental health, employment status, and other demographics) and pandemic-related factors (eg, shielding and time) may have contributed to this change.

Methods

Design

This cross-sectional study used the results of a web-based survey administered during the United Kingdom’s first national lockdown period of the COVID-19 pandemic with a snowball sampling technique.

Procedure

The survey was published online between April 24 and June 27, 2020. Participants were presented with an information sheet and asked to provided consent before completing the survey questions.

Ethics Approval

Ethical approval was received from the King’s College London Research Ethics Committee (HR-19/20-18180).

Participants

Participants were UK residents aged ≥16 years and were recruited using social media and other web-based platforms (eg, community mental health forums and newsletters) as well as through mental health service user advisory groups.

Measures

A clinical measure was selected to establish symptoms of depression, but pandemic-specific questions were developed through themes extracted from a series of qualitative interviews with mental health service users and caregivers about coping during the COVID-19 pandemic [4]. Measures of time and demographics were also collected.

Clinical Measure

Depression was measured using the patient health questionnaire (PHQ-9) [5], a self-report measure with 9 items corresponding to the Diagnostic and Statistical Manual of Mental Disorders, Fourth Edition diagnostic criteria for major depressive disorder. Scores of 5, 10, 15, and 20 represent the cutoff point for mild, moderate, moderately severe, and severe depression, respectively. We divided participants into severe (>19) and mild to moderate (5-19) groups.

Pandemic-Specific Questions

1. Communicating using technology (whether they had been communicating more using technology [eg, messaging, phone, or video] during a lockdown period of the COVID-19 pandemic)
2. Social distancing (whether they were “shielding” and/or “cannot see people I want to see”)
3. Communication (whether they were “talking to people more” and/or “speaking about my problems with someone”)
4. Technology use (had they been “watching TV and films excessively to fill the time” and/or “checking social media and news” and/or “using health and wellness apps”).

Time

The survey completion date was subtracted from the date the UK lockdown period of the COVID-19 pandemic started (March 23, 2020).

Demographic Characteristics

Participants were queried about their age, gender, ethnicity, employment status, and current mental health service use.

Data Analysis

A hierarchical logistic regression was performed, using a forced entry method, and included time since the start of the lockdown, age, gender, ethnicity, mental health service user status, level of depression, and employment status (step 1), social distancing impacts (step 2), communication impacts (step 3), and technology use impacts (step 4) of the COVID-19 pandemic lockdown on the dependent variable—increased communication using technology. Interaction terms with “time” were included for all variables to investigate the change at different stages of the COVID-19 pandemic lockdown.

Results

Participants (N=1464) were on average 41.07 (SD 14.61) years old, and mostly women (n=1141; 77.9%), White (n=1265; 86.4%), and employed (n=1030; 70.4%). Participants reported a mild level of depression (mean 9.43, SD 7.02). Moreover, most participants were communicating more using technology (n=1164; 79.5%) and some (15.1%; n=221) were shielding (Table 1). Demographic and clinical variables contributed significantly to increased communication using technology and explained 13% of the variance (step 1: $X^2=86.25$, $P<.001$; Nagelkerke $R^2=0.13$;
People who were employed and had lower levels of depression were more likely to report increased communication via technology. As time in the lockdown period of the COVID-19 pandemic increased, men were more likely to be communicating more using technology. Social distancing (step 2: $X^2=25.66, P<.001$; Nagelkerke $R^2=.17$) and communication (step 3, $X^2=44.78, P<.001$; Nagelkerke $R^2=.23$) significantly contributed to the model, explaining an additional 3.7% and 6.3% of the variance, respectively. Those who reported social distancing (“I cannot see the people I want to see”) and/or communication (“I am talking to people more” and “I am speaking openly about my problems with someone”) impacts of lockdown were more likely to be communicating more using technology. Finally, technology impacts of lockdown did not significantly contribute to the model (step 4, $X^2=8.53, P=.20$; Nagelkerke $R^2=.24$). These results were not affected by removing nonsignificant interaction terms.

### Table 1. Participant characteristics split by mental health service user status.$^a$

<table>
<thead>
<tr>
<th>Characteristics</th>
<th>Service users (n=285)</th>
<th>Nonservice users (n=1179)</th>
<th>Total (N=1464)</th>
<th>$P$ value</th>
</tr>
</thead>
<tbody>
<tr>
<td>Age (years), mean (SD)</td>
<td>36.9 (13.0)</td>
<td>42.1 (14.8)</td>
<td>41.1 (14.6)</td>
<td>&lt;.001</td>
</tr>
<tr>
<td>Gender, n (%)</td>
<td></td>
<td></td>
<td></td>
<td>.02</td>
</tr>
<tr>
<td>Women</td>
<td>234 (82.1)</td>
<td>907 (76.9)</td>
<td>1141 (77.9)</td>
<td></td>
</tr>
<tr>
<td>Men</td>
<td>44 (15.4)</td>
<td>259 (22.0)</td>
<td>303 (20.7)</td>
<td></td>
</tr>
<tr>
<td>Ethnicity, n (%)</td>
<td></td>
<td></td>
<td></td>
<td>.30</td>
</tr>
<tr>
<td>White</td>
<td>251 (88.1)</td>
<td>1014 (86)</td>
<td>1265 (86.4)</td>
<td></td>
</tr>
<tr>
<td>Ethnic minorities (excluding White minorities)</td>
<td>30 (10.5)</td>
<td>151 (12.8)</td>
<td>181 (12.4)</td>
<td></td>
</tr>
<tr>
<td>Employed, “yes,” n (%)</td>
<td>156 (54.7)</td>
<td>874 (74.1)</td>
<td>1030 (70.4)</td>
<td>&lt;.001</td>
</tr>
<tr>
<td>Depression severity, n (%)</td>
<td></td>
<td></td>
<td></td>
<td>&lt;.001</td>
</tr>
<tr>
<td>Minimal</td>
<td>30 (10.5)</td>
<td>349 (29.6)</td>
<td>379 (25.9)</td>
<td></td>
</tr>
<tr>
<td>Mild</td>
<td>41 (14.4)</td>
<td>318 (27)</td>
<td>359 (24.5)</td>
<td></td>
</tr>
<tr>
<td>Moderate</td>
<td>59 (20.7)</td>
<td>177 (15)</td>
<td>236 (16.1)</td>
<td></td>
</tr>
<tr>
<td>Moderately severe</td>
<td>44 (15.4)</td>
<td>103 (8.7)</td>
<td>147 (10)</td>
<td></td>
</tr>
<tr>
<td>Severe</td>
<td>70 (24.6)</td>
<td>86 (7.3)</td>
<td>156 (10.7)</td>
<td></td>
</tr>
<tr>
<td>Shielding, “yes,” n (%)</td>
<td>66 (23.2)</td>
<td>155 (13.1)</td>
<td>221 (15.1)</td>
<td>&lt;.001</td>
</tr>
<tr>
<td>Communicating more using technology, “yes,” n (%)</td>
<td>206 (72.3)</td>
<td>958 (81.3)</td>
<td>1164 (79.5)</td>
<td>&lt;.001</td>
</tr>
</tbody>
</table>

$^a$Percentages do not add up to 100% where data were missing.

## Discussion

### Principal Findings

We found that the employed and those experiencing lower levels of depression were more likely to report that they were using technology to communicate more during the first lockdown period of the COVID-19 pandemic and that changes in technology use were motivated by social distancing and communication rather than changes in general technology usage during the first lockdown. Overall, these results indicate that use of technology to communicate with others (eg, to maintain social connection and access support networks) rose independently of any general change in technology use during this period (eg, watching television or checking social media).

During the COVID-19 pandemic, social distancing and self-isolation guidelines meant that people had to shift toward using technology to continue to communicate with others and seek social support. Our results suggest that people experiencing depression were less likely to have adapted to the changes in communication and this was largely anticipated, when one considers that depression can reduce motivation to engage in social interaction [6] and limit social problem-solving abilities [7]. Research has shown that people that have felt more connected to members of their community during the pandemic have experienced lower levels of depression, anxiety, and loneliness [8]. Communication via technology could be an effective coping strategy that individuals employ to maintain social connection, access support, and manage the psychological effects of lockdown [4,9-11]. It is concerning that people experiencing high levels of depression were less likely to report an increased use of technology to communicate with others because this may have left them more vulnerable to the deleterious mental health effects of the lockdown.

Those who were employed during the first COVID-19 lockdown period were more likely to report increased communication using technology. Technology has been an efficacious and convenient tool for communicating with colleagues, working, and accessing vital support networks during the lockdown [12,13]. Social distancing regulations and government advice stipulated that people should work from home wherever possible, and an increase in the prevalence of working from
home offers a reasonable explanation as to why those in employment were using technology for communication during the lockdown [13]. Conversely, individuals who were unemployed are likely to have been using technology to communicate with others prior to the COVID-19 lockdown period and to have continued to do so at a similar rate, because they did not face the same pressure to increase their use of technology. Additionally, individuals who are unemployed or from low-income households are more vulnerable to digital exclusion [14] and may have lacked access to the technological resources (eg, data packages, internet access) necessary to increase communication via technology.

The interaction between gender and time is harder to interpret but demonstrates that men were more likely to report a change in their use of technology as the lockdown progressed. This supports evidence that suggests that women found social isolation and distancing more difficult and were more likely to report using internet-based technologies to cope with the stress of the pandemic [10,15]. However, our results suggest that men may experience a delayed response to the impacts of social distancing, turning to technological communication much later in periods of lockdown.

Strengths and Limitations

Cross-sectional designs cannot determine causality and data from longitudinal studies are needed to disentangle the precise relationship between the different factors examined. The variables we explored may be interrelated; for example, people who reported higher levels of depression may have been less likely to be employed and therefore less likely to report using technology earlier on during the COVID-19 pandemic. Furthermore, withdrawal associated with depression may not be specific to the effects of the COVID-19 pandemic. Although our sample had enough variation to identify specific factors that affect communication via technology, participants needed access to technology and the internet to take part in the web-based survey, which will have introduced sampling bias and likely concealed the most digitally excluded members of society.

Conclusion

In a climate of unprecedented uncertainty, people have shown incredible resilience and resourcefulness, but have become ever more reliant on technology. Although many people reported that they were communicating more using technology, this change has been most apparent in people who were employed and less prominent in those experiencing higher levels of depression. It is also evident that increased technology use was partly driven by the social distancing and communication consequences of the lockdown rather than a general increase in technology use. As the COVID-19 pandemic continues, we expect that there will be a greater integration of technology into our lives, and therefore we must continue to examine changing technology use and monitor groups who may be excluded from the benefits of support and communication using technology.

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Conflicts of Interest

None declared.

Multimedia Appendix 1
Hierarchical logistic regression analysis demonstrating the predictors of communicating more using technology during lockdown.

References


